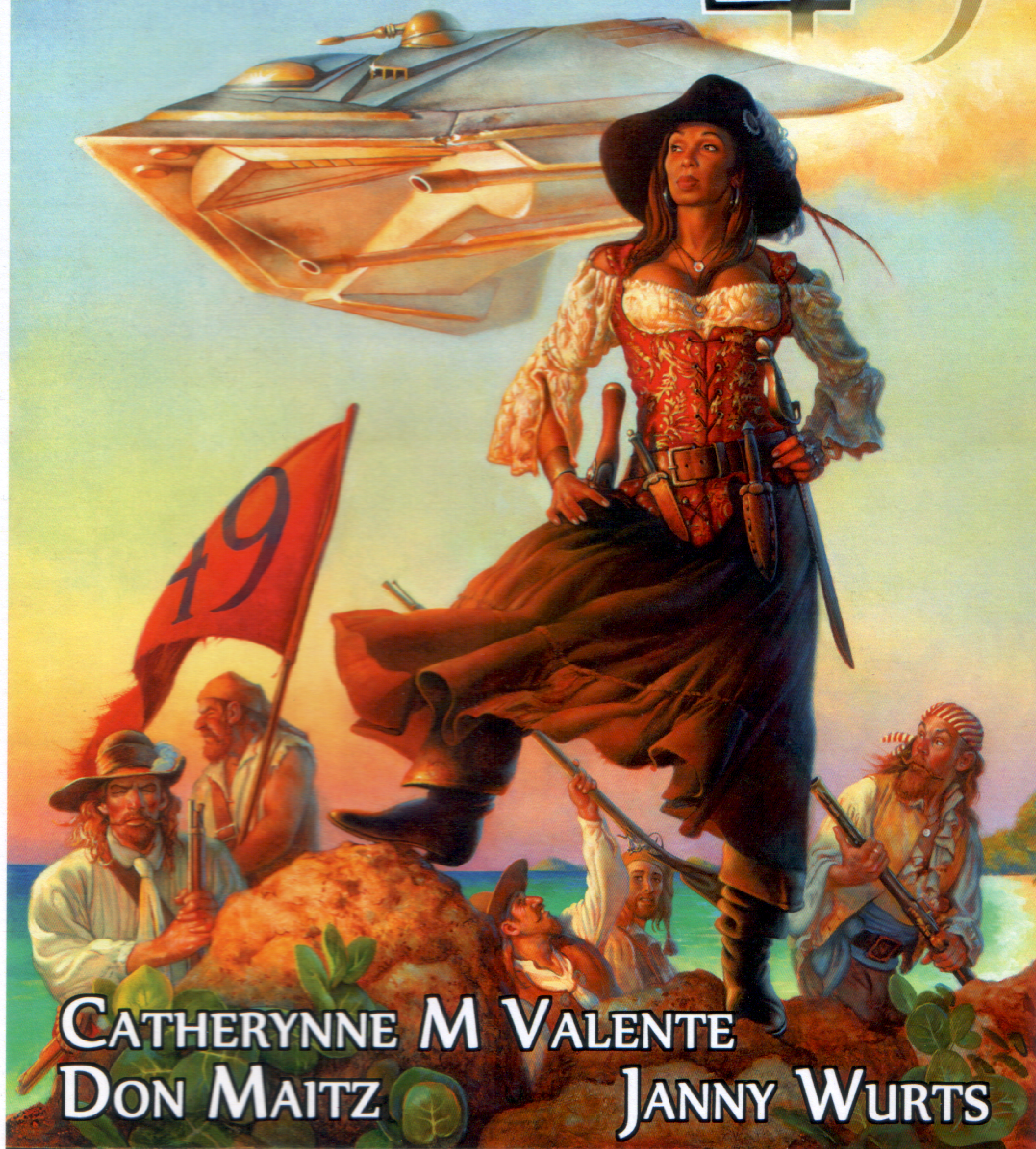


MINICON 40

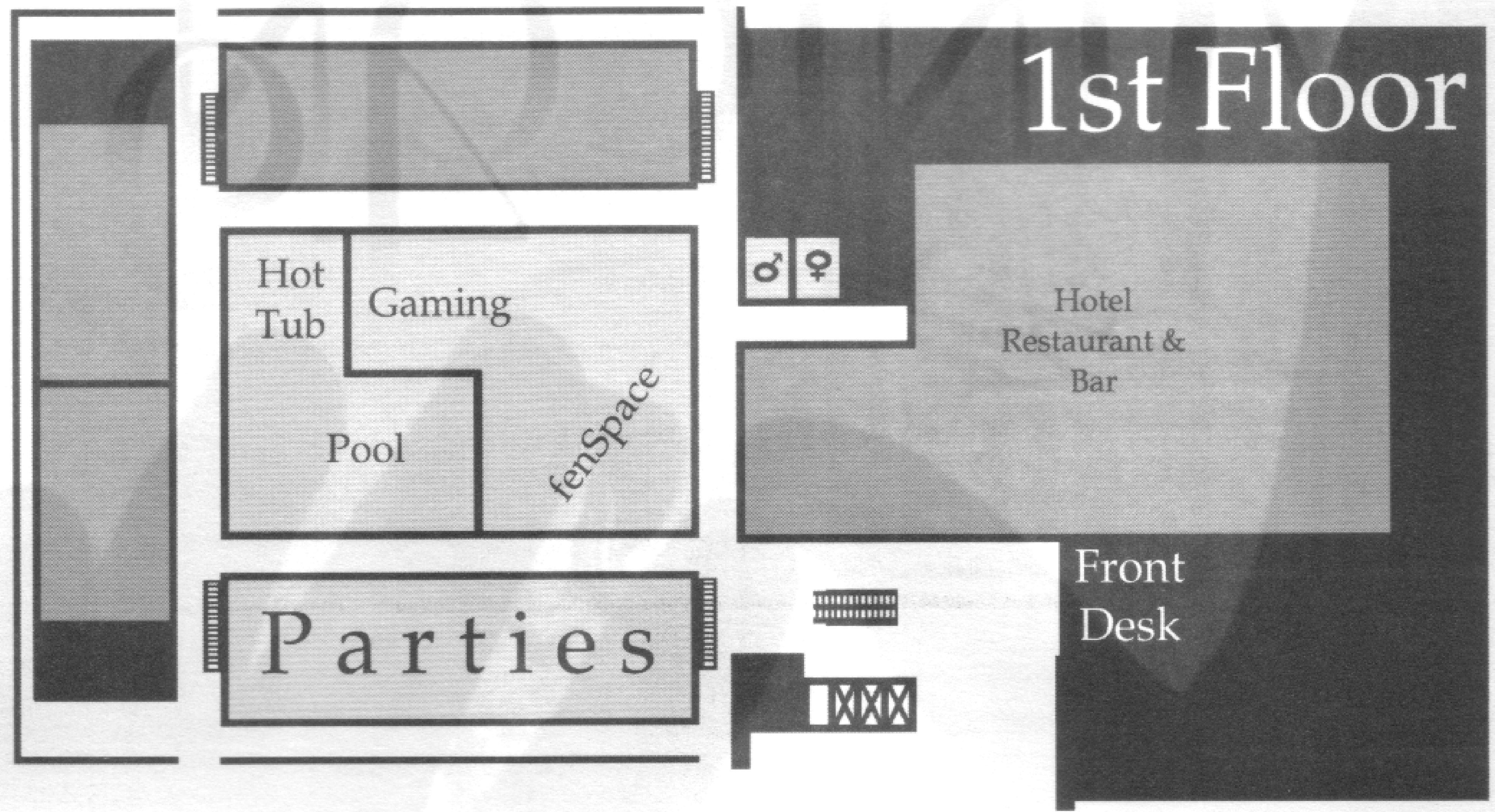


CATHERYNNNE M VALENTE

DON MAITZ

JANNY WURTS

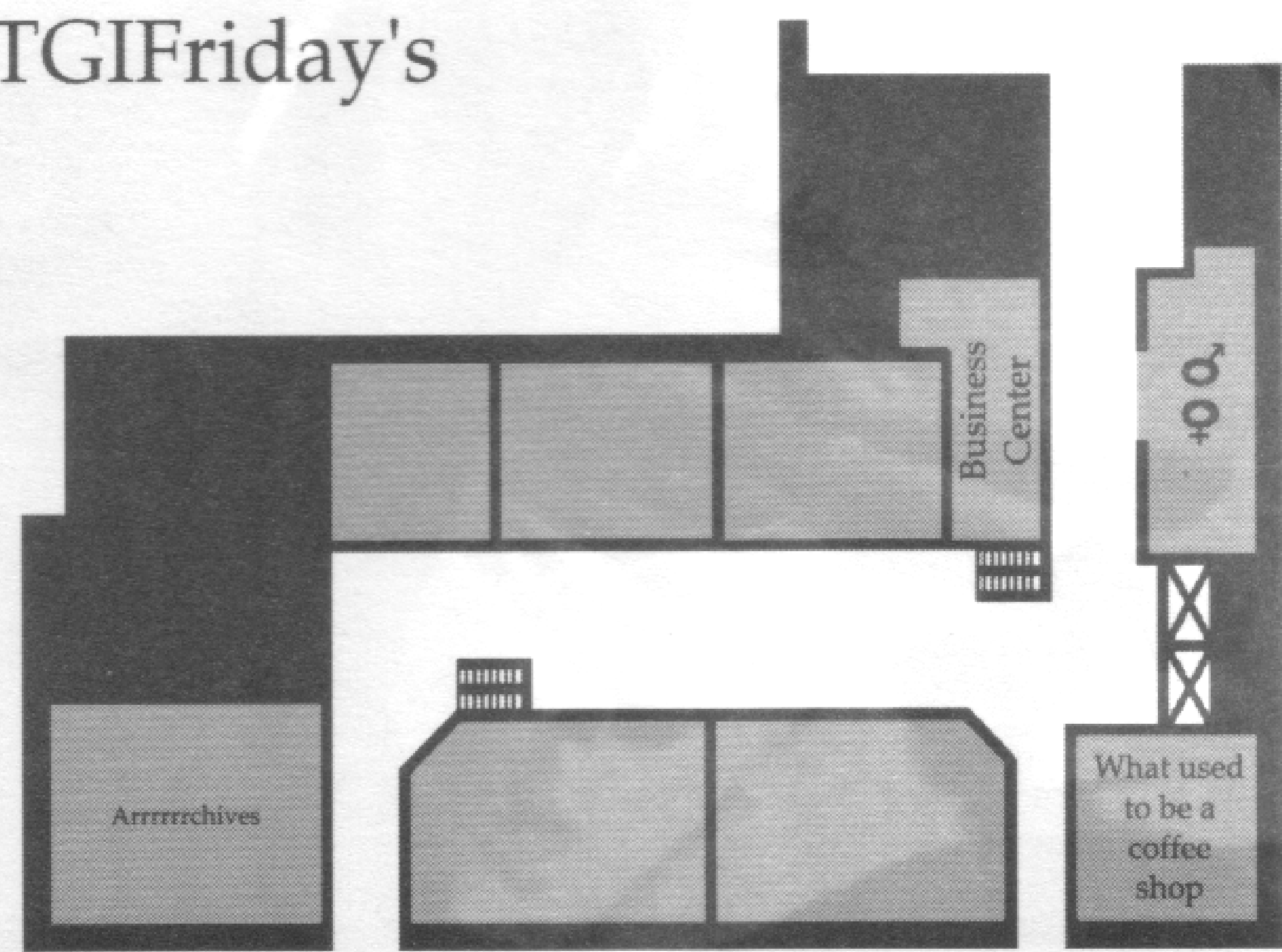
1st Floor



← TGIFriday's

Subway,
et cetera →

Burger
King
↓



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* Oh the humanity! ➤

DETCON 1

JULY 17-20, 2014

DETROIT MARRIOTT RENAISSANCE CENTER
NORTH AMERICAN SCIENCE FICTION CONVENTION (NASFIC)

