

POCKET GUIDE

Minicon 33

Heisenberg Probably Slept Here



**Welcome to the 1998 Edition
of the Minicon Pocket Guide.**

This is your handy, easy-to-use, "Granddaughter- of the Mother-Of-All-Pocket-Programs" Pocket Program.

This Pocket Guide is based on the Wiscon Pocket Program design created by Meg Hamel. So many people fell in love with it that we asked Wiscon if we could also use the design. They of course were delighted to hear that we love it, and gave us the freedom to use it.

This book has been separated into two sections:

The first section, and the largest, is entirely for Programming and related items. It is designated for programming by the black bar running on the right outside edge. Inside you will find the convention programming listed in four (4) different ways. Each form uses a unique tracking number assigned to each programming item. All times are listed in military (24-hour) time.

1. Room/Time Grids (listed on the fold-out covers)
2. Programs listed in order of tracking number.
3. Themes (i.e. Costuming, Fandom, LitCrit, etc...)
4. Participants (John Dodo.....001, 002, 003)

Krushenko's programming descriptions are listed in a separate section before the Themes section. The Krushenko's information is still in the grids, themes and participant lists.

Children's programming is listed in a separate section after the participants lists. Children's is not listed in any other section of Programming.

This Guide's program listing is current as of 4/1/98. A list of changes after this date has been compiled by the Programming Department, who will print this list and provide it to you. Any changes that happen at the convention will be posted in Programming Ops, Atrium 3, and printed in the Bozo Bus Tribune, the convention zine. If you need to make any changes to the schedule, go to Programming Ops and they will do what they can.

The second section you will find Volunteers, Registration, Minicon Library, Fan Funds, Parties, Life Support, Minneapolis '73, Fan Faire, Dealers' Room, Art Show, Childcare, Minicon Post Office and Bozo Bus Tribune. You can find the Hotel and Operations information in the Souvenir book.

And of course, it wouldn't be a Pocket Guide without hotel maps. You will find the Radisson Hotel maps near the back of the book.

Cover art by Derrick Dasenbrock.

Original format design by Meg Hamel for Wiscon 20 and 21.

Design and layout by Andrew Bertke, using QuarkXPress,

Illustrator and Photoshop with AGaramond, Mason and Univers.

Don't Foget:

Minicon 33 Postmortem
(Feedback meeting on this year's Minicon)
Sunday, April 26, 1998
2 p.m. Radisson Hotel South

FRIDAY

	Atrium 2	Atrium 4	Atrium 6	Atrium 7	Bloomington	Edina	Krushenko's	Main Stage	Plaza 1	Plaza 2	Vista 2201 or 2205	Sofitel Rooms
1400					137 Big Media		073 Krushenko's 101		019 The Year in Science	242 David Egge Slide Show	254 Writers Workshop	
1500	149 How to Live with a Writer		120 Firearms and the Writer	095 SF and other genres?		252 Minicon 34 Will Be Different				245 3D Glass art in SF/F	096 What can a Literary Agent do for you?	
1600		141 Fertile Ground: Fiction from Dreams	054 No More Reruns!	087 Where to wave your towel	192 Gender Stereotypes in Written SF/F		204 One Hundred Years of C.S. Lewis		161 The next 5/10/25 years in science	246 Low-fire acrylic enamels on ceramic and glass surfaces		226 (fontainebleau) David Langford: Entertaining Filthy Pro
1700			156 Mythology in F&SF	058 Science Fiction Essentials			205 Racism in Cover Art		126 Real-World Science and Technology	247 Airbrush Demonstration		
1800		194 Screen to Print: Spinoffs from Media Sources		121 Laws of the Future			002 Minicon 33 Opening Ceremonies					
1900				150 Real World Mysticism and SF								
2000			104 Alien Language, Alien Worldview	032 Where has all my income gone?			211 Midwestside Story — Performance One		237 Tour of the Art Show			
2100	193 Classic Roots of Horror	201 Women Talk Trek	035 World-building on the fly	064 Myth and Magic of the Harp	023 Just the facts, man...		075 <i>Tales of the Unanticipated</i> Not-a Publication Party		102 Future Military Technology		178 Star Wars Zines: 20 years and running	
2200	038 In your dreams, Earthman!	190 "State of the Art": Other shows out there	005 Friday Night Filk	094 What's happening in the Publishing Industry	112 JenniCam — Public versus Privacy on the net			110 Lofo Russo Performance	052 Ich bin ein Technoweenie			
2300	044 Why is the future so poorly lit?	012 Beth Eastman Memorial Punnel		101 Star Trek, The Degeneration					040 What's your frequency, baby?		116 Interview With The Vampire-Hater, Part III	
2400	103 REALLY neat death scenes			176 Drinkable Grains!					065 UFOs, XTs, and UFOlogy		071 Hammer House of Horror	

SATURDAY

	Atrium 2	Atrium 4	Atrium 6	Atrium 7	Bloomington	Edina	Krushenko's	Main Stage	Plaza 1	Plaza 2	Vista 2201 or 2205	Sofitel Rooms	
1000			062 Reviewing Science Fiction and Fantasy	164 Religion in F&SF		160 Why arent comedy writers taken seriously?							
1100		166 Education in F&SF	018 ... boy builds new girl	091 Best of Young Adult SF/F	219 Guest of Honor Interview — Gardner Dozois	082 Heisenberg Probably Slept Here...into to Quantum Physics	206 Children's Imagining			238 Artists' Zoo		099 (Salon 1/2) Regency Country Dance Workshop	
1200	191 Nirpicket's Panel Scrutinizing SF TV	022 History — take two...		001 "If this is Fantasy, bring me Science Fiction..."	217 Thos's Master Class — Dave Langford	124 Adding Insult to Injury...	207 Magic in Metallurgy					050 (Vatky) What's there to do besides kill people...	
1300		034 Driven Mundane — reality vs. Reality	195 General B5 Gossip, Secrets...	123 Illogical Extremes	220 Guest of Honor Interview — John M. Ford	014 Technophilia, Technophobia	076 GLBT Erotica in SF and Fantasy					100 (Salon 1/2) Regency Waltz Workshop	
1400	165 Issues of Conscience in F&SF	069 Are the Forces of Evil™ Really EVIL?	189 Babylon 5: The First Great Novel for TV	098 Extropy — The Cure for Future Shock		015 Cultural Perspectives on Time	077 The Relationship Between Star Trek and Literary SF	043 Minicon 34 Will Be Different: No, Really, We Mean It	119 Applied Anthropology, Sustainable Societies			172 (2205) Writers Workshop	028 (Vatky) Murphy's Laws of Gaming
1500			258 Babylon 5 Team Trivia										
1600	118 Lost Wax Casting in Bronze												
1700		021 Where did we come from?	024 "Far Out" keeps getting further out!	026 Murphy's Laws of Writing and Editing	200 I Want a New Con...	056 (2205) Royally screwed: Do writers deserve Royalties?	209 The Haunting of Shirley Jackson						
1800		168 I spent ten years creating this world but I still can't write!	109A Art Auction Scrip	229 SF/F in computer Games, and vice versa		079 Speculative Poetry Reading							
1900		122 Technocracy: can the government control technology companies?	109 Art Auction	047 CLOSED — don't come back next Con!	097 Honour in Science Fiction	(starts @ 1930) 080 SF Writing Groups: The 1998 Scene		007 Minicon 33 Masquerade					
2000				181 The Goddess in SF & F					066 A History of Star Trek Fandom				
2100							081 Diversicon/ Arcana and MasCon						
2200	175 Talent, Power, or Just Mind Games?	010 Saturday Night Filk		167 Ouch! you hacked my arm off! I'll just have to fight left handed!	231 Lady Poetesses from Hell	230 Astronomy for Writers...	(a fan-based multimedia Science Fiction Convention)	009 Zurround	197 Star Trek News and Views	244 Cartoonists' Jami!			
2300			013 Bach Eastman Memorial Pannel — Round 2	113 Leather, Lasers, and Light-Years		196 Aliens In Tights							
2400					215 DRUM JAM '98 — 2nd Helping!				173 Hypnotic Discussions...				

CONVERGENCE

July 4, 1999

is having a room party!

Visit the **CONvergence** room party at **Minicon 33** and learn more about the new Science Fiction convention coming to the Radisson South in 1999.

The **CONvergence** room party is more than just a good time. It's a chance to find out more about **CONvergence** and meet some of the people involved. Stop by Saturday between 1am and 3am for freebies and enter the **CONvergence** raffle for lots of goodies.

Registration and vendor information will also be available.

So whether you want to get involved or just don't want to miss a good time, **CONvergence** wants to hear from you!

If you have questions, comments, or would like to be added to our mailing list please contact:

CONvergence
P.O. Box 13208
Dinkytown Station
Minneapolis, MN 55404
612.996.9224
Converge99@aol.com
www.convergence99.com



CONvergence will feature SF Fantasy Panels and Events with Anime, TV, Movies, Literature, Comics, Gaming and Hard Science! We will feature Local/National Guests, Live Music, Parties, and The Masquerade!

CONvergence is Imminent!

001: "If this is Fantasy, bring me Science Fiction. If this is Science Fiction, bring me Fantasy."

LitCrit • Panel • Atrium 7 • SA 1200
Compare and contrast (and trash) bad SF/F, specifically BAD SF/F crossover novels.
Tom Porter, Steve Mudd, Kristopher O'Higgins, Alice Bentley

002 Minicon 33 Opening Ceremonies

MainStage Events • MainStage Event • Mainstage • F 1800
Let's get the show on the road
M Dave Romm; Eleanor Arnason, Jerry Stearns, John M. Ford, Gardner Dozois, Phil Proctor, Dave Langford

003 Closing Ceremonies

MainStage Events • MainStage Event • Mainstage • Su 1600
Let's blow this popstand!
M Dave Romm; Eleanor Arnason, Jerry Stearns, Gardner Dozois, John M. Ford

004 Drum Jam

Nothing Fits • Other • MultiFunction • F 2400
Drummers, dancers, and LOTS of energy!

005 Friday Night Filk

Fandom • Other • Atrium 6 • F 2200
Science Fiction lyrics to common tunes — come sing along!
M Laramie Sasseville

007 Minicon 33 Masquerade

MainStage Events • MainStage Event • Mainstage • SA 1900
Costumes, costumers, and fun all in one room.
M Kat Pepmiller; Corvus Elrod, Costumers

008 Masquerade Orientation and Green Room

Costuming • MainStage Event • MultiFunction • SA 1030
Costumers' signup and rehearsal for the Minicon 33 Masquerade
M Kat Pepmiller; Costumers

009 Zurround

MainStage Events • Other • Mainstage • SA 2300
Saturday night Musical Event

010 Saturday Night Filk

Fandom • Other • Atrium 4 • SA 2200
Science Fiction lyrics to common tunes — come sing along!
M Laramie Sasseville

011 Bedtime Stories with Jane Yolen

Readings • Reading • Bloomington • F 2200
Bedtime stories with milk and cookies. A treat for young and old alike.
M Jane Yolen

012 Beth Eastman Memorial Punnell

Fandom • Other • Atrium 4 • F 2300
The worst form of pun-ishment available in con-sponsored space!
M Ed Eastman

013 Beth Eastman Memorial Punnell — Round 2

Fandom • Other • Atrium 6 • SA 2300
The worst form of pun-ishment available in convention-sponsored space!
M Ed Eastman

Programming:
Descriptions
Krusienko's
TV Schedule
Theme List
Participants
Children's Programming
Masquerade & Music

014 Technophilia, Technophobia

Science & Technology • Panel • Edina • SA 1300

Our Love-Hate relationship with modern and ultra-modern technology

*M Ctein; Kari Askeland, Ellen Kuhfeld, Bruce Bethke, Phillip E. Kaveny, Phyllis Eisenstein, Mike Ward***015 Cultural Perspectives on Time**

Cultural Anomalies • Panel • Edina • SA 1400

How do various real and fictional cultures deal with time? How does YOUR fictional culture perceive time?

