

Issue 2

Friday afternoon

# Bozo Bus Tribune

The Official Organ of Minicon 48

*“We're all bozos on this bus!”*

## Director of Short Film to Give Q&A

Brian James Crewe, director of the short film *FAR*, has flown all the way from Los Angeles to attend the screening of his film during Cinema Obscura's short film block starting at noon on Sunday. A Twin Cities native, he's excited to have this award-winning film brought to his original home region. Crewe intends to host a Q&A session after *FAR* is screened.

### Addition to the film schedule – *The Selling*

*Saturday, 9:15p.m. – 11p.m.*

In the *Game of Life*, you can acquire House Deed cards for such residences as a beach house, mobile home, or a log cabin, but where is that card for the haunted house? In this horror-comedy, Realtor Richard Scarry is trying to flip houses, and has a difficult sell on his hands. Ghosts, bleeding walls, and other haunted house trappings are scaring away potential buyers! This too-honest-for-his-own good real estate agent has to sell "Scarry Manor" before its ghostly inhabitants ruin his income...and his life.

*Minicon's film room, Cinema Obscura, is found in Atrium 8, at the end of the trail of construction paper footprints.*

## Party list

Minicon, as ever, is rich with room parties for its size. Here are the ones we want you to know about...

### First Floor

Geek Partnership Society - room 107

Marscon 2014 - room 108

Detroit in 2014 NASFiC Bid - room 109

Krushenko's - room 110

Terry Pratchett's Seamstress Guild - room 115

Sarah Richards and the Goddess Party - room 118

### Second Floor

Sewing Circle - room 205

LiveJournal Party - room 206

Ethel's Meet-n-Greet - room 207

Brit Con MN 2014 is GO! - room 208

Phoenix in 2014 NASFiC Bid - room 209

KCin2016 - room 210

Kevin Austin's 30<sup>th</sup> Fanniversary – patio of room 213

(Friday afternoon and after Opening Ceremonies)

## Golden the Ship Was

**Join us at Opening Ceremonies and sing along!**

*Lyrics by Fan GoH Richard Tatge*

*Music by Nate Bucklin*

*(Based on the stories of Cordwainer Smith)*

From Clowntown out to Earthport, there's rumors going 'round  
I've listened to them carefully and this is what I've found.  
From all the whispers I have heard, I finally do perceive:  
They're going to build a ship so big it cannot be believed.

*CHORUS:*

Golden the ship was—oh, oh oh!

Golden the ship was—oh, oh oh!

Golden the ship was—oh, oh oh!

Golden the ship was—oh, oh oh! Oh no.

The Underpeople know of it and speak of it with fear.  
The Teli-Keli's heard of it, but he'll not interfere.  
On Alpha Ralpha Boulevard with all its changing hues  
The Oracle might speak of it, but then it might refuse.

*CHORUS*

Designed for destruction with fear in every line,  
Shining sleek and deadly, she really does look fine.  
Sent her 'gainst the enemy and when they get the news  
When they see her comin', drives them crazy when she moves.

*CHORUS*

The admiral told the overlord, "They're building us a boat.  
We'll put her on the deepest sea and see if she will float.  
The boat, it measures ninety million miles from end to end.  
She flies before her skipper like a hammer on the wind."

*CHORUS*

The frightened ministers find refuge from the depths of time.  
The fleets they sent are vanished now, without reason or rhyme.  
The citizens are searching for survivors on the shore.  
The king is wild and gibbering; he just can't take no more.

*CHORUS*

The ship has come and gone again; it wasn't meant to stay.  
The enemy is shattered now—his world is mad, they say.  
On half a hundred planets, men ask survivors why,  
But all they do is cringe and moan, and this is what they cry:

*CHORUS* (but omit the final "Oh no!")

## Clariforrections

- Wondering when **Dealer's, Science and Con Sales** close? They share their hours with the **Art Show**, as listed in the pocket program.
- Despite the room proportions depicted in the pocket program, the **Teen Lounge** is in **Room 216**, not 217.

## Crescent Kitchen

Hotel Liaison Matt W. encourages Minicon members to try the hotel's new restaurant, Crescent Kitchen, which is offering \$5 beer and food specials for Minicon. "The RadiShTree now has an on-site smokehouse and I can say their pastrami sandwich is excellent, as is the turkey wild rice soup. The sausage and latke appetizer was also extremely tasty."