GUESTS OF HONOR



Zoo City art © 2010 John Picacio

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SCREENWRITER

STEVEN BARNES

ARTIST

JOHN PICACIO

ROBOTICIST

HELEN GREINER

MUSICIANS

BILL & BRENDA SUTTON

FAN GUESTS

BERNADETTE BOSKY
ARTHUR D. HLAVATY
KEVIN J. MARONEY

SPECIAL GUESTS
YA AUTHOR

NNEDI OKORAFOR

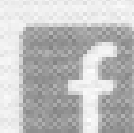
VIDEO GAMES

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ROOMS

\$118/night - Standard
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"The Good Life" art © 2013 John Picacio. All rights reserved.

HELLO AND WELCOME TO MINICON 49!

Hi everyone,

Welcome to Minicon 49. Our Guests of Honor this year are Author Catherynne M. Valente, Author Janny Wurts, and Artist Don Maitz. We have a great schedule of events and programming for you this weekend. Some of the highlights are: a live episode of SF squeeecast with Catherynne, Janny will discuss using her words and her own art for her book covers, Don will be doing a 3 hour painting demo, a Nerf gun battle, the Hugo nominee announcements, a trivia quiz in the bar, lots of gaming, great music on stage, filk circles and a heck of a lineup in our film rooms bent towards fan made films.

Make sure you hit the room parties. As usual, The Seamstress Guild will be present, there will be some Worldcon bid parties, Blake Hausladen is releasing his second book here and throwing a party, and more. Please stop by the con suite for a bite to eat and if you're old enough to drink and have your ID, please stop by the bar as well. Both are in the suites overlooking the pool.

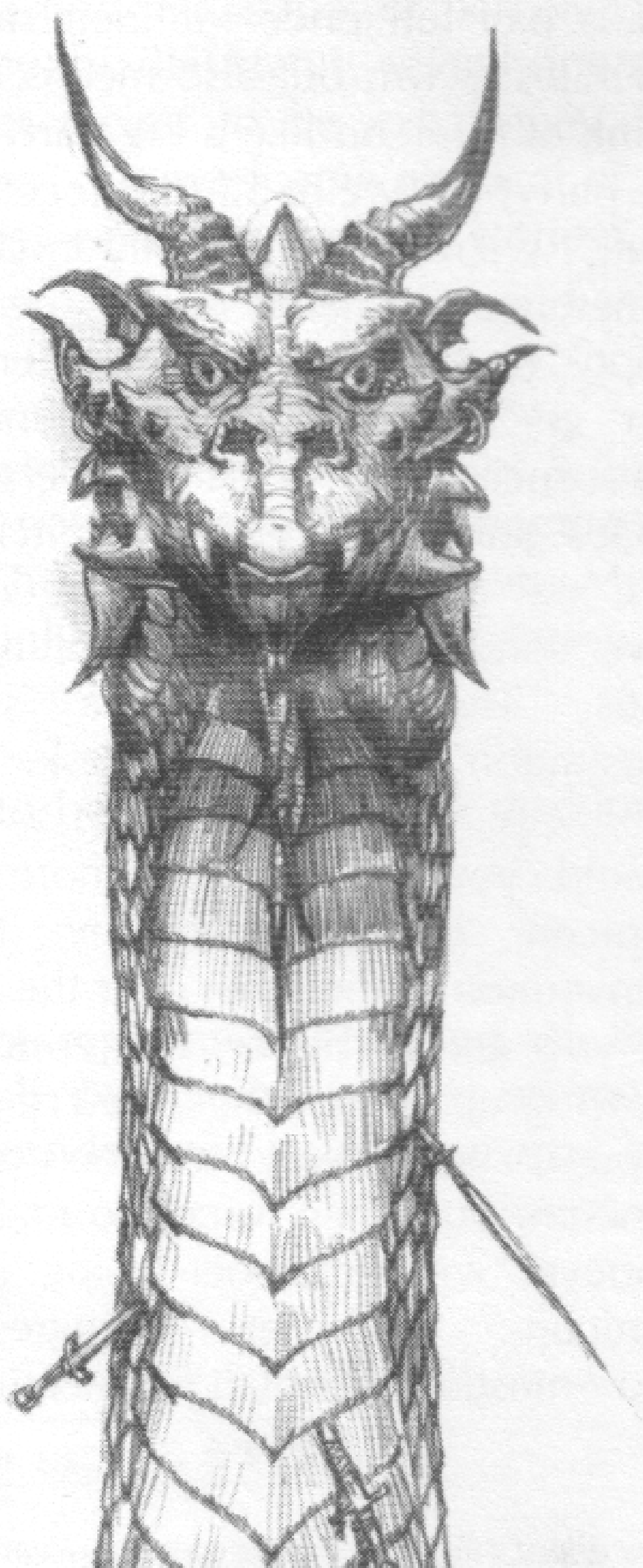
Don't forget to check out the art show, science room, and dealers space in the ballroom. We will be selling our t-shirts at the Dreamhaven Books table. Art courtesy of Don Maitz modified by Pat Scaramuzza with his permission (they look awesome).

This convention has much going on, all of which is being done by volunteers*. The convention does not happen without these amazing people on the committee, working through the year planning so we can all have a great time. They make my job easier. I'd like to thank them, here, along with my family, for supporting and helping me bring this convention to you.

There will be many tasks that need to be done this weekend and some might get done a little faster and more smoothly with your help. If you'd like to volunteer please sign up at the registration desk. Sometimes just chipping in for 15 minutes may be all that's needed.

If you have questions, feel free to ask someone wearing a CONCOM badge. They will either help you or will be able to direct you to someone who can help. I'm looking forward to seeing you all this weekend.

Sincerely,
Joel Phillips
Minicon 49 chair



* and ninjas, oh my!

REGISTRATION

Thursday	7:00 pm - 10:00 pm
Friday	10:00 am - 10:00 pm
Saturday	9:30 am - 8:00 pm
Sunday	9:30 am - 4:00 pm

After closing ceremonies on Sunday, registration can be found in the convention bar (2nd floor, overlooking the pool).

Lost badges: If you lose your badge, you can get a replacement for \$1 at the registration table. If the table isn't open, find a staff member and ask them to call the Reg. folks.

Registering for Minicon 50: If you pre-register for Minicon 50 during the con, your cost is only \$35! Students Rates: (ages 13-20) pay \$15, children (6-12) pay \$10, and children (5 and under) attend for free.

Fill out the handy form you received when you signed in and put it into the registration box at the registration table while it is open. You can also register at these rates online during the convention at <http://www.mnstf.org/minicon50/>

GRAND BALLROOM FOYER

VOLUNTEERING

Minicon is entirely volunteer-run*. No one is paid for helping; even the convention chairs and department heads pay full price for their memberships. This keeps our rates down, but also means that we need your help. Think of Minicon like a big party: some of us are hosting the party, but we're all in it together. How can you help? Well, we're a pretty informal bunch. If you see something that needs doing—perhaps a bowl of chips is empty, or a room doesn't have enough chairs—see if you can get it done. If you're not sure how, ask the department head or nearest person who seems to know what's going on. If everyone pitches in just a little bit like this, the convention will run very smoothly. We also have some more formal volunteering with scheduled shifts. There will be a sign-up sheet at the registration/volunteers/info desk.

Would you like to get more involved in Minicon? Minicon is organized by the Minicon concom (convention committee) over the course of the year. How do you get to be on the concom? Well, if you start showing up to meetings, you're a concom member. Or, to put it another way, we don't really know who's on the concom, but when forced to make a list, we write down whoever we remember being at meetings. Check the Minicon website, progress reports and/or <http://mnstf.org/einblatt> for meeting announcements.

* Excellent career opportunities for dread pirates

GRAND BALLROOM FOYER



CONVENTION Policies

EVERYWHERE!

Reality: Minicon occurs in a hotel, which is part of a city, county, state, and country. All rules and laws imposed by these larger entities apply, even though being at a con may make you feel out of this world.

Weapons: Prop weapons or costume pieces must be secured and pose no danger to others. We reserve the right to prohibit any such items from our function space.

Badges: Everyone attending Minicon must register and must wear a badge for admission into convention functions.

Smoking: FYI for out-of-towners, Minnesota is smoke free in all public places. There are designated smoking areas out-of-doors. The hotel may offer private smoking rooms. Please direct further questions to the hotel.

Help and Information: Ask at the registration/volunteers/info desk while they're open, or after hours at the consuite or bar. Also look for department heads or wandering concom members.

Code of Conduct

Minicon members are expected to behave courteously to their fellow members, hotel staff and others present. All members rightfully have an expectation of an environment free of violence, discrimination and harassment of any kind.

Definition of Harassment

Harassment is defined as unwelcome conduct or action(s) on the basis of a person's actual or perceived race, color, creed, ancestry, national origin, age, disability, gender, gender identity, marital status, sexual orientation, size, or status with regard to public assistance, although this list is not meant to be exhaustive. Sexual harassment is a type of harassment that includes unwelcome sexual advances, or unwelcome physical or verbal conduct of a sexual nature. Harassment of any kind can include words, gestures, images, stories, jokes, nicknames, or any other derogatory or demeaning action(s).

Action

If person A tells person B to leave A alone, or to stop a harassing action directed at or involving A, or A does this at another's request, B is expected to comply immediately. This policy is not meant to forbid members from touching, talking or interacting with others, but to remind them that people have different boundaries. Members are expected to respect personal space and remember that consent is not only a reasonable expectation, but a welcome and appreciated component to happy interactions.

Minicon members are expected to offer assistance to people who appear to be being assaulted, discriminated against, harassed or otherwise mistreated, or to seek assistance for them.

Reporting

To report violations of this code, whether or not action is desired, go to the registration desk and ask the staff there to call a designated responder. If the registration desk is closed, call the number posted on the desk. During the hours posted on this sign, we will answer calls immediately. Outside these hours, you may leave a voicemail and we will respond when registration opens the next day.

Emergencies: In case of emergency threatening life or limb, don't look for us; call **911!**

MarsCon 2015

March 6-8, 2015

Heroes
& Wizards & Fae

OHhh MYyy!!