*Phillip E. Kaveny, Patrick Neilsen Hayden, Beth Hynes-Ciernia***016 Cultural Perspectives on Time**

Cultural Anomalies • Roundtable • Plaza 1 • SU 1300

More discussion following from the panel on the same subject

017 Religiously Speaking...

Cultural Anomalies • Panel • Plaza 1 • SU 1200

Do Science Fiction and Fantasy handle religion better now than they did 20 years ago?

*Lyda Morehouse, Paul T. Olson, Phil Jennings, Ann Laabs***018 Boy meets girl; boy loses girl; boy builds new girl**

Writing / Editing • Panel • Atrium 6 • SA 1100

Taking the formula out of Science Fiction/Fantasy writing.

*K.B. Bogen, Jim Frenkel, Lois McMaster Bujold***019 The Year in Science**

Science & Technology • Workshop • Plaza 1 • F 1400

Discoveries just published or just made — where the frontier really IS in April, 1998

*Howard Davidson, Holly Wilper***021 Where did we come from?**

FanTrad • Seminar • Atrium 4 • SA 1700

Fannish History of Minneapolis

*M Karen Cooper***022 History — take two...**

Writing / Editing • Roundtable • Atrium 4 • SA 1200

Revising History in Literature

*Leigh Kimmel, Phillip E. Kaveny, Doug Hulick, Greg L. Johnson, Donald Aamodt***023 Just the facts, man...**

Cultural Anomalies • Panel • Bloomington • F 2100

What REALLY happened in history at ... (insert time and place)

*Phil Jennings, Leigh Kimmel, Doug Hulick, Ann Laabs***024 “Far Out” keeps getting further out!**

Cultural Anomalies • Panel • Atrium 6 • SA 1700

How changes in mainstream culture have affected science fiction ... and vice-versa

*Neil Rest, Bruce Bethke, Phyllis Eisenstein***025 How much further out can we GO?**

Cultural Anomalies • Roundtable • Plaza 1 • SU 1400

Discussion following from the panel on “Far Out” has gotten further out!

026 Murphy’s laws of Writing and Editing

Writing / Editing • Panel • Atrium 7 • SA 1700

If it can go wrong...write it down NOW.

*Carrie Channell, Jane Yolen, Kristopher O’Higgins, K.B. Bogen***027 Murphy’s laws of Publishing**

Writing / Editing • Panel • Atrium 4 • SU 1000

If it can go wrong...

*Carrie Channell, Jim Frenkel, Gardner Dozois***028 Murphy’s laws of Gaming**

Gaming • Panel • Vichy • SA 1400

If it can go wrong...blame the GM!

*D. Robert Hamm, Dave Arnason, Mike Stackpole***030 Murphy’s laws of Costuming**

Costuming • Roundtable • Atrium 2 • SU 1300

If it can go wrong...

*Deborah K. Jones, Margene Bahm***031 Murphy’s laws of Concom**

Fandom • Panel • Edina • SU 1500

If it can go wrong...

*Polly Peterson, Victor Raymond, Gypsy***032 Where has all my income gone?**

Writing / Editing • Panel • Atrium 7 • F 2000

How as an artist/writer, we can financially prepare for the future

*Carrie Channell, Paul T. Olson, Jim Frenkel, K.B. Bogen***033 Windward Tack**

Writing / Editing • Panel • Atrium 6 • SU 1400

How artists and writers can steer society into the future

*Kari Askeland, Harry LeBlanc***034 Driven Mundane — reality vs. Reality**

Fandom • Panel • Atrium 4 • SA 1300

Are Cons really a different universe? If so, which is Reality?

*Michael T. Kent, Margene Bahm, Karen Cooper, Anne Gay***035 Worldbuilding on the fly — when characters get sassy!**

Writing / Editing • Roundtable • Atrium 6 • F 2100

Characters are people, too....

*D. Robert Hamm, Michael T. Kent, K.B. Bogen, Lois McMaster Bujold, Harry LeBlanc***038 In your dreams, Earthman!**

Writing / Editing • Panel • Atrium 2 • F 2200

Sex in Science Fiction

*Steve Dejo, Paula Helm Murray, Anthony Armor, Harry LeBlanc***040 What’s your frequency, baby?**

Science & Technology • Roundtable • Plaza 1 • F 2300

Speculative development of telepathic computers

*Hank Lederer, Mike Ward***043 Minicon 34 Will Be Different: No, Really, We Mean It**

Fandom • Panel • Mainstage • SA 1500

120 minutes on the High-Resolution Minicon (M34)

M Teresa Nielsen Hayden; Minicon 34 Executive Council

Programming:

Descriptions

Krusienko’s

TV Schedule

Theme List

Participants

Children’s
ProgrammingMasquerade
& Music

044 Why is the future so poorly lit?

LitCrit • Panel • Atrium 2 • F 2300

Dark Urban fantasy

Lyda Morehouse, K.B. Bogen

047 CLOSED — don't come back next Con!

Fandom • Panel • Atrium 7 • SA 1900

Is fandom as tolerant as it was ten/twenty years ago, or has the concept of “trufan” gotten in the way?

Gypsy, Anne Gay

050 What's there to do besides kill people and take their stuff?

Gaming • Panel • Vichy • SA 1200

Advice to GMs

Deirdre Murphy, Marcus Morgan, D. Robert Hamm

051 Walk this Way!

Minicon 101 • Other

Walking tour of Minicon

052 Ich bin ein Technoweenie

Computers & Internet • Panel • Plaza 1 • F 2200

Discussion of how the attitude toward computer knowledge has gone from “arcane” to “mainstream.”

Kari Askeland, Bruce Bethke

053 Romancing the Unknown

LitCrit • Panel • Bloomington • SU 1500

It seems Science Fiction Romances are back — but slap a different publishing company logo on a few of our favorites, and you wonder if they ever really left.

Lyda Morehouse, Jan Bogstad, Catherine Carrier

054 No More Reruns!

LitCrit • Panel • Atrium 6 • F 1600

Discussion of redundancy, revisiting of old themes, etc. in a genre that's SUPPOSED to be going FORWARD...

Phil Jennings, Peg Kerr, Steve Mudd

055 FanFaire

Minicon 101 • Other • Garden Court • SA 1100

Fan groups strut their stuff

M Art Johnson and Fan Groups

056 Royally screwed!: Do writers deserve Royalties?

Writing / Editing • Panel • Edina • SA 1700

Discussion of media tie-in books (e.g., Star Wars, Star Trek) as flat-rate contracts.

David Wixon (agent and lawyer), Barbara Gislason, Jane Yolen

058 • Science Fiction Essentials

LitCrit • Panel • Atrium 7 • F 1700

What books form the basis of a well-stocked science fiction library?

Carrie Channell, Russell Letson, Patrick Nielsen Hayden

059 I read <....> and I was hooked!!

LitCrit • Roundtable

The first SF/F Stories people read and what made them say “I MUST find more of THIS!!”

James J. Murray, Alice Bentley

060 Fandom — a time (binding) line

FanTrad • Roundtable • Atrium 4 • SU 1300

Explanation of certain Fannish in-jokes... So, why WON'T Dave Kyle let me sit there?

Karen Cooper

062 Reviewing Science Fiction and Fantasy

LitCrit • Panel • Atrium 6 • SA 1000

Panel on book reviewing — How to, venues, dos and don'ts

M Michael Levy; David Hartwell, Eric Heideman, Carrie Channell, Russell Letson, Greg L. Johnson

063 What Do I Read Next?

LitCrit • Panel • Atrium 7 • SU 1400

A brief review of what's out there, by those who know.

Russel Letson, Michael Levy, Carrie Channell, Scott Imes

064 Myth and Magic of the Harp

Music • Roundtable • Atrium 7 • F 2100

Music and stories of the harp and its magic from Greek Myth to Medieval Castles to Modern Fantasy Authors. Come listen to story and song; share a song or story of you wish.

Deirdre Murphy, Susan Dirks-Henry

065 UFOs, XTs, and UFOlogy

Science & Technology • Panel • Plaza 1 • F 2400

Current state of UFOlogy, studies of extraterrestrials

M Joel Henry; Jim Groat, Steven V. Johnson

066 A history of Star Trek Fandom

Media Fandom • Panel • Plaza 1 • SA 2000

History of Star Trek Fandom from Second-season Original Trek, and the Trek onward...

Joan Marie Verba, Susan Kinast-Porter, Ctein

068 Self-Publishing: How to publish your own book

Writing / Editing • Panel • Atrium 7 • SU 1300

Successfully publishing your own book, including Internet Publishing!

Joan Marie Verba, Paul T. Olson, Sharon L. Reddy, Alice Bentley

069 Are the Forces of Evi™ Really EVIL?

LitCrit • Panel • Atrium 4 • SA 1400

Isn't Ming the Merciless just trying to maintain law and order on Mingo?

M Ellen Kuhfeld; Mary Monica Pulver, Douglas Hulick, K.B. Bogen

071 Hammer House of Horror

Fandom • Panel • Vista 2205 • F 2400

1998 is the 40th anniversary of Hammer Horror films. Join us in a chilling 40-year retrospective of legendary horror.

Pam Keesey, Eric Heideman

072 Vamps — An Illustrated History of the Femme Fatale

Readings • Reading • TBA - check with Programming Ops

Their shared history, power, and allure. Based on Pam Keesey's book Vamps (Cleis Press, 1997).

Pam Keesey

Programming:

Descriptions

Krushenko's

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Children's
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& Music

082 Heisenberg Probably Slept Here: An Introduction to Quantum Physics

Science & Technology • Panel • Edina • SA 1200

Find out why the theme is so funny...

M Ctein; Andrew Prock, Terry J. Jones, Greg L. Johnson, Brian Borovsky, Matthew Gress

087 Where to wave your towel

Minicon 101 • Panel • Atrium 7 • F 1600

How, when, and why you should volunteer at the Con.

M Anne Gay

089 FanSpeak — what they REALLY said...

Minicon 101 • Roundtable • Atrium 4 • SU 1400

Brief introduction to the language used in fandom

Ellen Kuhfeld

091 Best of Young Adult SF/F

LitCrit • Roundtable • Atrium 7 • SA 1100

Discussion on this year's nominees for the Golden Duck Award for excellence in Young Adult Science Fiction — also middle grade levels and Picture Book SF/F

Hilary Hertzoff; Helen Gbala

094 What's happening in the Publishing Industry

LitCrit • Panel • Atrium 7 • F 2200

Current Events in the Publishing industry

Carrie Channell, Patrick Nielsen Hayden, David Hartwell, Gardner Dozois

095 Where does Science Fiction end and other genres begin?

LitCrit • Panel • Atrium 7 • F 1500

Discussion and definition of literary genres

Lyda Morehouse, Carrie Channell, Bruce Bethke, Catherine Currier, Jim Frenkel

096 What can a Literary Agent do for you?

Writing / Editing • Workshop • Vista 2205 • F 1500

Discussion of the benefits and drawbacks of having a literary agent

Phyllis Eisenstein, Barbara Gislason

097 Humor in Science Fiction

LitCrit • Panel • Bloomington • SA 1900

Humor in SF is an untapped universal resource — hey, even Klingons laugh

M Jerry Stearns; Anthony Armour, K.B. Bogen, Phil Proctor, David Ossman

098 Extropy — The cure for Future Shock

Cultural Anomalies • Panel • Atrium 7 • SA 1400

Discussion of cryonics, uploading of human consciousness, nanotech, etc...

Craig A. Finseth, Neil Rest, Hank Lederer, Matt Gress

099 Regency Country Dance Workshop

Cultural Anomalies • Other • Salon 1/2 • SA 1100

English Country Dances, Regency Etiquette and Deportment for those who wish to learn

M Jen Dye

100 Regency Waltz Workshop

Cultural Anomalies • Other • Salon 1/2 • SA 1300

English Country waltz for those who wish to learn

M Jen Dye

101 Star Trek, The Degeneration

Media Fandom • Roundtable • Atrium 7 • F 2300

A discussion of what's really wrong with the Star Trek Universe

M Mike Williamson; Rob Hinkle, Jonathan Stoltze, Chuck Boudreau

102 Future Military Technology

Science & Technology • Panel • Plaza 1 • F 2100

Killing machines get more and more accurate... what does the future hold in weapons, weapons delivery systems, and support equipment

Phillip E. Kaveny, Roxanne Hutton, Mike Williamson, Matthew Gress, Andrew Prock

103 REALLY neat death scenes

Media Fandom • Roundtable • Atrium 2 • F 2400

What's been done to death (pardon the pun), and what's been left to rest in peace...