Crescent Kitchen is pleased to announce that its breakfast hours have been extended for Minicon. Breakfast will be served until 11:30 Saturday and until noon Sunday, and will continue so long as demand perseveres. Your editor enjoyed the special eggs in Friday's breakfast buffet, and recommends mixing the cranberry and orange juice.

## Haggle Game Update

Haggle is underway, and as early as the Thursday night reception in the Bar, disparate strategies were emerging. Some players are aggressive, strong-arming others into giving up their cards before they know what hit them. Others are in it for the joy of learning, aiming simply to learn as many rules as possible rather than win. Still others are forming alliances. "Just like in Survivor," said our reporter, "you make your alliances early."

### And just for the record...

**Haggle Clue #2:** The number of cards you turn in is important. More than 5 can be turned in, but there is an upper limit.

**Haggle Clue #4:** There are multiple ways to get the maximum possible score.

**Haggle Clue #9:** If a group entry (six or fewer) is victorious, each winner will get a hand-painted holiday ornament.

### And then there's the Medallion Hunt...

...which is back for its eighth year, albeit scaled down a bit. Nine shiny 1973 pennies have been hidden throughout the hotel in locations to be determined from cryptic clues printed in the BBT. No pennies are hidden in restrooms, shops, or the Grand Ballroom Center. Please be respectfully quiet when searching outside of convention space.

If you find a penny, you can either track down the Cluemeister or visit him in the BBT Office during his Hours of Redemption. Each penny is worth Dealer Dollars equal to its clue number. Dealer Dollars can be spent in the Art Show or Dealer's Room or kept as souvenirs.

A sign outside the BBT will indicate the status of the various medallions. The stories of those that get found will be printed in subsequent BBTs; those not found by final press will have their stories told at Closing Ceremonies.

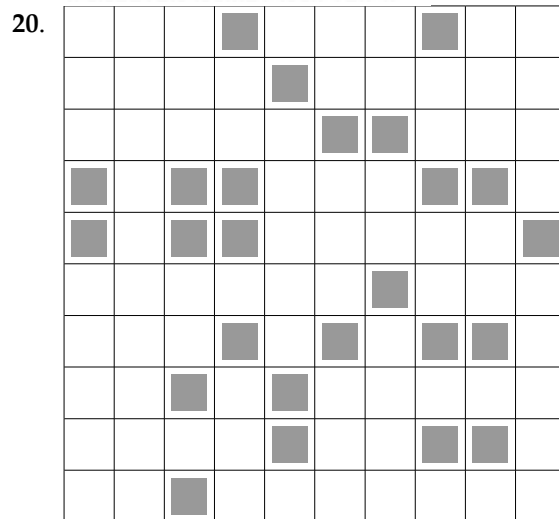
## CLUES: ROUND 1

C. ↘

- The home of Richard's favorite cone?
- Okay, time to be explicit. I will throw a blue plastic egg into the pool at exactly 9:45p.m. Saturday. It will have a medallion in it. Be there and collect it.
- A whirlpool between two electric fields.
- Yanadick times metherabum leads you to bed.
- 1-9-0-7-3; 7-0-9+0-2; 2-4-0-6-2-0+4-6; 2-6-0-7-2-0+7-5-6. 4-2-6-8-4-7-0-9-6+8-0; 2-7-6-0; 0-2-4-7-9-6-2+7-2-9; \*-2-#+7-9. 0-8-1-4-8-3-6-8+4-2-6; 4-2-6-8-4-0-6; 1-5-3+2-0; 3-7-\*6-3+6-5-8-7.

12. Verify twice a quincunx and try to speak out!

15.  Numbers to Letters.



Find this, then peek underneath.

## Hours of Redemption:

The Cluemeister is guaranteed to be in at: **11p.m. – Midnight Fri.** • **10 – 11a.m. Sat.** • **4 – 5p.m. Sat.**

*Got material for the BBT? Drop it in the Submission Box on the chairs outside the BBT Office (Normandale Room – not Atrium 5, sorry). Pens and paper are provided.*

**The Bozo Bus  
Tribune**

**Volume 48, Issue 2**

Editor – Thorin N. Tatge  
Informant – Sharon E. Kahn  
Co-conspirator – Kurt P.

© 2013 by the Minnesota Science Fiction Society. Any opinions expressed herein are those of the contributors, not necessarily anyone else's.