A fan-run Science-Fiction & Fantasy Convention
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New
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Guests of Honor

Robert Odegaard—Artist
Richard Tatge—Gaming
Dave Duca—Props

Enjoy sci-fi/
fantasy inspired
panel discussions,
parties, guest of
honor presentations,
a variety of music,
performance and
dance, art show,

Register online with Paypal or
mail this form with your payment
to the following address
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MarsCon
P.O. Box 21213
Eagan, MN 55121

E: info15@marscon.org
W: marscon.org/2015

film/anime, science,
dealers, charity auction and
masquerade. The Dementia track
is virtually a con in itself.

Mix and mingle with a few
hundred of your FFFs
(favorite fanish friends) at

MarsCon!



CATHERYNN (CAT) M. VALENTE

AUTHOR GUEST OF HONOR

Author Catherynne (Cat) M. Valente has written short stories, poetry collections, non-fiction works and over a dozen novels. She is probably best known for her novels, including *The Orphan's Tales*, *Palimpsest*, *Deathless*, and *The Girl Who Circumnavigated Fairyland in a Ship of Her Own Making*.

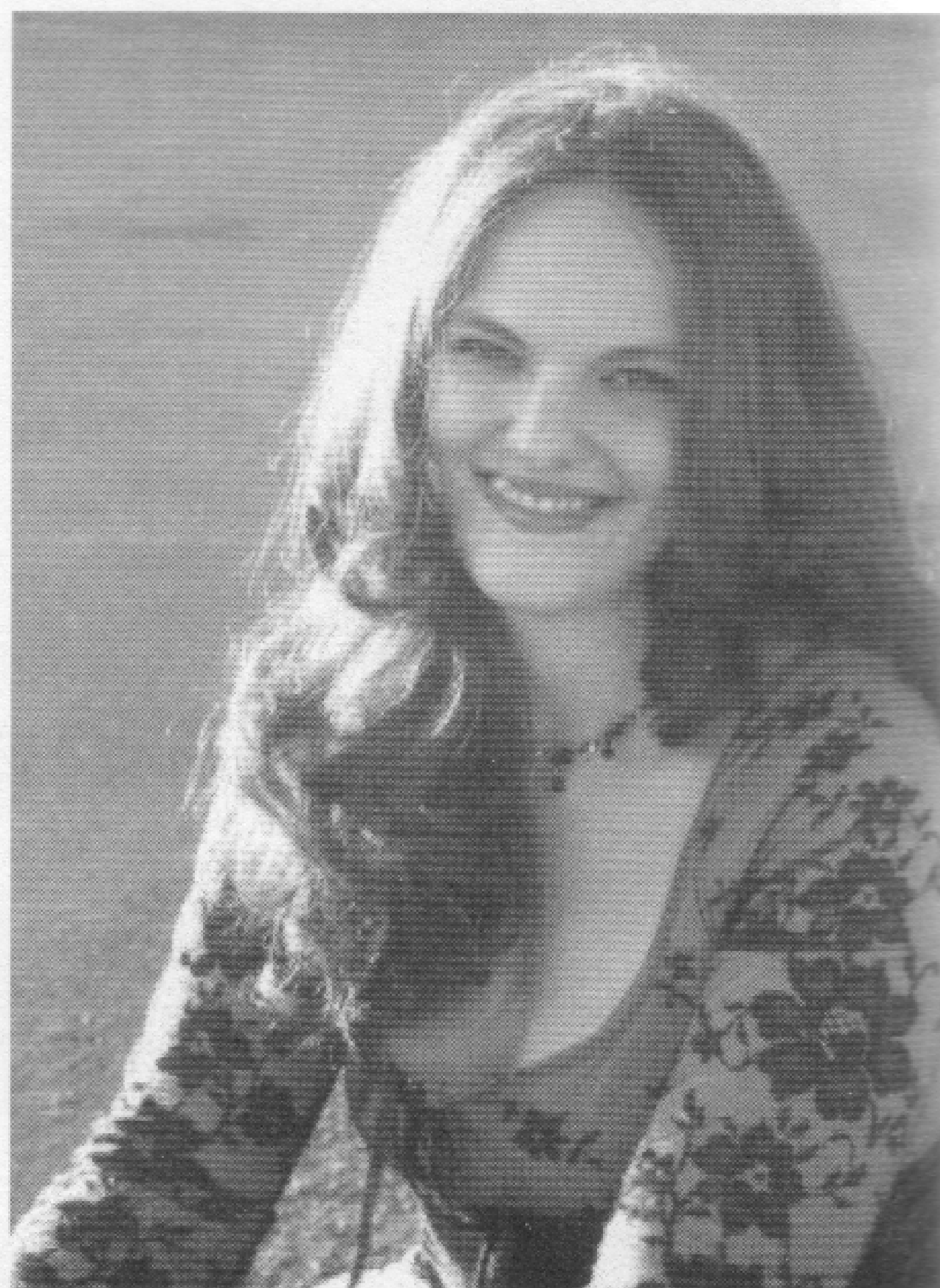
Winner of the James Tiptree Jr. Award, Lambda Aware, Mythopoeic Award for Adults, Andre Norton Award for YA, Locus Award, Rhysling, Hugo Fancast Award for the SF Squeecast Podcast, and nominee in too many categories to enumerate in a single page, she is well known in many mediums. Speaking of the Squeecast, Minicon 49 features a live session of the podcast! However, the SF Squeecast crew have voluntarily removed themselves for consideration for the Hugos this year. Even with that, it would not be surprising to hear Cat's name mentioned at the Hugo Nominations.

Catherynne is drawn to fairy tales and the witches and wicked queens that are ever present in them. In fact, she will be on a panel aptly entitled "*Maenads, Oracles, and Other Madwomen of Myth & Folklore*" to discuss it.

In 2006, Catherynne coined the term "mythpunk" to describe a subgenre of mythic fiction which starts in folklore and myth and adds elements of postmodern techniques. Several additional authors have adopted the "mythpunk" label. The "-punk" label is meant to show it is an exploration of the myth genre, possibly to the extent of "breaking" it. Her dark fantasy novels are described as "chewy" by Seanan McGuire.

The combined elements of fairy tales, witches, wicked queens and mythpunk come together in YA (Fairyland series) and not so YA (Palimpsest) books. Unimaginable creatures, creations, and places as well as dynamic geography are also prominent in these award-winning books.

In addition to writing fiction, including YA and poetry, she also blogs, tweets, and recently took time for a reddit AMA. Beyond literary pursuits, she also sails, cooks, knits, and plays RPGs.





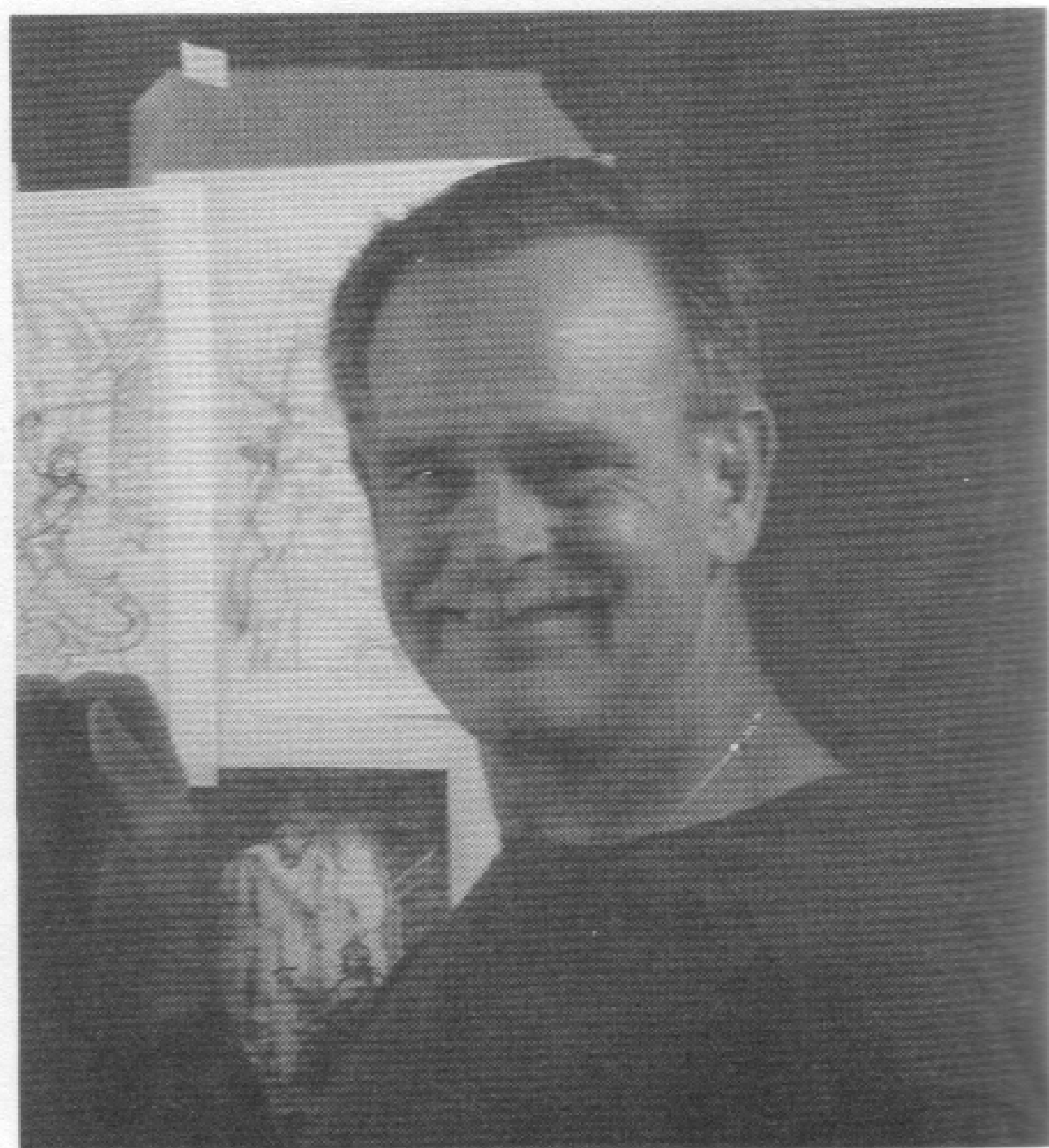
A recent addition to her freely available collection, "*Fade to White*," a free novelette, in text or audio format, is available at clarkesworldmagazine.com . Cat actually has many short stories and poetry to read and/or listen to. This is available from one convenient location - <http://www.catherynnemvalente.com/free/>

As of this writing, Cat is enjoying Australia and taking a break from writing to give her hands and wrists a rest.

Over a thirty year career, Don Maitz has produced imaginative paintings that have amazed a worldwide audience. The iconic pirate character he created for Captain Morgan Spiced Rum is his most widely recognized work.