M Mike Williamson

104 Alien Language, Alien Worldview

LitCrit • Panel • Atrium 6 • F 2000

Many invented languages are just transforms of conventional English.

Actual languages contain expressions that do not translate literally, and the Sapir-Whorf hypothesis proposes that the structure of thinking is determined by the structure of language.

M Ctein; Phil Jennings, Gypsy, John M. Ford, Katja Amix

107 The Long Watch

Science & Technology • Roundtable • Atrium 6 • SU 1200

Among the proposals for crewed Mars missions has appeared the idea of a one-way trip: the exploration team would take materials to construct a permanent habitat, and enough supplies for 30 years.

Hank Lederer, John M. Ford, Matthew Gress

108 Justice is an Abstraction — Gravity is a Law

Science & Technology • Roundtable • Plaza 1 • SA 1800

A very popular assumption in hard SF is that Human Society Off Earth will be "freer" than it is perceived to be here and now — fewer laws, fewer social restrictions. But is this plausible, in an environment necessarily confined and resource-limited, where a misfit cannot simply go off into the wilderness, because the wilderness is an irradiated vacuum?

Craig A. Finseth, Howard Davidson, Joel Henry

109 Art Auction

Art & Artists • Other • Atrium 6 • SA 1900

Bid against other fen for the artwork of your dreams!

110 LoJo Russo Performance

MainStage Events • MainStage Event • Mainstage • F 2200

LoJo sings

112 JenniCam — Public versus Privacy

Computers & Internet • Panel • Bloomington • F 2200

Discussion of privacy issues and the Internet. How far is "too far" when dealing with public and private data?

Craig A. Finseth, Gypsy, Laura Majerus, Andrew Prock

Programming:

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Children's Programming

Masquerade & Music

113 **Leather, Lasers, and Light-Years**

Cultural Anomalies • Panel • Atrium 7 • SA 2300

Stories by the likes of C.J. Cherryh, Cecilia Tan, Lois McMaster Bujold, Samuel Delany, Laurel K. Hamilton which are based in some way on the concepts of bondage, discipline, dominance, or submission

M Pauline; Envoy, Coyote, Carol

116 **Interview with The Vampire-Hater, Part III**

LitCrit • Panel • Vista 2205 • F 2300

Where do we go from here?

Kat, Julie

117 **Who was that Barbarian I saw you with?!**

Cultural Anomalies • Panel • Atrium 6 • SU 1100

The role of Barbarians in literature — stupid dragon / cannon fodder or Noble Savage? Famous Barbarians, Is the Barbarian age dead, or just in reruns (Hercules and Xena)

Phillip E. Kaveny, Alan Melkis, Beth Hynes-Ciernia

118 **Lost Wax Casting in Bronze**

Art & Artists • Seminar • Atrium 2 • SA 1600

Slide presentation detailing the process of lost wax casting in Bronze

M Butch Honeck

119 **Applied Anthropology, Sustainable Societies**

Cultural Anomalies • Panel • Plaza 1 • SA 1500

Creating a believable alternate world / society using concepts from anthropology, sociology, and history

Deirdre Murphy, Tom Porter, Doug Hulick, Sandra Lindow

120 **Firearms and the Writer**

Writing / Editing • Panel • Atrium 6 • F 1500

Getting the “right” weapons into the “right” hands...

Bruce Bethke, Roxanne Hutton

121 **Laws of the Future**

Cultural Anomalies • Panel • Atrium 7 • F 1800

How are changing technology and social customs going to affect laws and law enforcement as we move into the future?

Laura Majerus, Ann Laabs, Harry LeBlanc

122 **Technocracy: can the government control technology companies?**

Computers & Internet • Panel • Atrium 6 • SA 1900

The Justice Department is trying to curtail Microsoft; foreign governments and the U.S. are trying to control the internet. Who will ultimately emerge the winner?

M Ctein; Harry LeBlanc, Laura Majerus, Mike Ward, Howard Davidson

123 **Illogical Extremes**

LitCrit • Panel • Atrium 7 • SA 1300

The “decency” laws of today, and variations that can be used in stories — carried to their illogical extremes

Jan Bogstad, K.B. Bogen

124 **Adding insult to injury...**

Writing / Editing • Seminar • Edina • SA 1200

Don't insult your readers' intelligence — pay attention to how injuries REALLY work! WARNING: not for the squeamish!

Shannon Wilmet, Margene Bahm, Paula Helm Murray

126 **Real-World Science and Technology**

Science & Technology • Panel • Plaza 1 • F 1700

How different is research & development in real life different from the R&D portrayed in TV/Movies/literature?

M Joyce Scrivner; Holly Wilper, Howard Davidson, Roxanne Hutton, David S. Cargo, Andrew Prock

127 **SF/F Reading Room**

FanTrad • Other • Plaza 4 • F 1600

Come and take a look at 'zines and books from all over — rest, relax, and read.

128 **IceCream Social for FanFunds**

Fandom • Other • Mpls. in '73

129 **Klingon Myths and Misses**

Media Fandom • Other • Edina • SU 1200

IKV Rakehell dusts off the old Klingon book of Myth and performs again despite popular acclaim!

IKV RakeHell

130 **Magic: The Addiction**

Gaming • Panel • Vichy • SA 1300

How people become addicted to cards or other collectibles, and how to beat (or at least reason with) the addiction.

Michael T. Kent

136 **Babes in Chainmail**

Art & Artists • Panel • Plaza 2 • SU 1200

Illustrators Steve Fastner and Linda Escher, and Fabric Artist Philip Cordes talk about warrior women in art and costume.

Linda Escher, Phillip Cordes, Steve Fastner

137 **Big Media**

Fandom • Other • Bloomington • F 1400

Comedy Sketch — EvilEd@waste.org

141 **Fertile Ground: Fiction from Dreams**

LitCrit • Roundtable • Atrium 4 • F 1600

We dream stories every night. What stories or story elements have come from dreams?

Leigh Kimmel, Peg Kerr

145 **Dark Ages Live Steel Presentation**

Nothing Fits • Event • TBA - check with Programming Ops

Fight Choreography Demonstration: presentation set to music, ranging from dark to comedic, with how-to sections showing tips and tricks.

147 **But the Clouds of Magellan aren't IN the asteroid belt!**

Writing / Editing • Panel • Plaza 1 • SA 1700

How do we get real science in our fiction or at least appear to do so?

Ellen Kuhfeld, Phil Jennings, Paula Helm Murray, Steve Mudd

Programming:

Descriptions

Krusenko's

TV Schedule

Theme List

Participants

Children's
Programming

Masquerade
& Music

149 How to Live with a Writer

Writers • Panel • Atrium 2 • F 1500

Living with writers can be difficult at times — here's how to cope, from people who know...!

*Dave Bogen, Alice Bentley***150 Real World Mysticism and SF**

Cultural Anomalies • Panel • Atrium 7 • F 1900

Discussion of Real World mysticism and books that present it well.

*Paul T. Olson, Magenta Griffith***153 Gender, Gay/Les/Bi/Transgender, and/or Polyamory in SF&F**

Culture/litcrit • Panel • Vista 2201 • SA 1600

How is gender approached in S&SF?

*Lyda Morehouse, Deirdre Murphy, Holly Wilper***156 Mythology in F&SF**

LitCrit • Panel • Atrium 6 • F 1700

How does mythology of other cultures show up in our SF/F literature? How can we use it effectively to generate plotlines, characters, and situations in stories?

*Magenta Griffith, Leigh Kimmel***160 Why aren't comedy writers taken seriously?**

LitCrit • Panel • Edina • SA 1000

Writers of humorous SF/F aren't always taken as seriously as their "hard science" counterparts. Why is this?

*Carrie Channell, K.B. Bogen***161 The next 5/10/25 years in science**

Science & Technology • Panel • Plaza 1 • F 1600

What can we expect in the near future from science and technology? Is there any fiction that is fairly on-track predictive?

*Andrew Prock, Hank Lederer, Joel Henry***164 Religion in F&SF**

LitCrit • Panel • Atrium 7 • SA 1000

Which authors have given strong consideration to religion, either creating new or recasting old religions?

*Paul T. Olson, Phillip E. Kaveny, Ann Laabs***165 Issues of conscience in F&SF**

Cultural Anomalies • Panel • Atrium 2 • SA 1400

How do religiously-inclined fen wrestle with the issues raised by agnostic and atheist fen?

*Deirdre Murphy, Ann Laabs***166 Education in F&SF**

Fandom • Panel • Atrium 4 • SA 1100

How are children educated in the stories we read and write? Is there something we can bring back to the present from these futuristic systems?

*Tom Porter, Beth Hynes-Ciernia, Lynn Cohen Koehler***167 Ouch! you hacked my arm off! I'll just have to fight left handed!**

Writing / Editing • Panel • Atrium 7 • SA 2200

How can we write believable injuries...learn some medical facts and case scenarios.

*Shannon Wilmet, Jackie Paciello, Margene Bahm, Roxanne Hutton, K.B. Bogen***168 I spent ten years creating this world but I still can't write!**

Writing / Editing • Roundtable • Atrium 6 • SU 1500

How to balance worldbuilding and cultural research with plot and character building, and when to start writing.

*Paula Helm Murray, Lois McMaster Bujold***170 Tattoos and Body Art in F&SF**

Culture • Roundtable • Atrium 7 • SA 2400

The Illustrated Man, Patty Paiwonski, and Eunice Branca are just examples. What role does tattooing or body painting have in F&SF?

*M Paul T. Olson***172 Writers Workshop**

Writing / Editing • Workshop • Vista 2205 • SA 1400

Experienced (but not necessarily professional) writers only needed for a three-hour hands-on workshop. There will be a theme, so bring your notebook and your imagination ... and prepare to collaborate!

*M Leigh Kimmel***173 Hypnotic Discussions...**

Cultural Anomalies • Seminar • Plaza 1 • SA 2400

Discussion of Hypnosis, its physiological basis and effects.

*M Paul Knight***175 Talent, Power, or just Mind Games?**

Cultural Anomalies • Panel • Atrium 2 • SA 2200

Do psychic or paranormal talents really exist?

*M Paul Knight; Michael T. Kent***176 Drinkable Grains!**

FanTrad • Seminar • Atrium 7 • F 2400

An exploration on the creation of Malt and Barley Beverages and how they enhance quality of life.

*Peter Hentges***178 Star Wars Zines — 20 years and running**

Media Fandom • Roundtable • Vista 2205 • F 2100

We've just had the 20th Anniversary of Star Wars — a discussion of the zines that were spawned by the original movies, and those of that group that are still running today...

*Jackie Paciello***179 Depiction of Military in SF: Hits and Misses**

LitCrit • Roundtable • Plaza 1 • SA 1600

Analysis of good and bad depictions of the military in SF, and what could be done to improve the accuracy. Possible examples: aliens, Space: Above & Beyond, Starship Troopers, Heinlein, Gordy Dickson

*Mike Williamson, Erik Pakieser***181 The Goddess in SF & F**

LitCrit • Roundtable • Atrium 7 • SA 2000

Representations of the Goddess — as Mother, Destroyer, Lover, or Force of Nature in various SF and F stories. Bring your ideas and an open mind!

*Magenta Griffith, Beth Nelson***185 Electric Cars**

Science • Demonstration • Plaza 1 • SU 1000

Demonstration, possible test drives of electric cars.

M Lee Hart

Programming:

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Krusienko's

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Children's
ProgrammingMasquerade
& Music

186 Electric Cars: Build a Car!

Science • Workshop • Plaza 1 • SU 1100

Building an electric car to run off a 9-volt battery

*M Lee Hart***187 5-a-side Non-Elitist Tapdance Storytelling Inquisition**

Event • Workshop • Atrium 7 • SU 1000

It's a game, it's mad, it has a vow of secrecy and a tea break. Um, did we mention Marcus is British? For up to 30 participants with a sense of humour.

*M Marcus Morgan; Sign up in Programming Ops!***189 Babylon 5: The First Great Novel for TV**

Media Fandom • Panel • Atrium 6 • SA 1400

How does the vastness of B5 compare to literary works in print — background of B5 as the first PLANNED 5-season series, the concept of it being a novel for TV

*M Mickie Erickson; Jennifer Streadman, Brinn Willis***190 "State of the Art" : There are other shows out there**

Media Fandom • Atrium 4 • F 2200

Besides B5 and Trek, what are the other shows or movies out there — what else is in Media fandom besides Trek and B5

*M Jennifer Streadman; Brinn Willis, Lucia Johnson***191 Nitpicker's Panel — Scrutinizing SF TV**

Media Fandom • Panel • Atrium 6 • SA 1200

A Closer Look at SF TV — what's right and what's wrong with what's being done.

*M Joseph Agee; Kent Hawks, Kevin Vorchers***192 Gender Stereotypes in written SF/F**

LitCrit • Panel • Bloomington • F 1600

Examining male and female stereotypes in Written SF/F

*M Brinn Willis***193 Classic Roots of Horror: Little known works that sowed the field today**

LitCrit • Panel • Atrium 2 • F 2100

What classic works of Horror effect and define modern Horror.

Bram Stoker/Anne Rice

*M Tom Erickson; Brinn Willis***194 From Screen to Print: Print spinoffs from Media Sources**

LitCrit & Media • Panel • Atrium 4 • F 1800

Not really criticism — more of an exploration of "what's out there" for printed media for fen

*M Brinn Willis; Jennifer Streadman, Mickie Erickson***195 General B5 Gossip, Secrets, and Little-known Facts**

Media Fandom • Panel • Atrium 6 • SA 1300

Lanier was Will Robinson, etc...

*M Bill Willis; Jennifer Streadman, Mickie Erickson, Kevin Vorchers***196 Aliens In Tights**

Fandom • Other • Edina • SA 2300

Judged by Fen in Black

*M Andrew Bertke; Brinn Willis, Jennifer Streadman***197 Star Trek News and Views**

Media Fandom • Panel • Plaza 1 • SA 2300

Latest news and discussion for Star Trek Fen.

*Nokomis***200 I want a New Con...**

Fandom • Panel • Bloomington • SA 1700

Discussion of a New Convention forming in a galaxy near you!

*A.J. Cullum, Eric Cullum, Jolene Hardy, Mary Loving***201 Women Talk Trek**

Media Fandom • Panel • Atrium 4 • F 2100

The Ladies chat about the latest from the Trekside

*Nokomis***203 Phil Proctor Autographs**

GoH Programming • Autograph Session • Autographing Area

Autograph Session

*Phil Proctor***210 Babylon 5: Still Alone in the Night**

Krushenko's • Panel • Krushenko's • SU 1200

Between the move to cable and changes in major cast members, what lies ahead for this TV novel?

*M Sybil Smith; Joseph Agee, Lyda Morehouse, Mike Williamson, Deb Orelup***211 MidWest Side Story — Performance I**

Fandom • MainStage Event • Mainstage • FR 2000

Reprise of Fhannish play from days gone by — surprisingly reflective of current issues in Fandom!

*Joseph Agee, Katja Amyx, Andy Anda, Andrew Bertke, Alieria Brust, Donna Cunningham, David Emerson, Barb Jensen, Anne Johnson, Patti Keiper, Jeff Mancl, Ed McGlaughan, Melinda Melin, Ren Miraglio, Melinda Peterson, John Sanderson, Jeff Schalles, Karen Smudski, Amber Tatge, Thorin Tatge, Richard Tatge, Chris Vighiaturo***212 MidWest Side Story — Performance II**

Fandom • MainStage Event • Mainstage • SU 1400

213 How to Make a Radio Play

MainStage Events • MainStage Event • Mainstage • SU 1230

Watch how a radio play is put together, from script to final cut

*M Jerry Stearns; Phil Proctor, Dave Romm, Melinda Peterson, David Ossman***214 DRUM JAM '98 — There's enough for everyone**

Nothing Fits • Other • MultiFunction • FR 2400

Dance, drum, or just listen — any way you slice it, it's FUN!

215 DRUM JAM '98 — Second Helping!

Nothing Fits • Other • Bloomington • SA 2400

Dance, drum, or just listen — any way you slice it, it's FUN!

216 Legion of Super-Davids Photo Shoot

Fandom • Other • Garden Court • SA 1730

Get picture taken with many other Daves and Davids!!

217 Thog's Masterclass — Dave Langford

GoH Programming • Other • Bloomington • SA 1200

A memorable event — the debut of Dave's Live Thog's Masterclass Theatre as a one-man show!

Dave Langford

Programming:

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ProgrammingMasquerade
& Music

219 Guest of Honor Interview — Gardner Dozois

GoH Programming • Other • Bloomington • SA 1100

Gardner Dozois

220 Guest of Honor Interview — John M. Ford

GoH Programming • Other • Bloomington • SA 1300

John M. Ford

224 Dave Langford Autographs

GoH Programming • Autographing Area • SA 1400

Fan GoH Dave Langford signs autographs

Dave Langford

225 Gardner Dozois Autographs

GoH Programming • Autographing Area • SA 1400

Literary GoH Gardner Dozois signs autographs

Gardner Dozois

226 David Langford: ENTERTAINING Filthy Pro

Readings • Reading • Fontainebleu • F 1600

Mr. Langford reads from his own entertaining work

David Langford

227 Gardner Dozois Reading

Readings • Reading • Sofitel • TBA - check with Programming Ops

Gardner Dozois

228 John M. Ford Reading

Readings • Reading • Sofitel • TBA - check with Programming Ops

John M. Ford

229 SF/F in computer Games, and vice versa

Fandom • Panel • Atrium 7 • SA 1800

Discussion of games like Myst, Quake/Quake 2, other games that are related to SF/F through plot or backstory

Michael T. Kent, Bruce Bethke, Sharon Kahn

230 Astronomy for Writers...

Science & Technology • Seminar • Edina • SA 2200

See the stars — without leaving town! Astronomer with pictures answers your questions about some heavenly bodies

Terry J. Jones

231 Lady Poetesses from Hell

LitCrit • Panel • Bloomington • SA 2200

They were such a hit last year in Krushenko's that they're getting a bigger room!!

Laurel Winter, Terry A. Garey

232 Laurel Winter Reads

Readings • Reading • Sofitel • TBA - check with Programming Ops

Laurel Winter

233 Why Rewrite

Writing / Editing • Seminar • Atrium 6 • SU 1300

Why should you re-write draft after draft? An experienced author gives the lowdown!

Gordy Dickson

234 Gordy Dickson Autographs

Fandom • Autograph Session • Autographing Area • SA 1300

Gordon Dickson

235 Phyllis Eisenstein Autographs

Fandom • Autograph Session • Autographing Area • SA 1300

Phyllis Eisenstein

236 Katya Reimann Reads

Readings • Reading • Sofitel • TBA - check with Programming Ops

Katya Reimann

237 Tour of the Art Show

Art & Artists • Other • Plaza 2 • F 2000

Artists discuss mediums, techniques, content, style, and approach of the art presented in the Art Show

M Erin McKee; James Wappel

238 Artists' Zoo

Art & Artists • Other • Plaza 2 • SA 1100

Variety of Artists showing what they do

M Erin McKee; John Garner, Giovanna Fregni, Denise Boie, Steve Fruilend, Darlene Coltrane, Mitch Bentley

239 How to draw a Barbarian

Art & Artists • Workshop • Plaza 2 • SU 1300

Life drawing class, focusing on Barbarians

M Ann Chancellor

240 Spiritual Roots of Artwork

Art & Artists • Panel • Plaza 2 • SU 1500

Artists discuss the spiritual aspects and roots of their works

Erin McKee, Sandra Santara

241 Pre-Raphaelites and their connection to modern fantasy Art

Art & Artists • Panel • Plaza 2 • SU 1100

Steve Fruilend, Denise Boie

242 David Egge Slide Show

Art & Artists • Panel • Plaza 2 • F 1400

Artist David Egge shows past and present works

243 How to Draw Celestial Objects with Mathematical Perspective

Art & Artists • Panel • Plaza 2 • SA 1700

M David Egge

244 Cartoonists' Jam!

Art & Artists • Workshop • Plaza 2 • SA 2200

Open invitation to all cartoonists to come and play!

M Ken Fletcher; Giovanna Fregni

245 3D Glass art in SF/F

Art & Artists • Workshop • Plaza 2 • F 1500

Translating ideas, methods, execution techniques

M Jackie Paciello

246 Low-fire acrylic enamels on ceramic and glass surfaces

Art & Artists • Panel • Plaza 2 • F 1600

A how-to demonstration

M James Wappel

247 Airbrush Demonstration

Art & Artists • Other • Plaza 2 • F 1700

Ray von Tilburg of OffWorld Designs shows you how he does what he does.

Programming:

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& Music

248 Jane Yolen Autographs

Autographings • Autographing Area • SA 1300

Jane Yolen

249 Peg Kerr Reads

Readings • Reading • Sofitel • TBA - check with Programming Ops

Peg Kerr

250 Technophilia, Technophobia — Revisited

Roundtable • Plaza 1 • SU 1500

A roundtable for those who just can't get enough! Sign up in Programming Ops!

251 Carrie Channel Reads

Readings • Reading • TBA - check with Programming Ops

Carrie Channel

252 Minicon 34 Will Be Different

Fandom • Panel • Edina • F 1500

Presentation and Q&A on Minicon 34

M David Dyer-Bennet, Minicon Executive Council

**253 Minicon 34 Will Be Different:
What I Tell You Three Times is True**

Fandom • Panel • Edina • SU 1300

Wrap-up of M34 issues and discussion

Minicon 34 Executive Council

254 Writers Workshop

Writing / Editing • Workshop • Vista 2201 • F 1400

Experienced (but not necessarily professional) writers only needed for a three-hour hands-on workshop. There will be a theme, so bring your notebook and your imagination...and prepare to collaborate!

M Carrie Channell

256 Masquerade Walk-Throughs

MainStage Events • Other • MultiFunction • F 1700

Room open for Costumer WalkThroughs of Masquerade

Presentations 1700 – 2330

258 Babylon 5 Team Trivia

Media Fandom • Other • Atrium 6 • SA 1500

Find out how well you REALLY know B5!

259 Printing on Demand and Electronic Publishing

Writing / Editing • Panel • Atrium 7 • SU 1500

Panelists provide the straight story on EPUB and POD, and explain the implications for publishers, authors and artists.

260 TAFF/DUFF Auction

Fandom • Other • Atrium 4 • SA 2000

Auction for the Trans-Atlantic Fan Fund and the Down Under Fan Fund.

259 Geekshow

Fandom • Other • Mainstage • SU 1100

Come and laugh your hang-over off!




Minicon 34 will be different the same fun .

And we look forward to talking with you about it at Minicon 33!

Programming events:

Friday 3PM	Edina Room
Saturday 3PM	Mainstage
Sunday 1PM	Edina Room

Parties: Consuite Room 215

Friday & Saturday	9PM-MIDNIGHT
Sunday	2-4PM

Well also be at Minn-stfs Meet Your Hosts of Minicon party in 215 from 5-8 PM on Saturday.

Please check the Bozo Bus Tribune (Minicons newszine) for additional information on these events and parties

Programming:

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Masquerade & Music

KRUSHENKO'S IN 2214: ALIENS WELCOME!