Most Maitz paintings present a story to viewers, who respond to the enticement and allure of the image. Use of design and color shape a mood, enhanced by details which combine to entertain the viewer, and engage them with the visual experience. Most works are painted with oil colors, in the painting techniques used by the old masters. Sometimes, experimentation and innovation give rise to unique applications of traditional media.

Past clients have included the National Geographic Society, Bantam Doubleday Dell, Random House Publishers, Harper Collins Publishers, Watson Gupill, Warner Books, Sony Online Entertainment, Penguin USA, Joseph Seagrams and Sons, TV Guide, Paramount Pictures, and Warner Brothers pictures. Maitz has twice won science fiction's Hugo award for best artist, a special Hugo for best artwork. He has received a Howard award, ten Chesley awards from his peers in the Association of Science Fiction and Fantasy Artists (ASFA), an Inkpot award, a Silver Medal and certificates of merit from New York City's Society of Illustrators. Paintings have been exhibited at NASA's 25 Anniversary Show, in Cleveland OH, the Park Avenue Atrium, the Hayden Planetarium and the Society of Illustrators in New York City, NY, the New Britain Museum of American Art, CT, the Delaware Art Museum, DE, the Canton Art Museum, OH, the Florida International Museum and the South Florida Museum, FL.



Maitz artwork has enhanced products world wide, extending to books, magazines, jigsaw puzzles, mural wallpaper, limited edition prints, posters, calendars, screen savers, cards, and other merchandise. Two published books of his collected art work have sold out: *First Maitz*, and *"Dreamquests the Art of Don Maitz"*.

His images have appeared in the Spectrum annual publications, in Fantasy Art Masters (volume one), Infinite Worlds, and The Chesley Awards for Science Fiction and Fantasy Art: A Retrospective. Maitz has illustrated books by Isaac Asimov, Ray Bradbury, C. J. Cherryh, Raymond Feist, Alan Dean Foster, Stephen King, Michael Moorcock, and occasionally, his wife artist and author, Janny Wurts.

Maitz worked as a conceptual artist on two feature films: *Jimmy Neutron Boy Genius*, and as a concept and production artist for *Ant Bully*.

A native of Plainville, CT showed an early interest in drawing and received initial art training from the Famous Artist's Correspondence School at age thirteen.

Maitz attended the Paier School of Art, Hamden, CT beginning in 1971 after taking evening figure study at the University of Hartford. Maitz was offered work in the comics industry but chose to remain at the Paier School graduating in 1975 at the top of his class. The school offered a fifth year study program where Maitz honed his portfolio and took additional figure classes. His instructors included: Ken Davies, noted still life and trompe l'oeil painter, Rudolf Zallinger noted muralist and Time Life Books contributor, and Leonard Fisher fine artist and book illustrator, both of the latter honored by Pulitzer Prizes for their art. Student work in the portfolio Maitz produced at the Paier School of Art hung at the Society of Illustrators Student Exhibition and other paintings within this portfolio were soon reproduced by New York City publishing houses as book jackets and magazine

covers. This precocious start led to over two hundred commissions from numerous book publishers, and a list of the most prestigious awards that recognize art in the industry.

In 1980 Maitz assisted in organizing and promoting the first group exhibition of fantastic art in an American art museum. The Science Fiction and Fantasy Painters exhibition held at the New Britain Museum of American Art, New Britain, CT opened February 24th 1980 to receive record crowds and an extended showing. The small museum boasts an impressive collection and was a favorite source of inspiration for Maitz as an emerging local artist.

In 1985 Maitz accepted a guest teaching position for two semesters at the Ringling School of Art and Design in Sarasota, FL. After returning to Connecticut and his publishing assignments, 1989 found Maitz back in Florida to marry Janny Wurts, author and artist, on Casey Key and in early 1990, the couple settled in Sarasota, Florida where they maintain their home and studio today.

Maitz's amazing artwork can be found on book covers, in art book collections, in and on magazines and gracing licensed products. Original art can be found hanging at museums, and within private collections.



Janny Wurts is the author of *Initiate's Trial* and *To Ride Hell's Chasm* and thirteen other novels, a short story collection, as well as the internationally best selling Empire trilogy, co authored with Raymond E. Feist. Her most recent title in the Wars of Light and Shadow series, *Initiate's Trial*, culminates more than twenty years of carefully evolved ideas. The cover images on the books, both in the US and abroad, are her own paintings, depicting her vision of characters and setting.



Through her combined talents as a writer/illustrator, Janny has immersed herself in a lifelong ambition: to create a seamless interface between words and pictures that will lead reader and viewer into the imagination. Her lavish use of language invites the mind into a crafted realm of experience, with characters and events woven into a complex tapestry, and drawn with an intensity to inspire active fuel for thought. Her research includes a range of direct experience, lending her fantasy a gritty realism, and her scenes involving magic crafted with intricate continuity. A self-taught painter, she draws directly from the imagination, creating scenes in a representational style that blurs the edges between dream and reality. She makes few preliminary sketches, but envisions her characters and the scenes that contain them, then executes the final directly from the initial pencil drawing.

The seed idea for the Wars of Light and Shadow series occurred, when, in the course of researching tactic and weapons, she viewed a documentary film on the Battle of Culloden Moor. This was the first time she had encountered that historical context of that brutal event, with the embroidery of romance stripped from it. The experience gave rise to an awakening, which became anger, that so often, our education, literature and entertainment slant history in a manner that equates winners and losers with moral right and wrong, and the prevalent attitude, that killing wars can be seen as justifiable solutions when only one side of the picture is presented.

Her series takes the stance that there are two sides to every question, and follows two characters who are half brothers. One a bard trained as a master of magecraft, and the other a born ruler with a charismatic passion for justice, have become cursed to lifelong enmity. As one sibling raises a devoted mass following, the other tries desperately to stave off defeat through solitary discipline and cleverness. The conflict sweeps across an imaginary world, dividing land and people through an intricate play of politics and the inborn prejudices of polarized factions already set at odds. Readers are led on a journey that embraces both viewpoints. The story explores the ironies of morality which often confound our own human condition - that what appears right and just, by one side, becomes reprehensible when seen from the opposite angle. What is apparently good for the many, too often causes devastating suffering to the nonconformist minority. Through the interactions between the characters themselves, the reader is left to their own discretion to interpret the moral impact of events.

Says Janny of her work, "I chose to frame this story against a backdrop of fantasy because I could handle even the most sensitive issues with the gloves off - explore the myriad angles of our troubled times with the least risk of offending anyone's personal sensibilities. The result, I can hope, is an expanding journey of the spirit that explores the grand depths, and rises to the challenge of mapping the ethereal potential of an evolving planetary consciousness... explore free thought and compassionate understanding."

Beyond writing, Janny's award winning paintings have been showcased in exhibitions of imaginative artwork, among them a commemorative exhibition for NASA's 25th Anniversary; the Art of the Cosmos at Hayden Planetarium in New York; and two exhibits of fantasy art, at both the Delaware Art Museum, and Canton Art Museum.



In addition to to being an author and artist, Janny is an accomplished musician having won many awards as a bagpiper and an accomplished equestrian.



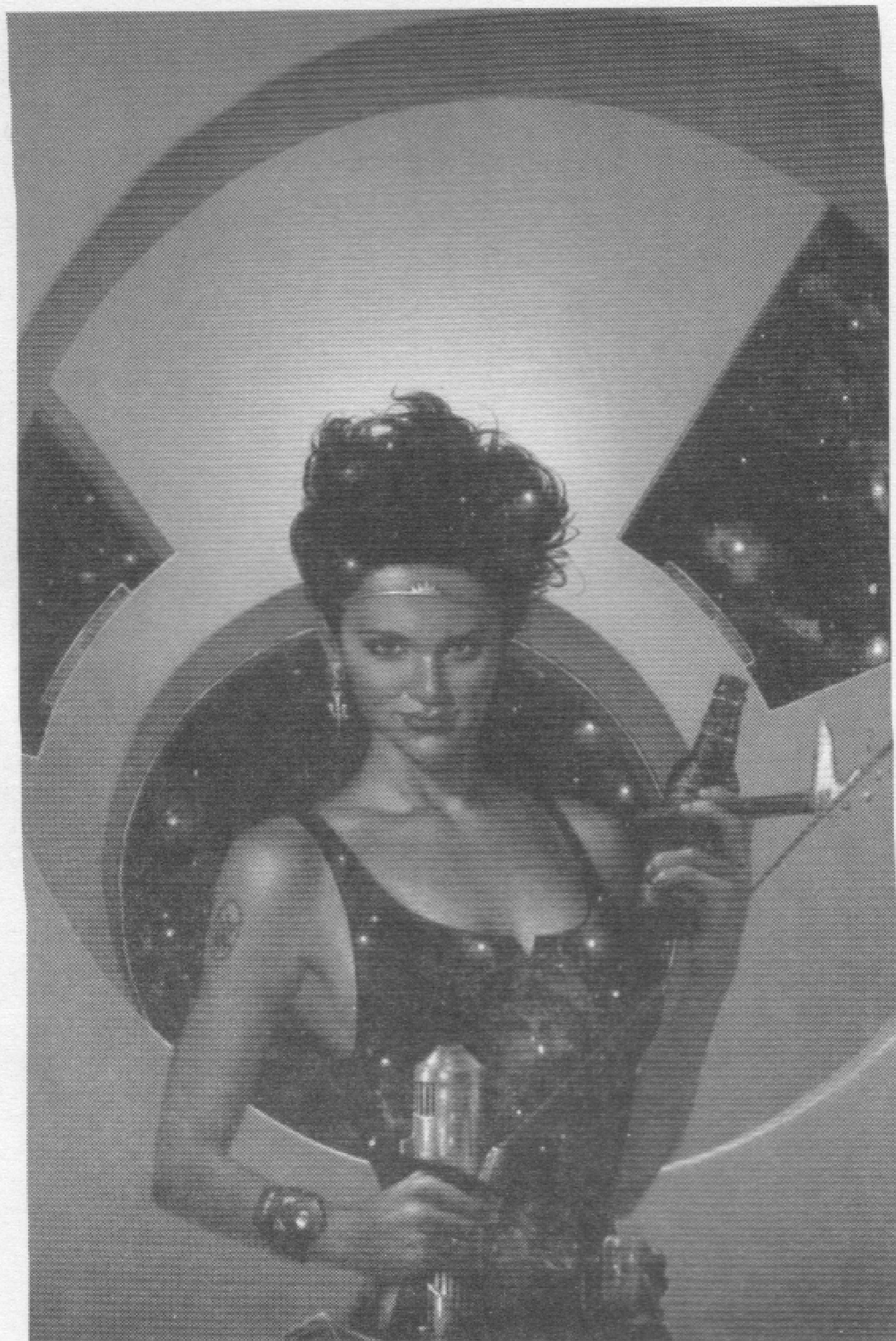
ART Show

GRAND BALLROOM CENTER

See Artist GoH Don Maitz do a 3-hour painting demo. There will be two live-model sketch/paint opportunities for all to participate in as well. Please check the schedule for times.