Hours: Friday, 1400 -200 • Saturday, 1000 -200 •
Sunday, 1000 -200

Krushenko's, Minicon's original SF coffee house, and one of the features that distinguishes Minicon from other SF conventions, was founded in 1983 as a space for people who go to SF conventions looking not for a generic social event, but for conversation about science fiction and fantasy, and for the friendship of people who share their love of SF. Now in its third year on the 22nd floor (this year in room 2214), Krushenko's offers a range of SF-related panels, discussions and readings during the daytimes, and parties hosted by SF groups in the evenings. Stop by for a cup of coffee or tea, a light snack, and the mellow but stimulating conversation of interesting people. "Krushenko's is accustomed to serving alien guests!"

Krushenko's Staff:

Manager: Eric M. Heideman

Hosts: Bryan Andersen, Amanda Elg, Lyda Morehouse,
Edward E. Ness, Sybil Smith, Laurel Winter

Krushenko's Schedule

Friday

1400 Krushenko's opens

073 Krushenko's 101

Krushenko's • Discussion • Krushenko's • F 1400

Reviews the history and philosophy of Minicon's room for people who go to SF conventions to talk about SF, giving everybody a chance to answer/discuss the question, Who do you like to read?
M Eric Heideman

204 One Hundred Years of C.S. Lewis

Krushenko's • Panel • Krushenko's • F 1600

Sponsored by the Rivendell Group, a Twin Cities fantasy book-discussion group. The life, times, works, and influence of Clive Staples Lewis (1898–1963), author of the *Silent Planet* trilogy, *The Screwtape Letters*, and *The Chronicles of Narnia*.
M Ruth Berman; David Lenander, Clark Stone, Joan Marie Verba

205 Racism in Cover Art

Krushenko's • Panel • Krushenko's • F 1700

Is it getting easier for a human of color to be portrayed on the cover of a science fiction or fantasy novel? Sponsored by the North Country Gaylaxians, a book-discussion group focusing on gay/lesbian/bisexual/transsexual topics in SF.
M Don Kaiser; Eleanor Arnason, Sybil Smith, Victory A. Starbourne, Jon Nelson

075 Tales of the Unanticipated Not-a-Publication Party

Krushenko's • Other • Krushenko's • F 2100

Meet TOTU staff and contributors, and learn about our Minicon 33 "Buy one, get one Free" special!

Saturday

1000 Krushenko's opens

206 Children's Imagining

Krushenko's • Panel • Krushenko's • SA 1100

How do children's imaginations differ from adults'? Are they more vivid? Are adults more creative when their imaginations are more childlike? How does reading stories encourage childlike imagination? Does fantasy literature especially feed imagination, or do realistic and fantasy literature feed imagination equally?

M David Lenander; Ruth Berman, Michael Levy, Laurel Winter, Jane Yolen

207 Magic in Metallurgy

Krushenko's • Panel • Krushenko's • SA 1200

Sponsored by the Rivendell Group. Writers/readers talk about using metal-making in fantasy fiction.

M David Lenander; Eleanor Arnason, Lois McMaster Bujold, Peg Kerr, Ellen Kuhfeld, Clark Stone

076 GLBT Erotica in SF and Fantasy

Krushenko's • Panel • Krushenko's • SA 1300

Sponsored by the North Country Gaylaxians

M Don Kaiser; Pam Keeseey, Catherine Lundoff, Jon Nelson, Sybil Smith

077 The relationship between Star Trek and Literary SF

Krushenko's • Panel • Krushenko's • SA 1400

Sponsored by SF Minnesota, hosts of Diversicon. Gene Roddenberry took *Star Trek* scripts from Theodore Sturgeon, Robert Bloch, and Harlan Ellison. Ruth Berman worked for Roddenberry. Diane Duane and John M. Ford have written *Trek* novels. The panel traces these and other connections, and the tradition of space adventure, from *The Voyage of the Space Beagle* to *Forbidden Planet* to *Ringworld* to *Babylon 5*, of which *Trek* is the centerpiece.

M Joseph Agee; Ruth Berman, Eric Heideman,

085 The Work of Gardner Dozois

Krushenko's • Roundtable • Krushenko's • SA 1500

Second Foundation, an SF book-discussion group, sponsors this discussion of the fiction written by, and the fiction edited and anthologized by, Writer GOH Gardner Dozois. Second Foundation-sponsored discussions of the work of a GOH, with the GOH present and participating, have been a Minicon tradition since 1983.

M Eric Heideman; Gardner Dozois

208 The rise of the Gothic Novel

Krushenko's • Panel • Krushenko's • SA 1600

Focuses especially on Horace Walpole (*The Castle of Otranto*), Anne Radcliffe (*The Mysteries of Udolpho*, *The Italian*), William Godwin (*Caleb Williams*), Charles Brockden Brown (*Wieland*), and Matthew Gregory Lewis (*The Monk*). This late eighteenth century form offered the proto-matter from which much popular fiction (including science fiction, horror, mystery, and gothic romance) eventually formed. How did the original gothic novels rise, and what were they like?

M Pam Keeseey; Eric Heideman, David Lenander, John Calvin Resmerski

209 The Haunting of Shirley Jackson

Krushenko's • Panel • Krushenko's • SA 1700

A discussion of the author (1916–1965) and her works, including *The Lottery*, *Raising Demons*, *The Haunting of Hill House*, *We Have Always Lived in the Castle*, and *Ordinary Day, With Peanuts*.

M Pam Keeseey; Terry A. Garey, Eric Heideman, Amanda Elg, David Christenson

Programming:

Descriptions

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& Music

079 Speculative Poetry Reading

Krushenko's • Panel • Krushenko's • SA 1800

M Terry A. Garey; Ruth Berman, Jane R. Hansen, Sandra J. Lindow, John Calvin Resmerski, Laurel Winter

080 SF Writing Groups: The 1998 Scene

Krushenko's • Roundtable • Krushenko's • SA 1930

Representatives of various SF writing groups talk about how their groups formed and how they function, after which individuals looking for a writing group mingle with groups currently recruiting. A Minicon tradition since 1986, this annual meeting has contributed greatly to networking among Minnesota SF writers.

M Eric Heideman

081 Party

Krushenko's • Other • Krushenko's • SA 2100

Party cohosted by Diversicon, a Twin Cities multicultural, multimedia SF convention; Arcana, a Twin Cities dark fantasy convention; and Marscon '99, a fan-based, multimedia SF convention.

Sunday

1000 Krushenko's opens.

078 Science Fiction About Biology

Krushenko's • Panel • Krushenko's • SU 1100

At Minicon 32's Krushenko's, Mark W. Tiedemann said that science fiction about biology is not included in the category of hard SF "because biology is too scary right now. It doesn't make for good escape reading." Who are the writers and what the trends in the Brave New World of biological SF?

M Eleanor Arnason; Ellen Kuhfeld, Michael T. Kent, Greg L. Johnson, Clark Stone, Robin Wille

210 Babylon 5: Still Alone in the Night

Krushenko's • Panel • Krushenko's • SU 1200

Between the move to cable and changes in major cast members, what lies ahead for this TV novel?

M Sybil Smith; Joseph Agee, Lyda Morehouse, Mike Williamson, Deb Orelup

083 Feminist Issues in SF/F

Krushenko's • Panel • Krushenko's • SU 1300

What are the issues that concern feminist writers and readers in the late '90s?

M Eleanor Arnason; Michael Levy, Terry A. Garey, Tom Porter, Peg Kerr, Robin Wille

084 Gothic Parodies

Krushenko's • Panel • Krushenko's • SA 1400

Includes consideration of Jane Austen's *Northanger Abbey*, Joseph Priestley's *Benighted* aka *The Old Dark House*, and Stella Gibbons' *Cold Comfort Farm*.

M Pam Keesey; Eleanor Arnason

086 "Viva Krushenko's!" Party

Krushenko's • Other • Krushenko's • SU 2100

Celebration of Krushenko's and all who have participated...

The Bozo Bus Bijou and Television Channel Schedule 33

"The Last Picture Show" — Revised 3-12-98

Note: Channel 12 will be showing the current convention schedule 24 hours a day, throughout the convention. There will be no radio portion on this channel.

Friday, April 10th, 1998:

- 1430 - 1500 Northern Lights: Pat Wrede interview
1500 - 1530 Northern Lights: Anne McCaffrey interview
1530 - 1600 Northern Lights: Emma Bull and Will Shetterly interview
1600 - 1630 Northern Lights: Gordon R. Dickson interview
1630 - 1700 Northern Lights: Steve Brust interview
1700 - 1730 Northern Lights: Lawrence Sutin on Phillip K. Dick interview
1730 - 1800 Northern Lights: Carole Nelson Douglas interview
1800 - 1930 Opening Ceremonies and Radio Show - simulcast
1930 - 2130? Midwestside Story - Musical - simulcast

Saturday, April 11th, 1998:

- 1100 - 1130 Minicon GoH Interview: Michael Swanwick
1130 - 1200 Minicon GoH Interview: Tom Lopez
1200 - 1230 Minicon GoH Interview: Teresa and Patrick Nielsen Hayden
1230 - 1300 Minicon GoH Interview: C. J. Cherryth
1300 - 1330 Minicon GoH Interview: Michael Swanwick
1330 - 1400 Minicon GoH Interview: Tom Lopez
1400 - 1430 Minicon GoH Interview: Teresa and Patrick Nielsen Hayden
1430 - 1500 Minicon GoH Interview: C. J. Cherryth
1500 - 1700 Minicon 34 Executive Council Meets World - simulcast
1700 - 1730 Northern Lights: Pat Wrede interview
1730 - 1800 Northern Lights: Emma Bull and Will Shetterly interview
1800 - 1830 Northern Lights: Gordon R. Dickson interview
1830 - 1900 Northern Lights: Steve Brust interview
1900 - 2200 Masquerade - simulcast

Sunday, April 12th, 1998:

- 1000 - 1100 Minicon 33 Guest of Honor interviews; to be announced.
1100 - 1200 "The Geek Show" - Comedy - simulcast
1200 - 1230 Minicon 33 Guest of Honor interviews; to be announced
1230 - 1330 "How to Make a Radio Show" - simulcast
1330 - 1400 Minicon 33 Guest of Honor interviews; to be announced
1400 - 1530 Midwestside Story - Musical - simulcast
1530 - 1600 Minicon 33 Guest of Honor interviews; to be announced
1600 - 1630 Closing Ceremonies - simulcast

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Art & Artists

- 109 Art Auction
- 118 Lost Wax Casting in Bronze: Slide presentation
- 136 Babes in Chainmail: talk about warrior women in art and costume.
- 237 Tour of the Art Show: Artists discuss their work
- 238 Artists' Zoo: Variety of Artists showing what they do
- 239 How to draw a Barbarian: Life drawing class
- 240 Spiritual Roots of Artwork: Artist discussion
- 241 Pre-Raphaelites and their connection to modern fantasy Art
- 242 David Egge Slide Show
- 243 How to Draw Celestial Objects with Mathematical Perspective
- 244 Cartoonists' Jam!
- 245 3D Glass art in SF/F
- 246 Low-fire acrylic enamels on ceramic and glass surfaces
- 247 Airbrush Demonstration: Ray von Tilburg of OffWorld Designs

Autographs

- 203 Phil Proctor Autographs
- 224 David Langford Autographs
- 225 Gardner Dozois Autographs
- 248 Jane Yolen Autographs
- 234 Gordy Dickson Autographs
- 235 Phyllis Eisenstein Autographs

Computers & Internet

- 052 Ich bin ein Technoweenie
- 112 JenniCam — Public versus Privacy: Privacy issues and the Internet
- 122 Technocracy: can the government control technology companies?
- 250 Technophilia, Technophobia — Revisited

Costuming

- 008 Masquerade Orientation and Green Room: Costumers' sign up and rehearsal for the Minicon 33 Masquerade
- 030 Murphy's laws of Costuming: If it can go wrong...

Culture & Cultural Anomalies

- 015 Cultural Perspectives on Time
- 016 Cultural Perspectives on Time: Discussion following from the panel on the same subject
- 017 Religiously Speaking...
- 023 Just the facts, man...What REALLY happened in history
- 024 "Far Out" keeps getting further out!
- 025 How much further out can we GO? Discussion following from the panel on "Far Out" has gotten Further out!
- 098 Extropy — The cure for Future Shock.
- 099 Regency Country Dance Workshop
- 100 Regency Waltz Workshop
- 113 Leather, Lasers, and Light-Years
- 117 Who was that Barbarian I saw you with?!
- 119 Applied Anthropology, Sustainable Societies.
- 121 Laws of the Future
- 150 Real World Mysticism and SF
- 153 Gender, Gay/Les/Bi/ Transgender, and/or Polyamory in SF&F
- 165 Issues of conscience in F&SF
- 170 Tattoos and Body Art in F&SF
- 173 Hypnotic Discussions
- 175 Talent, Power, or Just Mind Games?

Event

- 187 5-a-side Non-Elitist Tapdance Storytelling Inquisition

Fandom

- 005 Friday Night Filk
- 010 Saturday Night Filk
- 012 Beth Eastman Memorial Pannel
- 013 Beth Eastman Memorial Pannel — Round 2
- 031 Murphy's laws of ConCom: If it can go wrong...
- 034 Driven Mundane — reality vs. Reality
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- 077 The relationship between Star Trek and Literary SF.
- 078 Science Fiction About Biology
- 079 Speculative Poetry Reading
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Children's Programming

This year we are featuring many new programs, along with tried and true favorites. In order that everyone be able to have fun safely, we do have some rules that we ask you to follow.

1. **Children's Programming is NOT child care.** It is not a place to abandon young children for long stretches of time while you go party.
2. **No child younger than five** may attend the messy art activities or the workshops, though preschoolers will be welcome at the performances along with their guardians and care givers. We know your child is brilliant, but if we make an exception, everyone else will want one too.
3. **For children under eight** years of age, parental presence is encouraged at children's programming events. Parents, keep in mind that you can earn volunteer hours with us by being a Waldo (a general helper in Children's Programming).
4. **Please dress your children appropriately** for the activities they will be attending. Don't dress them in an award-winning, glittery masquerade costume if they are going to participate in messy art activities.
5. **Communicate with your kids.** Set up standard times and meeting places so you can find them easily in case of separation.
6. **Children who are unready or unwilling** to be a part of programming will not be forced to participate. Their parents or guardians will be contacted and asked to pick them up.
7. **If your child becomes hurt** or ill, we will escort him or her to Medical Support (see The Bridge) and contact the appropriate parent or guardian.
8. In order that **we may contact parents** and guardians in case of the above emergencies, we must have names, badge numbers and places to reach you. We will have a short registration form available both at the main registration desk and at children's programming for you to fill out if your child will be attending children's programming without you.
9. We assume that **children who arrive** on their own can leave on their own.
10. **We reserve the right** to ban any disruptive children from all further programming.

Children's Programming Schedule

Unless otherwise noted, most events will take place in Plaza 3 in the Plaza (North) Tower.

Friday

Child of Slime

15:00-16:00

Make slimy stuff. *Kris Honse, Hillary Posner*

Kitchen Science

16:00-17:00

How does Jello gel? Why does aluminum in hot water untarnish silver? *Joyce Scrivner*

Children's D&D

19:00-midnight (Lyon room, Hotel Sofitel)

Create and play your very own character. Ages 7 to 12. Limit 10 kids. Guardian needed for 10 minute check-in.

Sam Welter, Michael Kauper

Saturday

Origami I

10:00-11:00

Learn the basic folds of origami. *Will Earley*

Origami II

11:00 -12:00

Basic and intermediate folding for kids of all ages. *Will Earley*

Make Your Own Book

12:00-13:00

Put together a blank book and decorate the cover.

T-Roy Guzman and Tamara Froome

Juggling for All Ages

13:00-14:00

Learn feats of dexterity and fun. *Minnesota Never-Thriving*

All the World's a Stage

14:00-15:00

Discover theater games. *Bruce Glassco*

Terrace

15:00-16:00

Play the most popular game in 10 Forward. Easy as checkers to learn, hard as chess to master. *Will Earley*

Are You Ready for the Academy?

16:00-17:00

Visit our ten testing stations and see if you have a future in the stars! *Cynthia Sorenson, Will Earley*

Renaissance Hair Braiding

17:00-18:30

Learn ropes, round braids, crowns, hearts and other fancy stuff.

John Wardale

Sunday

Finger Puppets

10:00-11:00

Make a handful of characters. Sue Loeffler

Pipe Cleaner Dragons

11:00-12:00

Dragon making for kids and adults. Julie Bowman

Toys in Space

12:00-13:00

See how your favorite toys fare in outer space. Hands on physics demo! Ben Huset and Minnesota Space Frontier Society

Drumming for All Ages

17:00-18:00

Discover the rhythm in yourself. Come to learn drumming or to dance.

Tod O'Donoghue and friends

Balloon Animals

14:00-15:00

John Wardale

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Minicon 33 Masquerade

"Going Out In Style"

Where: Great Hall East, doors open at 1830
 When: Saturday at 1900
 Hosted by Corvus Elrod

Participants may register in the Main Foyer on Friday from 1100 to 1900 and Saturday morning from 900 to 1100. Rules and participant information are available at the Masquerade registration table.

Judging will take place in six categories:

- Workmanship
- Performance by a young fan
- Novice journeyman
- Master
- Most humorous

Young fans are encouraged and welcome.
 Parents please be aware that this show is rated PG-13.

Video tapes of the Masquerade and highlights of Minicon 33 will be available this year. Orders may be placed at the Masquerade table in the Main Foyer on Friday from 1100-1900, on Saturday from 900-1100 and on Sunday from 1100-1300. The cost will be \$20 per video tape, or \$30 for both.

Greenroom Directors: Christine Nietz
 Judging Coordinator: Perrin Klump
 Technical Director: J. John Kozel
 Masquerade Producer: Kat Pepmiller

Lojo Russo & Funks Grove

Lojo is a singer/songwriter who has performed in and around the Twin Cities for over ten years, playing bass for Cats Laughing (psychedelic R&B) and mandolin for Gallowglass (Celtic music).

As a solo performer for the last six years, Lojo has produced two studio albums under her own label, l'j'r demain music, and is currently gearing up for her third album - which will be a live recording - to be released the summer of '98.

For this album, she has brought together the talents of Dylan Hatch, percussion and vocals (Piebald Dog); Scott Keever, bass, keyboards and guitar (Zurround); Eric Pedrotty, penny whistle, mandolin, bodhran and vocals (Craicing On); and Dayna Jean Wolter, vocals and hand percussion (Pirates of Dreamtime). Together they comprise Funks Grove.

Funks Grove plays a blend of contemporary Folk/Alternative/Jazz stylings with Celtic influence thrown in for the heck of it. The music is mostly original compositions by Lojo with arrangements by Funks Grove.

Our mission is to have a lot of fun.

Zurrounds

With solid roots in techno, Zurround's music is danceable, but with its head in the clouds of Dead Can Dance or Laurie Anderson, they're heady, as well. Comparisons have been made to Pink Floyd, which can be written off to Caly McMorrow's flights of fancy on alto saxophone. Zharachne Neona may well be a siren, luring dancers to exhaustion when she steps to the microphone. Zurround's songs cover topics like martial law, or the sensation of living in a "B" horror movie. The tunes are distinct and flavorful, yet due to their improvisational performances, each rendering is unique.

They have played at such diverse venues as gallery openings, various all-night dance parties, a SubGenius rally and First Avenue. Though they officially Formed in 1996, the members had worked together for years in other projects. Zurround has the full impetus of karma compelling them on. See them now, while it's still cheap.

The DJ with whom we'll be tag-teaming is "DJ Pull".

Darkstar Cafe

Located poolside under the ConSuite (trust me you can't miss it) Darkstar Cafe will open sometime Thursday night and remain open until 16:00 Sunday afternoon. Featuring two music venues and nigh unlimited caffeine, Darkstar is an ideal location for interspecies interaction. Special areas are reserved for non-oxygen breathers and smokers. Bring in your Lited Edition Darkstar Travel Mug and get refills of coffee or the elusive Double Shot espresso drink free for life.

Highlighted Schedule* for Darkstar Main Music Suite

Friday		
20:00ish	Machinery Hill	
Saturday		
17:00ish	Borderlands (Unconfirmed)*	21:30ish Krissy Benders (Unconfirmed)*
18:00ish	The Tim Malloys	22:30ish Dandelion Wine
19:00ish	Wild Mountain Thyme	23:30ish Tangled Up In Blue Jam. Hosted by Glenn Tenhoff
20:30ish	Raymond Yates	
Sunday		
13:00ish	Decadant Dave & Friends	*Note: Many More Performers still to be confirmed. Full Schedules Will be prominently posted and available at Darkstar.
14:00ish	Tim Malloys	