Stop in to see and purchase art from the many beautiful pieces, whether they be hanging on panels, or sitting on tables. If a piece reaches three (3) bids, it goes to live auction on Saturday evening. As always, we'll have a print shop. In a Minicon Art Show first*, Don Maitz will have a table with many prints to choose from**.

See you there!



Art Show Schedule: (which, among the many signs of our ineptitude, does not include times for the live-model sketch/paint opportunities mentioned scant inches above; no useful explanation exists for this anomaly)

Thursday setup: 3–8pm, for artists and setup volunteers only. Artists may hang their art 5–10pm.

Friday: 1–7pm. Artists may continue to hang until 7pm. Artist reception at 6pm. No direct sales until Saturday, only bidding.

Saturday: 10am–6pm. Silent auction ends at 6pm. Pieces with 3 bids go to voice auction show at 6pm. Direct sales continue through Sunday.

Sunday: 10am–4pm. Artists may begin to pick up unsold art at 10am. Pieces purchased via direct sale or won at auction may be picked up. Direct sales end at 4pm.



* Actually, we've done it before, but not with Don; don't let on.

** Pirates included.

CONQUEST 45 NOIR

AUTHOR GUEST OF HONOR

GLEN COOK

TOASTMASTER

CAROLINE SPECTOR

ARTIST GUEST OF HONOR

DAVID LEE PANCAKE

FAN GUESTS OF HONOR

**BARBARA & RAY
VANTILBURG**

SCIENCE GUEST OF HONOR

BRIDGET LANDRY



Kansas City Marriott Downtown, MO

Memorial Day Weekend • May 23-25, 2014 • <http://conquestkc.org/>

PROGRAMMING / PANELS

Please check the Pocket Program for updates to this schedule

FRI	2:30 PM	Edina
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Slideshow: Pirates, Treasures, Myth and Legend

Explore the art of Don Maitz and his work surrounding the swashbuckler. What was the inspiration for these works?

FRI	4:00 PM	Krushenko's
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Plausible Impossible Physics

What makes a good magic system? How does an author use magic in fiction to frame a story? Does the system come from the story or is the story a setting for the system?

FRI	4:00 PM	Veranda 3/4
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Fandom or Fandoms?

Is SF Fandom one monolithiic thing or a collection of sub-fandoms? Is there a generational difference? "My fandoms are -"

FRI	5:30 PM	Krushenko's
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Hands-On Research

The best way to write about something is by attempting to do it, but the problem with doing research is that it can be easy to let the research take over the story. How do we balance the story* with the fun factoids and tidbits we learn, while doing things we plan on incorporating into our novels? How does doing it ourselves lend authenticity and credibility to the story?

FRI	5:30 PM	Veranda 3/4
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Healthy Online Gaming - Just One More Turn

Does it count as balance if you've met your online gaming pals in meat space? Do I play WoW all the time because I'm depressed or am I depressed because I play WoW?

FRI	5:30 PM	Veranda 5/6
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What the Heck is the Deal with Speculative Poetry?

April is National Poetry Month, wherein the Academy of American Poets tries to widen the attention of poetry to individuals and media. But within the SF community, appreciators of poetry are not abundant. Is speculative poetry written for a specific subset of readers, and inaccessible to the general community? Reading poetry is a skill; how can that be encouraged.

**Dubloons make excellent ballast*

FRI	7:00 PM	Edina
Opening Ceremonies		
FRI	8:30 PM	Edina
The Writer as Actor and the Actor as Writer		
Exercises designed for theater training can benefit writers. Cat Valente and Heath Miller explore the interplay between writing and acting.		
FRI	8:30 PM	Krushenko's
Navigating the world of small press publishing		
How does an author break into the world of small press publishing? What benefits do small publishers offer? What should new authors be wary of?		
FRI	8:30 PM	Veranda 5/6
The State of Art in Gaming		
What is the impact on content, style, jobs/work opportunities now and into the future of the gaming industry? What is up now and what is just around the corner? From a player's perspective, how does art influence a game?		
FRI	10:00 PM	Veranda 3/4
Build a World!		
Starting with some general categories (atmosphere, geography, economics, etc.), we'll take our ideas -- loopy or logical -- then brainstorm an amazing world together, in just 75 minutes. Come see what materializes!		
FRI	11:30	Special
M49 at M49		
M49 is a galaxy in the Virgo cluster, and one of many objects that is barely visible in the city night sky with a telescope. We'll try to find it, Jupiter, Mars, Saturn and more from the parking lot, weather and moon permitting.		
SAT	11:30 AM	Edina
Combining Words and Pictures		
Janny Wurts has a career that includes art and fiction, and often combines the two into one seamless work. In what ways does art influence a story, or is it the other way around? What can a cover tell us about a book? How does cover design impact the sales of a book and placement on book shelf displays?		

SAT	11:30 AM	Krushenko's
Local references in Urban Fantasy		
Minneapolis and Minnesota feature in several literary works. What about our culture, our climate, and our geography makes for interesting stories? How does an author use location to engage the reader?		
SAT	11:30 AM	Veranda 3/4
Ask a Scientist		
What is the most ill-informed science question you've ever been asked? Ask a Scientist about anything.*		
SAT	1:00 PM	Edina
The History of the Prester John Legend		
From the 12th to 17th centuries, the legends of priest-king Prester John were popular in Europe. The story captured the imagination of Europeans, who translated it into many languages and embellished upon the original story. What made this story go viral (by medieval standards)? How did the legend influence exploration, European expansion, and exploitation? Cat Valente has written two Prester John novels, <i>The Habitation of the Blessed</i> and <i>The Folded World</i> , with a third novel forthcoming (hopefully). She has also uploaded a YouTube video, <i>Prester John: International Man of Mystery</i> , explaining the history of the medieval legend of Prester John, as told by action figures.		
SAT	1:00 PM	Krushenko's
Pirate Movies		
From <i>Sinbad the Sailor</i> (silent) to <i>Captain Blood</i> , to <i>Captain Phillips</i> , pirates have held a special place in moviegoers' hearts. We'll talk about a bunch of piracy-related films, including <i>The Thief of Bagdad</i> (1924 & 1940), <i>Treasure Island</i> (Wallace Beery), <i>The Sea Hawk</i> (Errol Flynn), <i>Peter Pan</i> (2003), <i>The Seventh Voyage of Sinbad</i> , <i>Captain Clegg</i> (Peter Cushing), <i>The Crimson Pirate</i> (Burt Lancaster), <i>Swiss Family Robinson</i> , the <i>Pirates of the Caribbean</i> quartet, and <i>Serenity</i> , in search of pirate movies' enduring appeal.		
SAT	2:30 PM	Krushenko's
Terra Incognita: The Role of Maps in SF&F Literature		
A discussion of maps used in speculative fiction, either as endpieces or as part of the story. What are good (and bad) examples of maps of imaginary worlds? Can the inclusion of maps create problems? What can maps tell us of the modes of transportation, natural setting, and politics of the realm? Are maps for modern fantasy novels too modern (i.e. accurate)?		
SAT	2:30 PM	Veranda 3/4
Reading and Signing - Janny Wurts		

* Open flames not recommended

SAT	2:30 PM	Veranda 3/4
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Time, Technology and Art

Don Maitz has been producing imaginative and iconic work for over 30 years. In what ways has the flavor of SF changed in the book cover world? In what ways has the art industry changed in that time? How has the influence of digital media changed the field? What cool technologies do we imagine will benefit the art world in the future? Where does sf art/literature fit in now that content is much more mainstream? What are implications for artists and fans? Renfests, Game of Thrones, hobbits, World of Warcraft: how do these encourage access to fantastical imagery?

SAT	2:30 PM	Veranda 5/6
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Anime for Speculative Fiction Fans

Where should SF fans start in anime? What are good movies/series for fans of sub-genres, such as horror, supernatural romance, action/adventure and drama?

SAT	4:00 PM	Krushenko's
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GoH Interview: Catherynne M. Valente

SAT	4:00 PM	Veranda 3/4
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Page 117

Somewhere between "It was a dark & stormy night" and "the butler did it" lies page 117. If all you knew about a novel was the contents of page 117, would you read and/or buy it? Page 117s of well-known novels and fresh works are read aloud and discussed by the panelists and audience members.

SAT	4:00 PM	Veranda 5/6
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Younger than YA

Let's talk about children's F&SF books aimed at the pre-tween audience.

SAT	5:30 PM	Krushenko's
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Keeping Fantasy Epic

How to maintain and grow a fantasy series. How does an author plan a series compared to a standalone? What advantages do larger formats have? Is there any good way to placate fans who are desperate for the Next One Right Now?

SAT	5:30 PM	Veranda 3/4
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Teen Genius Bar

Ask a young person anything you like. How do I get this app to work on my iPhone? Which features and benefits are available in various console-based video game system? What does this word that I'm afraid to look up on Urban Dictionary mean?

SAT Costume Contest	7:00 PM	Edina
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Minicon costume contest*

SAT The Year in SF	7:00 PM	Krushenko's
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Our annual review of the best (or, at least, some of the most interesting) works released in the past year.

SAT SF Squeecast	8:00 PM	Veranda 5/6
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Experience the Hugo award-winning podcast with Squeecast host Catherynne M. Valente.

SAT Dr.Seuss Made Me a Fan	8:30 PM	Veranda 3-4
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A brief discussion of what makes Dr. Seuss special, followed by some dramatic reading of favorites. This panel will round out with a read-off of "Fox in Socks." If more than one person gets all the way through, the next challenge will be to recite the work from memory. The winner will receive a prize of questionable or better value.**

SAT GoH Interview - Don Maitz	8:30 PM	Krushenko's
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SAT So You're Being Invaded by Space Aliens***	10:00 PM	Krushenko's
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In the coming days how will humans adapt to the alien invasion? Will we band together as a species or continue fighting amongst ourselves? What alien strategies should we plan for? Of what interest are we to the aliens? Are there here to help us, to mine our resources, or "to serve man?"

SAT Why Fairy Tales are for Adults (again)	10:00 PM	Krushenko's
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Fairy tales survive by adapting across culture and history, and don't belong only to children. Their themes and tropes can be found in "adults only" media like Game of Thrones, True Blood, Once Upon a Time. Fairy tales have been used by parents to establish a moral compass by "scaring children into good behavior;" how can this type of storytelling be used to examine cultural anxieties or to benefit adults as well?

* Ninjas need not apply

** And we shall call it "This Art"

*** Allowing pointy things onboard may not have been your best idea

SUN	10:00 AM	Krushenko's
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Fantastic YA

YA occupies the marvelous world between youth and adulthood where cause and effect are still a blurry mess. In what ways is learning to drive a car similar to defeating the evil queen? What makes YA special? How do YA readers look at the world differently?

SUN	11:30 AM	Edina
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Imagining the Conjuror

Don Maitz has several pieces of artwork depicting wizards, mages, and sorcerers. What information can be garnered of the personalities represented in his depictions of the conjurer?