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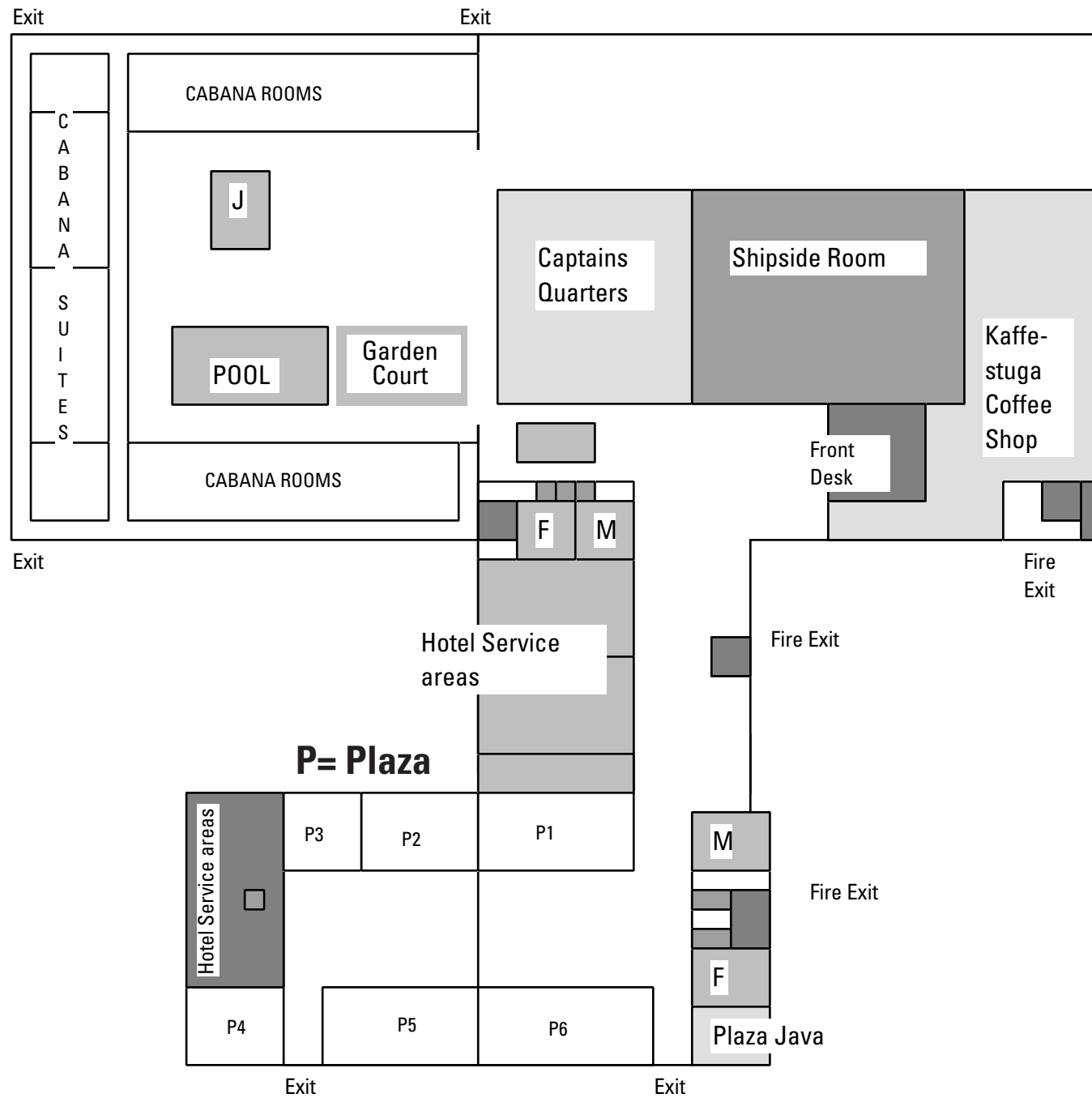
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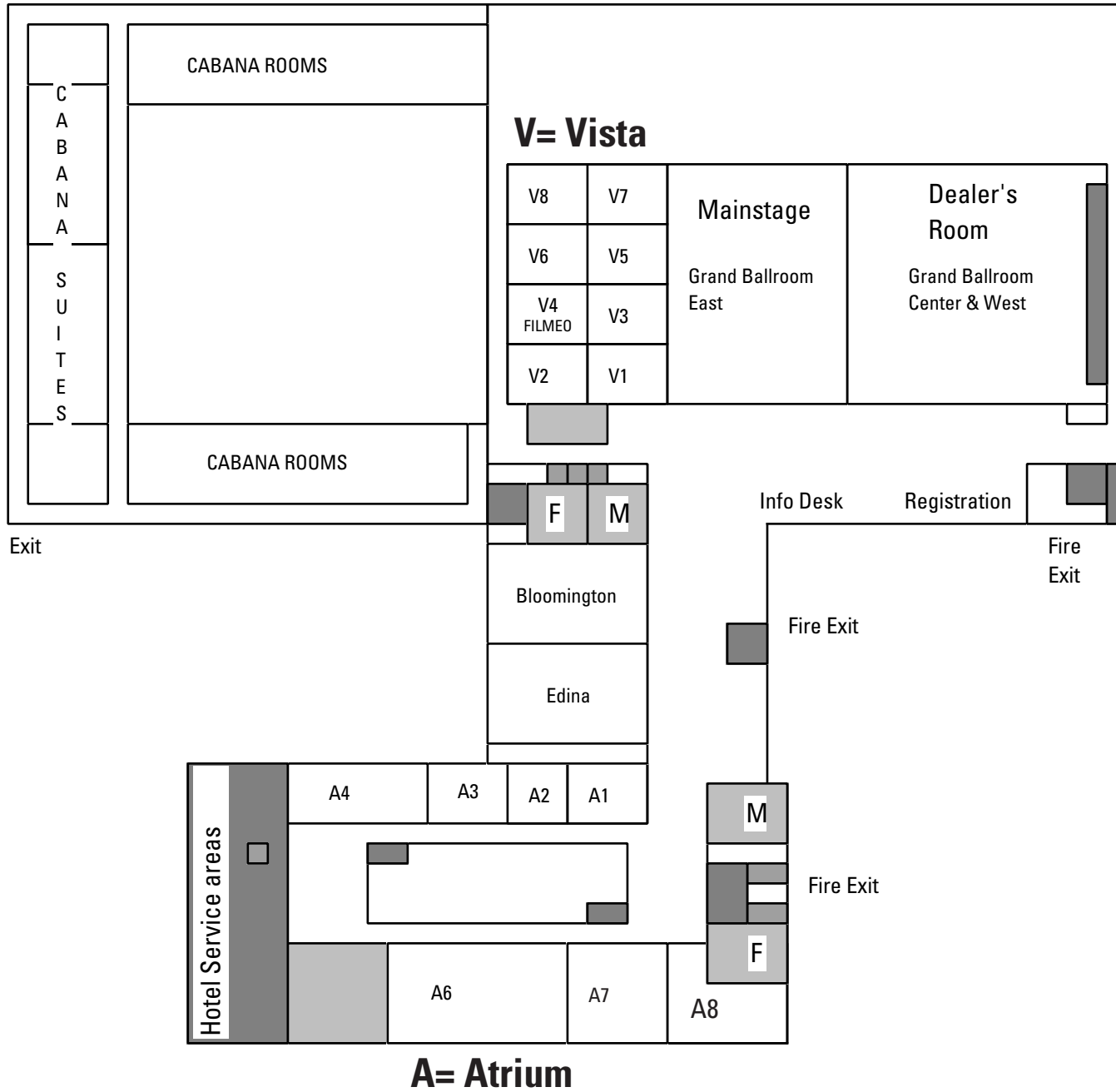
RADISSON SOUTH HOTEL

First Floor



RADISSON SOUTH HOTEL

Second Floor



Volunteers

Minicon needs volunteers! From Thursday morning through Sunday afternoon, all over the Radisson and in the Sofitel; Minicon does not happen without volunteers. The more Con-goers volunteer, the better Minicon is for everyone. Volunteer! The more you volunteer at Minicon, the more you will feel like a Minicon participant, and not just a spectator. Volunteering is a great way to get to know people at Minicon. Furthermore, Minicon volunteers get things no one else can get, like Volunteer's T-shirts, Minicon mugs and cool (yet functional) special badges that identify you as a volunteer, and make great souvenirs.

What has to get done?

Many important volunteers positions require no special skills, although more responsible positions require advance training before Minicon. Some positions, like Teamsters, require you to physically exert yourself-lift safely, please! The largest category of positions open to people agreeing to volunteer at Con include "badging" and "hospitality." Any responsible youth or adult may "badge"; making sure that only people registered for Minicon 33 participate in Minicon events. "Hospitality" volunteers work in the Con Suite, refilling food plates, bringing out more snack food, or doing light preparation work behind the scenes. Con Suite volunteer positions are not open to congoers under 21. Perhaps the most important position is being a member of what is affectionately known as the "Press Gang"-going around Con asking people to volunteer to take care of urgent needs. Check the Volunteer Department table (see below) or the Information desk for more information about all volunteer opportunities.

What's in it for me?

Personal satisfaction, and the peace of mind that comes from having accomplished a job well done. But seriously, we have great stuff for Con volunteers! Work 12 hours, and get your very own Volunteers T-shirt, made just for Minicon 33 and unlike the regular Con T-shirt. You can't buy it, you have to earn it! There is no uncertainty about that. Volunteer for four hours and earn an official Minicon 33 mug. Crafted in ceramic, enameled with the Minicon 33 logo. An attractive and functional memoir to remind you of M33 every day.

How do I get in on the action?

Throughout the busiest times during the Con, the Volunteers Department will staff a table in the Great Foyer, across from the Bloomington Room. This table next to the Registration, so sign up to volunteer when you register for Con. At the Volunteers table, you will find information about open volunteering positions and times. You can also get answers to any questions you might have about volunteering. When you sign up to volunteer, pick up a volunteer record stamp card. This card will hold a tally of the hours you volunteer for Minicon, regardless of where or when. After you complete your volunteer shift, the acting head of the department for which you volunteer will stamp the card with a special stamp. Turn in the card at the Volunteer Department desk to receive your special premium. When the Volunteers table is closed, you can still sign up for volunteer positions at the Information Desk. Enjoy Minicon 33 (and 1/3)-let's make it happen together!

Registration

Hours:

Friday 1000 to 2400 • Saturday 1000 to 1400

The Minicon Registration tables are located on the second floor of the Radisson Hotel South, at the far end of the Great Hall foyer ("that's just above the hotel's front desk"). Identification is required to receive your membership badge and convention publications.

Your Minicon membership badge is required to enter all convention events. If you have lost your badge see a registration volunteer (Great Hall foyer) during the hours listed above. If registration is closed, go to the Bridge. There will be a five dollar replacement charge for lost membership badges.

When signing the registration book, to pick up your membership—or during a free moment at the convention when registration is open—take a moment to check that we have our correct mailing address listed (help us keep the OTML up-to-date and make sure you'll be receiving the Progress Reports for Minicon 34—the con is only a year away!). If your address is incorrect, ask the registration volunteer for a change of address card, which can be filled out on the spot. Change of address cards will also be available at the InfoDesk.

Minicon Library

Minicon 33 will sponsor a quiet place during the convention in Plaza 4. In it you will find donated books, magazines, and fanzines to read. There will be chairs, and pillows to sit on. Please stop for a while when you get tired.

Fan Funds

There are funds which are supported by fan donations and gifts. The three explained here are among many created and active in the world of sf fandom.

The James Tiptree, Jr. Award is given yearly to the work of science fiction or fantasy published which best explores or expands gender roles. It was started by visionaries, supported by nourishment and selected with passion, patience and respect for difference. Alice Sheldon (who wrote in the pen name of James Tiptree, Jr.) would have a lot to proud of. (quasi-quoted from Debbie Notkin.)

TAFF (the TransAtlantic Fan Fund) was created in 1953 for the purpose of providing funds to bring well-known and popular fans familiar to those on both sides of the ocean across the Atlantic. It is supported through voting fees, donations and fundraising efforts.

DUFF (the Down Under Fan Fund) is a similar effort to bring fans between Australia/New Zealand and North America.

During Minicon 33 there will be several hours of the fan funds hosting a segment of the Minneapolis in 73 party. (During which time direct sales for funds will be done.) Sometime following this segment will be a fan fund auction where items shown during the party will be available for voice bidding. Please attend either or both of these events to discover more about these and other funds.

Parties

"I said, do you speak my language?"

He just smiled, and gave me a Vegemite sandwich..."

-Colin Hay

The Minicon Hospitality space, aka the Consuite, poolside supra-tub of godly thermals, dense warren full of chip and suds of beerly nature, of the blohg and soda in baked halo variety sing again, sunk again, find again snacks and freshrement to tempt the preacher's brow, mopped and quoth he:

1. Thou shalt have fun in the Consuite.
2. Of the many snacks and liquides and delightful conversations shall yea partake.
3. Thou shalt enter the Consuite no earlier than 1900 on Thursday, nor leave an earlier than 400 Tuesday.
4. Of liquor shall yea partake between 1900 and 300, should ye be of a drinking nature.
5. Thou shalt expect to get carded for booze, yea tho thou may have a badge of drinking, for so many of our youth be sly in the procurement of such things.
6. Thou shalt sleep not in the Consuite, for the weasels be hungry and the restraint of them futile.
7. The things ye may find be free, as are we, in spirit and coiffure; yet please wear pants
8. Thou shalt not sink my cheerio!
9. Volunteer. Please. Those nice folks behind the bar, as well as those filling the buckets, as well as me - are all volunteers. We need your help to keep it running. Vroom!

The cheesecake and Guinness call tip-taroom, tip-taroom in the phannish gloaming, infidibulous in its weasel nature basking, great glow of the Slackjawed illuminating the morning muffins, the bagels of the afternoon, the cheese of the evening - 57B! 57B! 57B!
Cletus, walk with me!

Life Support

Life Support (A.K.A. "First Aid"), provides First Aid and First Responder services for Minicon. Life Support will be situated in Cabana 102 again this year. There will be a big sign on the balcony above designating its location. There will also be a sign by the back door so it will be clearly marked.

Our goal is that it will be staffed and open continuously during the con. Life Support services will always be accessible through the Bridge. The number is **7215**.

If you have the skills, and would like to volunteer (We LOVE volunteers!), please feel free to drop by Life Support and ask to speak with Kathleen Lowery or Mary Carter. We will require proof of your certification license (first responder and/or above), and proof of recent (within the past two years) C.P.R. certification.

Minneapolis in '73

Back in the late 1960s, there was a "real" Minneapolis in '73 Worldcon bid, chaired by Jim Young and supported by fans near and far. Minicon itself started as a result of that Worldcon bid. But the bid was dropped before voting occurred, and the group gave its support to the Toronto fans who eventually hosted Torcon.

Minneapolis fans decided they didn't want to run a Worldcon, but throwing bid parties has been a lot of fun. Bev Swanson Elmshauser and Chuck Holst are widely credited with the continuation of the Minneapolis in '73 bid, post-supporting variety. They led the first such party at Torcon, and Minn-stf fans have been holding Minneapolis in '73 parties around the world ever since.