SUN	11:30 AM	Krushenko's
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GoH Interview - Janny Wurts

SUN	1:00 PM	Bloomington
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Encore Game Show

The popular game in which two teams compete to come up with song lyrics. Prompted by a word, phrase or idea, the teams must act quickly to satisfy the judges.

SUN	1:00 PM	Krushenko's
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Maenads, Oracles, and Other Madwomen of Myth & Folklore

Is she a bit touched, or privy to knowledge unknown to others? What makes an evil villainess exciting? A discussion of the frenzied, fanatical, and eccentric women* that appear in the literature of the fantastic.

SUN	1:00 PM	Veranda 3/4
-----	---------	-------------

The Seventh Son of a Seventh Son (and Minicon 49)

Numbers as the plot (and titles) of science fiction works. The mythical power of numbers and their role in science fiction and fantasy.

SUN	2:00 PM	Veranda 1/2
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Lady Poetesses from Hell

Lady Poetesses From Hell is a poetry performance group. They dress very nicely and have wicked senses of humor.

* *Thar she floats*

SUN 2:30 PM
Rock & Roll in Speculative Fiction -- It's Hip to be Square

Krushenko's

When we think of fantasy or the future, we don't think of rock and roll. Starting in the 1950's, sf has combined the influences of hedonistic young whippersnappers with fantastic narratives. A discussion on the rebellious spirit of rock and its influence.

SUN 2:30 PM
Mega Moneyduck Reveal

Veranda 3/4

The Mega Machine of Moneyduck is opened and revealed with colorful commentary

SUN 4:00 PM
Closing Ceremonies

Edina

It's time to say goodbye to Minicon 49 and look forward to Minicon 50, in which we will celebrate Minicon's 48th year.

PORTLAND IN 2016

A Bid For Westercon 69

Doubletree by Hilton Portland
July 1 - 4, 2016

www.PortlandIn2016.org

Please support us on the website and vote
for us at this year's Westercon 67 in July 2014.



Readings AND Signings

All Reading and Signing are held in the Reading Room, Veranda 1/2, except where otherwise noted.

Saturday Readings

Veranda 1/2

11:00 - 12:00 Reading - Blake Hausladen

12:00 - 1:00 Reading - Jane Yolen & Adam Stemple

1:00 - 2:00 Reading - Patrick Marsh

2:00 - 2:30 Reading - Deanna Sjolander

2:30 ... Janny Wurts Reading and Signing

Veranda 3/4

3:30 - 4:30 Reading - Michael Merriam
Local author Michael Merriam will read from his new short story collection **Whispers in Space** and his forthcoming novel **Dark Waters.**

4:30 - 5:30 Reading - Poetry Open Mic
Terry Garey (mod)

5:00 - 5:30 Signings: Patrick Marsh, Michael Merriam, Adam Stemple,
Jane Yolen

Ballroom Foyer

5:30 - 6:00 Aimee Kuzenski

6:00 - 7:00 Marissa Lingen & Alec Austin

7:00 - 8:00 William Alexander

8:00 - 9:00 Pamela Dean

Sunday Readings

Veranda 1/2

11:00 - 12:00 CJ Mills

12:00 - 1:00 Elizabeth Bear & Scott Lynch

1:00 - 2:00 Ozgur K Sahin
Ozgur will be reading excerpts from the eBook **The Wrath of Brotherhood**, Book 1 of the Restoration-era pirate series *Brethren of the Spanish Main*.

2:00 - 3:00 Lady Poetesses From Hell
Lady Poetesses From Hell is a poetry performance group. They dress very nicely and have wicked senses of humor.

3:00 - 4:00 Minnesota Speculative Fiction Writers
Members of MinnSpec, a 300+ strong writers' organization, read from their works.
More information about MinnSpec at <http://www.meetup.com/MNspec/>

THE GREEN ROOM

CABANA 201

Friday: 1:00 PM to 10:30 PM
Saturday: 9:00 AM to 10:00 PM
Sunday: 9:00 AM to 4:00 PM

The Green Room is open to all programming participants. We're a resource for those who are: nervous about their panel, needing decompression, wanting to collaborate with their co-panelists, the caffeine-deficient, and really really sharp Boggle players. If you have questions about your schedule, we can help. If you need an aspirin, we've got some. If you're dropping from hunger, we've got a snack. We're even able to meet most dietary requests and preferences.

We're also looking for more volunteers, so drop by and talk to Karen if you'd like to help.

Room 201 is convenient to the program rooms at the poolside corner closest to the escalators.

MINICON: THE NEXT GENERATION

CABANA 106

Minicon: the Next Generation is Minicon's new(ish) teen department! In our second year of operation we have some awesome programming events planned! We will be making forts & barricades and using them in our all-ages Nerf Gun war! If you have a Nerf gun, bring it to the event on Saturday! There will also be breakfast for dinner and an awesome hangout space just for teens in our Next Generation lounge. Come see us!

ROOM PARTIES! *

CABANA ROOMS

Terry Pratchett's Seamstresses - Room 116

Host: Missy Hayes

(Not) The Goddess Party (this year) - Room 119

Host: Sarah Richards

Krushenko's - Room 110

Host: Eric Heideman

Blake Hausladen Book Release Party - Room 109

Host: Blake Hausladen

Helsinki in 2017 - Room 108

Host: Michael Lee

KC in 2016/DC in 2017 - Room 210

Host: Jim Young

Marscon - Room 209

Hosts: Rakhi & Mark

SEMP Pirates - Room 208

Host: Doug Wickstrom

Ethel's Meet & Greet - Room 207

Hosts: Ethel & Dave

LiveJournal Party - Room 206

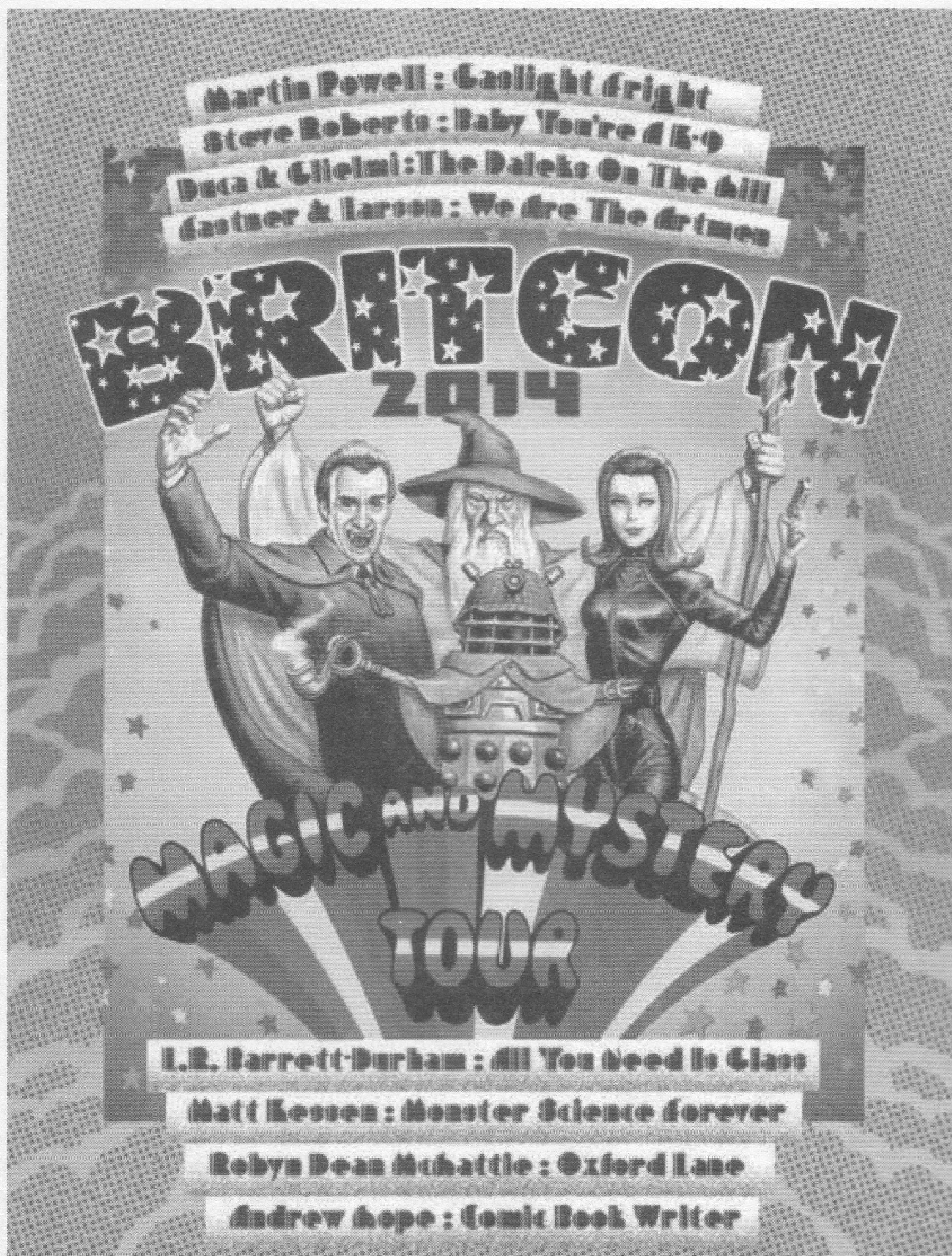
Hosts: Dean & Laura

Sewing Circle - Room 205

Hosts: Scott & Irene

This year, we are being unintentionally hazy about the themes, hours, and contents of our room parties: one presumes there will be signs.

** Heathens aplenty.*



May 23-25, 2014 (Memorial Day Weekend)

DoubleTree Park Place Hotel, St. Louis Park MN

To register, book a room, or for more info, go to: www.britconmn.org

Musical Mayhem for Mini Minions - Friday 3-3:30 PM (in the Rumpus Room)

Also known as the children's concert. Come sing, dance and play along with Becca & Graham Leathers and Decadent Dave!

(Decadent) Dave Clement and Friends- Friday 8:30 PM

Dave Clement has been playing guitar and singing country, folk and filk music for more than fifty years. Minneapolis fandom in the persons of Steven Brust and Beth Friedman drew him out of musical retirement in the mid 80s and into the world of filk music. He has not stopped singing and playing since. His band, "Dandelion Wine", (Dave Clement, Cheryl Miki, John Speelman and Tom Jeffers) grew out of friendships formed around filking and his family. Many years of filk and folk shows and two albums later (Circles In The Grain and Cheap Hooch) D.W. shrank to a duo, Dave and Tom, who just released a third album (The Face on Mars) at Duckon/2010. This album won the first ever Canadian Aurora SF/F award for filk music last year. Dave has two solo albums to his credit, "Music After Midnight" and "Rambling the Galaxy" but both are currently out of print. He can also be heard on many filk compilation albums and has provided backup on many other filk albums. "I consider myself a singer first and a guitar player second", says Dave although he also plays Irish whistle, bodhran, dumbek and djembe. His rich evocative baritone voice has been described by many as "chocolate velvet". "I think of myself as an ambassador for Canadian folk and filk music" says Dave and those who have heard him in concert agree. "Music is for sharing, I love to jam with folks and get everyone singing" and this he has been doing for the past twenty five years at conventions throughout North America, both as a lead singer and a backup musician. Dave has been a GOH at many cons including the British and German filk conventions, has won two Pegasus "best performer" awards and is an inductee of the "Filk Hall of Fame". Even so, Dave considers Keycon in Winnipeg and Minicon in Minneapolis his home conventions and attends whenever his rambles allow. And why "Decadent"? For that tale, ask Karen Cooper.

Circle Mine – Friday 9:30 PM

An eclectic blend of originals and originals by other people - occasionally in Spanish. This is the group's first time at Minicon. Jason Becker, Teresa Chandler and Cirsten Paine will light up the stage. Seriously. They are bringing lights.

Adam Stemple – Friday 10:30 PM

Adam Stemple is a musician, writer, web designer, and poker player, and is already signed on to be the Music Guest of Honor for next year's Minicon. Come see him before the fame and fortune goes to his head!

Graham Leathers– Saturday 3:00 PM

Graham Leathers is a battle hardened veteran of the stage and airwaves. This Canadian-born performer has strutted his stuff as an actor/director/musician/singer/songwriter at many levels. From the Western Canadian Fringe Festival circuit to some of the top comedy showcases in Canada, Graham has run the gambit of performance venues. He has produced two CD's of solo material and appeared on other recordings including The Dust Rhinos, The Porch Climbers, Scott Snyder, Urban Tapestry, Bramblebush, and Bardz at Large. Currently, Graham is playing Renaissance festivals and coffee houses as a solo musician and with the groups Bardz at Large and Minstrels of Mischief, the newly developed duo with Rich Sheperdson.

Wax Chaotic – Saturday 4:00 PM

Wax Chaotic is a pair of lyrical storytellers who've been putting their own twist on folk music since 2011. Weaving themes of science-fiction and fantasy in with real-world events from their own lives, they change the mood and tone of their performance as whimsy dictates. Their musical influences include alternative, punk, bluegrass, blues, rock, pop, and of course, traditional and modern folk. While based in Indianapolis, their venues are as varied as their name suggests, from Canadian conventions and house concerts across the Midwest to local outdoor festivals. Wherever there's an audience for something completely different, that's where they'll be.

Beth Kinderman & the Player Characters – Saturday 5:00 PM

Beth Kinderman & the Player Characters are a folk-influenced progressive rock band consisting of Justin Hartley (drums, accordion), Beth Kinderman (vocals, guitar, bass), Dave Stagner (guitar, bass), and Nikki Walker (vocals, keyboards, percussion). Since forming in 2008, they've performed at numerous SF conventions including CONvergence, MarsCon, Windycon, and DemiCon, and have released five albums of original material on a wide array of geeky and filky topics. Their most recent EP, "Return of the Son of More Songs about Robots & Death," is a collection of comedy and parody songs. Their concert at Minicon 49 will feature the world premiere of songs from their newest project, "The Hero's Journey," a concept album based upon the works of Joseph Campbell.

Riverfolk – Saturday 8:00 PM

Featuring the vocal and guitar harmonies of our "Music Man" Chas Somdahl* and our "Mistress of Music" Becca Leathers, Riverfolk plays a mix of folk-flavored tunes, old and new. This includes song that are familiar, songs that are less than familiar and originals. Joined by bassist extraordinaire, Dan Beck, they bring in a little blues, country and even a few show tunes. The fun they have playing together seems to be contagious and is shared by their audiences as well.

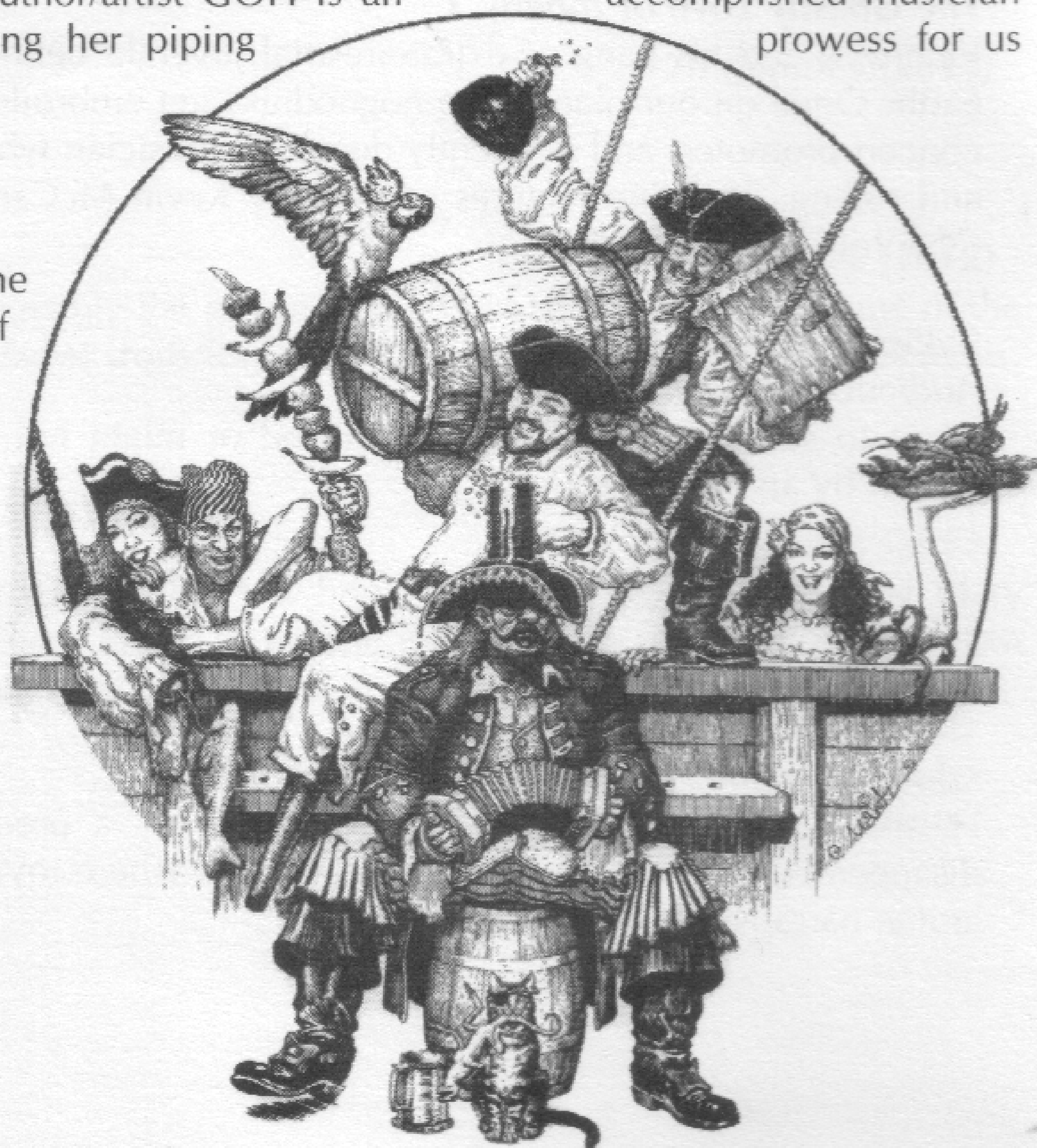
Janny Wurts – Saturday 9:00 PM

In addition to to being a writer and illustrator, our author/artist GOH is an and award winning bagpiper. She'll be demonstrating her piping this evening.

accomplished musician
prowess for us

Teresa Chandler – Saturday 10:00 PM

Teresa Chandler is an American singer/songwriter of the 1900's. She continues her deeply personal studies of the effects of time and gravity on the human body, humor and creative output. The Minicon stage will once again be used to collect data. She is seeking participants to act as "audience" – there are no exclusion criteria.



* With some reservations

Thursday

8:00pm – 9:30pm

Vessel**86 minutes (2013)**

Ash is a kind of psychic, who can communicate with extraterrestrials through visions that come into his mind without warning. This has led to the disintegration of his body and mind, as well as an inability to maintain healthy relationships with friends and lovers, who think he is a drug addict. Winner for Best Science Fiction Feature at the 2013 Philip K. Dick Film Festival.

9:30pm – 11:00pm

Pioneer One – Part 1 of 2**90 minutes (2010)**

A political web series with a science fictional bent. A mysterious spaceship has entered Earth's atmosphere. A US Department of Homeland Security investigation has uncovered a live human being in a Soviet space suit in an unstable condition. A note in Russian, found at the crash site, claims the man is the child of cosmonauts living at a base on Mars.

Friday

4:30pm – 7:00pm

Pioneer One – Part 2 of 2**130 minutes (2010)**

A political web series with a science fictional bent. A mysterious spaceship has entered Earth's atmosphere. A US Department of Homeland Security investigation has uncovered a live human being in a Soviet space suit in an unstable condition. A note in Russian, found at the crash site, claims the man is the child of cosmonauts living at a base on Mars.

8:00pm – 9:45pm

The Ghastly Love of Johnny X**106 minutes (2012)**

Johnny X and his gang of extraterrestrial juvenile delinquents are sentenced to the worst possible punishment: Earth. Once on our planet, the nogoodniks get embroiled in a wacky scheme involving a femme fatale, a shady concert promoter, and a recently deceased musician who won't let a little thing like death stop him from rocking and rolling. This film features cameos by Kevin McCarthy (*Invasion of the Body Snatchers*) and Paul Williams (*Phantom of the Paradise*).

9:45pm – 11:00pm

Audience Choice.

Want to see something that you missed or might not be able to see according to your schedule? Screenings shown by audience request.

Saturday

10:00am – 12:00pm

Oblivion Island: Haruka and the Magic Mirror**100 minutes (2012)**

Haruka is on a mission to find her mirror — a precious childhood gift from her mother that mysteriously disappeared. She discovers a mystical world where toys and treasures go when their owners neglect them. This anime narrative is rated G.

Saturday, 12:00pm – 2:00pm

Fan Films Block 1

*** *Cosplay Piano***

12:41 minutes (2013)

A webseries featuring 19-year old Russian pianist, Sonya Belousova, as she plays themes from pop-culture movies and television shows while dressed in cosplay costumes.

*** *Grave Watcher***

13:47 minutes (2013)

Early one morning, Bob is late coming back from a night on the town, making Harry go out and find him. But Bob's former owners might be looking for Bob as well, and just might take out Harry to get him. Even then, Harry can never be sure who ELSE is watching him... A fan film based on The Dresden Files novels by Jim Butcher. The Dresden Files novels are copyrighted to Jim Butcher. This fan film project is a non-profit, non-commercial fiction.

*** *The Greater Good***

17:11 minutes (2013)

In this prequel to the J.K. Rowling novels, young Albus Dumbledore and Gellert Grindelwald have a falling out in their friendship. The Harry Potter novels are copyrighted to J.K. Rowling. This fan film project is a non-profit, non-commercial fiction.