In 1990, Minicon began sponsoring a Minneapolis in '73 hospitality suite as one of the "conventions within a convention" you can find at Minicon. The suite provides a place for oldpharts to hang out, while also serving as an entry point for newer fans who sometimes find the consuite just a tad loud or overwhelming.

The year, the Minneapolis in '73 suite remains in the Plaza Tower (that's the short one). Come on up to room 882 for a taste of Minneapolis in '73 hospitality. Stop by and check out our schedule of special events. Smoking and non-smoking areas are provided, as usual, as are munchies and drinkables. But we hope you'll stay for the company...

Fan Faire

Hours: Saturday 1100 - 1300 (setup at 1000)

Get to know who's out there in our local and regional fannish community by spending some time at the Fan Faire. Meet representatives from various F&SF groups, organizations and associations. This assembly of Fen has been convened to give you information about their activities and how you can become more involved with them.

Fan Faire is convened in the Garden Court, which is located near the pool. We hope that it will help people find where many groups will be having their parties in the poolside area cabanas and throughout the hotel.

Groups represented:

Celestial Affiliation of Time	Arcana
Lords: Celebrating time travel themes in all forms of SF.	Marscon 99
Krushenko's	Second Foundation
Minnesota Space Frontier Society	U.S.S. Czar'ak: Star Trek Club
Tales Of The Unanticipated	Phoenix: Science Fiction and Fantasy Group
U.S.S. Nokomis NCC 1858: Star Trek Club	U.S.S. Behr'ak: Star Trek Club
Minnesota Imaginative Fiction Writers' Alliance	The Planetary Society
SF Minnesota	Twin Cities Anime and Manga
	Fool Tree Players
	Minnesota Fan Alliance

Dealers Room List:

Here is a list of the businesses and their owners that will be displaying their wares at the Minicon 33 Dealers room.

Ann's Woodland Expressions

Patricia A. Taylor

Herbal charms, elemental scents, candle holders, thematic floral decor, terra cotta goddess boxes.

Black Dragon Books *John &*

Belinda Jamison

Used SF&F Books

Bronze Age Enterprizes

Darryl & Sharon Wilmoth

Jewelry with a Celtic theme, with flights into SF, Fantasy and whimsy.

Captive Elements

Craig A. Lankki

Body jewelry. (There will be no piercing at Minicon, only jewelry).

Clovis Enterprises

Kent L. Hawks

Leather hats, caps, gloves, belts, pouches and other accessories.

Darlene P. Coltrain &

Steven Vincent Johnson

Fine art fantasy jewelry and fantasy and SF cards and prints.

The Dragon Never Sleeps

Glen Cook

Books, mainly paperbound.

Costumes For Your Eyes

Chris Gregg &

Karen Bjorngaard

We don't sell anything. We tell people about special effect contact lenses, which we make.

Creative Fantasies

Dee Willis

Ceramics, engraved glass, candles.

Crossroads Bazaar

Paul Hartlieb

Celtic jewelry, beaded scarves.

Dancing Wolf Studio

Sandra Santara

Screen-printed and hand-painted T-Shirts of her artwork.

Dodeka Records, Ltd

Bill Roper

Filk tapes, CDs, and books

Dragonspawn Crafter, LTD

Ynhared Mangan &

James Weinrod

Jewelry & sculpture

Dreamhaven Books

Greg Ketter

SF & fantasy books

Dreamscape Designs/

Darcon Inc.

Jason & Sandy Darst

Elemental Clay

Roxanne J. Brown

Earthenware figurines such as dragons, fairy bowls, dragon teeth, green man necklace puppets and hopefully tribbles.

Evenstar Bookstore

Loui Pieper

Books, tarot decks, stones & crystals, jewelry, runes & related stuff. Much of our stuff is the type that is featured in a lot of fantasy books.

Fantasy Crafts

Letha Welch

Fantasy cross stitch charts & kits, Celtic quilt books and ceramics.

Fantasy Fashions

Larry Ulrey

Costumes, books (SF & Fantasy), fire lizards, misc.

Felix Needleworthy

Steve Hynnek

Renaissance & fannish costumes

For Collectors Only

David Miller &

Judy Reynolds-Miller

Books, mostly rare.

Footstool Fantasy

Norman Rigor

SF&F books, magazines with a few coins, pins, cards, cd's, records & toys.

Giovanna Fregni

Jewelry prints & buttons by Fletcher.

The Game Guild

Burl S Zorn & Margret Weis

SF&F novels, and Games of all sorts.

Gemini Glass

Carol Kurtz & Steve Mudd

Stained Glass, wands, 3-D pieces w/crystals, winged creatures.

GraphXPress

Jim & Rebekka Groat

Fantasy comics, art and T-Shirts

Honeck Sculpture

Butch Honeck

Bronze fantasy sculptures.

Jan's Hair & Wigs

Jan Twingstrom

Wigs & hair pieces - great buys to complete any costume look.

Philip Kaveny Bookseller

Non-fiction and art books for research by readers and writers of Science Fiction. JRR Tolkien Specialist.

Kyril's Cavern

Carol Stenstrom

Stuffed dragons, gryphons, and other fantasy creatures.

Leopard's Leap

Judith Rauchfuss

MASKS!!!

Lodestone Audio Theatre

Richard L. Fish

Audios for the Audio Guest of Honor and many others.

Maiden Mongolia

Priscilla J. Kucik

Drinking goblets, tankards, etc. in wood, silver & pewter (to celebrate universal victories); jewelry (motifs like unicorns, dragons etc., costume accessories (in SF films, villains often have mongolian features), fun & silly stuff.

Erin McKee

Fantasy art prints, stationary, & cards.

Mere Dragons

Mary & Mark Raymo

Art, swords, stickers, etc...

Moonshadows Landing

Renee Balazs & Joseph Balazs

Jewelry, spheres, candles, rocks,...

MO'R Designs

Mary O'Rourke &

Mark Abbott

Jewelry, meteorites, crystals.

Nyssa's Rainbow

Eileen Jones

Buttons, trading cards (Dr. Who, Star Trek, Disney), Dr. Who fiction fanzines, fairytale collection, customized fantasy fashion dolls.

Off World Designs

Ray & Barb VanTilberg

SF&F T-Shirts & custom airbrushing.

Omega Artworks

Gary Zabradka

Fantasy sculpture, fantasy weapons.

PJ Silversmiths

Patrick & Heather Coletta

SF&F jewelry, fantasy pewter.

The Painted Unicorn

Bill Johnson

T-Shirts imprinted with SF&F artwork.

Ravenwing Wearable Art

Darlene Ney

Jewelry - SF&F/Fandom in nature.

Rose & Pentagram Designs

Beth & Charles Knutson

Historic Games

Source Comics & Games

Bob Brynildson

Games, mangu, cards, toys, models & books. Only in the imagination of a gifted consumer can there be happiness. We try to supply that happiness!

Tarot by Annie &

Graphic Traffic

Annie Paschall-Zimbel &

Todd Lockwood

Tarot readings & Todd's art.

Third Dimention Artistic Creations

Jolene Hardy

Jewelry that reflects fans taste (head pieces, dragons, mermaids, fairies, celtic knots, etc.)

Nene Tina Thomas Illustrations

Tina Thomas

Fantasy art

Tie Dye

Jeremy Mlnarik

I sell tie dyed clothing from infants to adults.

Leo Watrin

SF&F, gothic, horror, vampire, suspense, mystery paperbacks, comics, magazines, cards, posters, videos, and other misc.

Willow Jewelry in the Rough

Robin J Wille

Jewelry made of stones, bones, wood, leather, & metal. Many primitive, fantasy, creative and quirky pieces. Necklaces, earrings, bracelets.

The Wizards Wagon

Sam & Jill Bromet

Bumper stickers, StarWars collectibles, CCG & RPG and much more.

Uncle Hugo's Science Fiction

Bookstore

Don Blyly

BOOKS

20th Century Books

Hank Luttrell

SF&F Books, Magazines & Comics.

Art Show

As always Minicon is having an Art Show of Professional and Amateur work with a Science Fiction, Fantasy or Horror theme. Art is sold via bid, with 5 bids sending a piece to voice auction and in the print shop. The Art show will as always be in Plaza 6 this year at the usual times as listed below.

Hours:

Thursday:

12Noon-1pm	1pm-10pm
Art Show setup.	Walk-In artist check-in.
Volunteers wanted.	Mail-in art hung.

Friday:

10am-2pm	2pm-10pm
Walk-In artist check-in.	Open for viewing. Walk In artist check-in. Print Shop opens.

Saturday:

10am-11am	5:01pm
Open for viewing. Walk-in artist check-in if space permits. Print Shop open.	Close Art Show. All pieces with bids not going to voice auction are sold.
11am-5:00pm	7pm-10pm
Open for viewing. Print Shop open.	Voice Auction.

Sunday:

10:00am-3pm	Show taken down. Volunteers wanted.
Art Pickup. Artist check-out. Print Shop open.	6pm
3pm-6pm	Art Show room abandoned to Radisson.
Mail-in art taken down and packed. Artist check-out. Art	

Childcare

Hours:

Friday 1700 - 2100 • Saturday 1200 - 2300 • Sunday 1200 - 1800
Childcare will be having professional childcare givers working at the center for children ages sixteen months and up. We will not be requiring parents to volunteer at the center but would appreciate if they could donate an hour or two working door security. We will not be serving meals, but will provide snacks. No child will be able to remain for more than 4 hours in a row. There is a limit of 12 hours total for the weekend, as well. We will be going swimming on Saturday between 1 and 3 p.m. Any child going swimming will need to have a separate permission form and will need to bring a towel and suit.

Child care can be found in rooms 480, 482, and 484. Info sheets will be available at Information, and at Childcare. Please let us know if your child has special needs that childcare should be aware of.

Minicon Post Office

This year Minicon's U.S. Post Office will feature a Minicon 33 Pictorial cancellation with artwork by Jim Odbert with additional thanks to Scott Imes, Margie Lessinger and Cat Ocel.

At Minicon 33 the Post Office encourages you to put first class postage (32 cents) on "anything" (c'mon, you know what they mean!) and the clerks will happily cancel the stamp(s) with the Minicon 33 pictorial cancellation and sell you more stamps. If one wishes to send regular mail rather than keep the commemorative cancellation, the Post Office will deliver the mail with the nifty cancellation in its usual efficient manner.

The cancellation is also available after Minicon by mail. The Minicon 33 cancellation for U. S. postage will be available for 30 days subsequent to each date of cancellation: requests for the April 10 cancellation must be postmarked by May 9, for the April 11 cancellation by May 10 and for the April 12 cancellation by May 11. Requests should be addressed to:

Minicon 33 Station
Attn.: Postmaster
100 South First Street, The Stamp Shoppe
Minneapolis, MN 55401-9635

As with other philatelic cancellations, the Post Office requires sufficient postage on articles to be cancelled to return them by mail. (That is, if you want a post card cancelled, put a first class stamp on it. If you want a three-ounce envelope with cardboard cancelled, put three ounces worth of postage on it. And so on.) Enclose the material to be cancelled inside another envelope, addressed as above, and include a cover letter requesting a philatelic cancellation using the Minicon 33 pictorial cancellation. The mail will then be delivered as addressed and will carry Minicon's cancellation. NOTE: Requests must be postmarked by the above schedule. If one wishes to protect an individual item or avoid multiple returns of items addressed to the same locale, include a self-addressed stamped envelope with sufficient postage, correctly addressed to the intended recipient of the item(s).



The Bozo Bus Tribune

The daily news fanzine of Minicon continues to chug along, now in the sixth year of this incarnation. It's your fanzine — (did you know fanzines came before conventions?) — and we depend on spontaneous contributions of humor, information, and commentary from con attendees during the weekend to round out the running hall costume debate, endless lists of parties, pertinent convention news and the occasional schedule change.

Published twice daily on Friday and Saturday, once on Sunday, the Boze is available at strategic locations throughout the convention hall.