*** *Pilgrim of Eternity***

51:18 minutes (2013)

Episode 1 of the web series *Star Trek Continues*. In this unofficial sequel to the *Star Trek: TOS* episode, "Who Mourns for Adonais?", Apollo returns to wreck havoc with Captain Kirk and the crew of the U.S.S. Enterprise. Star Trek and its characters are owned by Paramount Studios. This fan film project is a non-profit, non-commercial fiction and is not endorsed or affiliated with Paramount Studios.

*** *Supergirl: Stranger in a Strange Land***

15 minutes (2013)

Kara travels from Krypton to Earth to observe and protect Kal-el until he reaches the age of maturity, but uncontrollable events cause a delay in her arrival. Supergirl and related characters are owned by DC Comics and TriStar Pictures. This fan film project is a non-profit, non-commercial fiction and is not endorsed or affiliated with DC Comics or TriStar Pictures.

*** *The Skyrim Parodies***

20 minutes (2013)

A webseries based on the Skyrim video game.

2:00pm – 4:00pm

The Ackermanmonster Chronicles!

105 minutes (2012)

A biographical documentary on Forrest J. Ackerman, possibly the greatest fanboy in science fiction. Some of the last interviews with Ackerman are here, along with tributes from Ray Bradbury, Ray Harryhausen, John Landis, and others.

4:00pm – 6:00pm

Frankenstein's Monster

110 minutes (2013)

Imagine if Frankenstein's Monster came to life by steam. In this low-budget, steampunk adaptation of Mary Wollstonecraft Shelley's classic novel, Victor Frankenstein hopes to escape judgment for his actions and return to a peaceful life. He soon discovers that all secrets have their price.

Saturday, 6:00pm – 8:00pm
Shorts Block 1

* ***Airfoiled***

8:31 minutes (2010)

Two visionary brothers set off on a whirlwind adventure to invent a darn-fool flying contraption. A short film from filmmaker Michael Matzur, the creator of the science fiction space drama, *Vacuity*, screened at Minicon 48.

* ***Aurora***

33:56 minutes (2011)

After his wife is kidnapped by a group of slave traders, Emerson Marks, captain of the airship *Aurora*, must fight against all odds in order to rescue her. An Australian short film tying in to this year's Minicon theme of Pirates and Airships.

* ***Dirigible Days***

53 minutes (2012)

From Missouri filmmakers Gary & Julie Lobstein comes this award-winning web series about Captain Santaigo Dunbar and the crew of the airship *S.S. Beatrix*. Ideal for fans of 19th century weaponry, fashions, and transportation, as well as Jules Verne and H.P. Lovecraft, and a tie-in to this year's Minicon theme of Pirates and Airships.

* ***Strega: Unbound***

11:31 minutes (2013)

It's World War II, and Professor Eidelberg is being forced by a secret Nazi cult to steal an ancient manuscript. But dealing with forbidden knowledge comes at a price. A pulpy, film noir short film that is heavily influenced by H.P. Lovecraft and based on a character from *Dirigible Days*.

Saturday, 8:00pm – 9:00pm
Fan Films Block 2

* ***Batman: Puppet Master***

15:18 minutes (2012)

Gotham's newest crime boss, a mysterious figure known as Scarface, has a meeting with Edward Nigma, who has sworn to bring down Batman at all costs. Batman and its characters are owned by DC Comics and Warner Brothers Studios. This fan film project is a non-profit, non-commercial fiction and is not endorsed or affiliated with DC Comics or Warner Brothers Studios.

* ***HELL NO: The Sensible Horror Film***

3:23 minutes (2013)

A fan film on horror films, where the characters don't act incredibly stupid.

* ***Riddle of the Mask***

15:05 minutes (2013)

A tension-filled dialogue between Edward Nigma (aka The Riddler) and Helena Bertinelli (aka The Huntress) about the identity behind Batman's mask. Batman and its characters are owned by DC Comics and Warner Brothers Studios. This fan film project is a non-profit, non-commercial fiction and is not endorsed or affiliated with DC Comics or Warner Brothers Studios.

* ***Star Wars Speed Dating***

5:06 minutes

Drop in on a speed dating event at Mos Eisley Cantina. Who would you date? Princess Leia? Darth Vader? Luke Skywalker? This fan film is a non-profit project.

* ***Superhero Speed Dating***

3:39 minutes

Think dating a superhero would be amazing? Think again. This fan film is a non-profit project.

* ***Supervillain Speed Dating***

3:36 minutes

Even Supervillains need a little love from time to time. Which one would you date? This fan film is a non-profit project.

Saturday, 9:00pm – 10:00pm
Shorts Block 2

* ***Controller***

8:22 minutes (2013)

From Taiwan comes this short film where a girl that can control everything, perpetrates her own rescue by taking control of her boyfriend.

* ***The Missouri Strain***

22 minutes (2013)

A family threatened by a nationwide biological apocalypse flees everyday city life to survive.

* ***Möbius***

11:18 minutes (2011)

A photojournalist stumbles upon a cartel execution and supernatural events in the forbidden "Zone of Silence" in Mexico.

* ***Undying Love***

10 minutes (2012)

Rebecca and David hit a few roadblocks at the altar in this comedy about love, commitment and the undead zombie clause of marriage vows. Winner of the 2013 Geekie Award in the Best Short Film category.

10:00pm – 11:00pm

Audience Choice

Want to see something that you missed or might not be able to see according to your schedule? Screenings shown by audience request.

Sunday

10:00am – 12:00pm

Wolf Children

Hana falls in love with a Wolf Man. After the Wolf Man's death, Hana decides to move to a rural town to continue raising her two wolf children Ame and Yuki. This anime is rated PG.

117 minutes (2012)

move to a narrative is

12:00pm – 1:00pm

Night Light

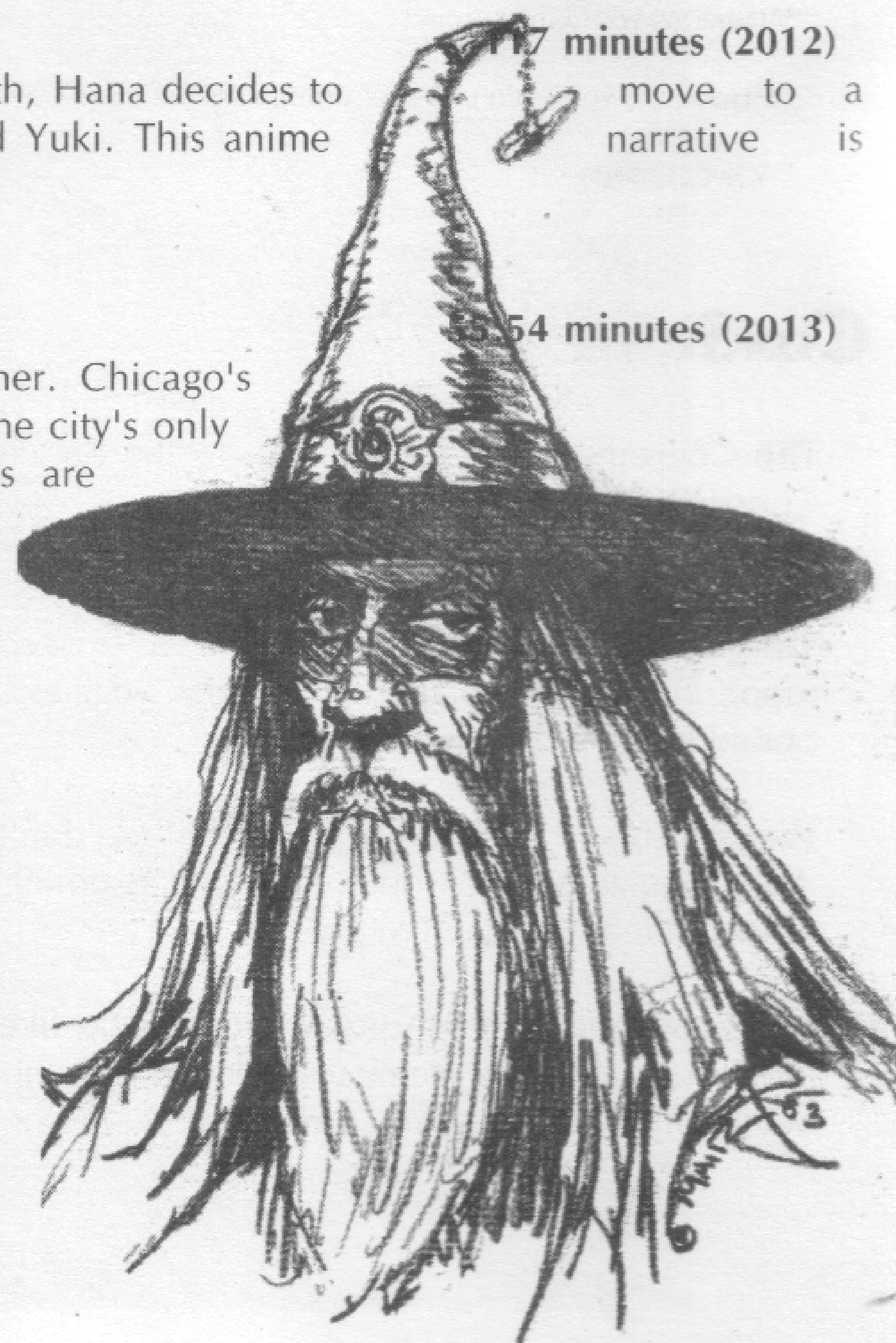
A fan film based on The Dresden Files novels by Jim Butcher. Chicago's minor magical practitioners become targets of abuse, causing the city's only professional wizard to investigate. The Dresden Files novels are copyrighted to Jim Butcher. This fan film project is a non-profit, non-commercial fiction.

54 minutes (2013)

1:00pm – 3:00pm

Audience Choice

Want to see something that you missed or wasn't be able to see according to your schedule? Screenings shown by audience request



MINICON BAR: THE INN OF FOUR RAVENS

Room 218

The Bar is the companion to the Consuite and located on the second level cabana overlooking the Garden Court. In honor of Author GoH Janny Wurts we will be naming it *The Inn of Four Ravens*.

The bar will open at 8pm* on Thursday evening for the Guest of Honor reception, and at 5pm on Friday, Saturday & Sunday. It will stay open into the wee hours until we fall down. wheel!

Beer & Cider will be on tap in commercial varieties as well as some lovely Homebrew generously donated by a few of our Minicon guests. We will have some wine for the fancy people, and of course we'll be serving Blog in both regular and St. Paul flavors.

Friday evening at 6pm, it's the Design-Your-Own-Cocktail Hour courtesy of a supply of weird booze we found somewhere. Stop in before Opening Ceremonies and see what magic you can create.

Saturday night at 11:59pm is the return of the SF Pub Quiz. Assemble your team and compete for Dealer Dollars and other fantastic prizes. Well...for prizes, anyway. And a fleeting sense of accomplishment!

And if you've hit the homebrew with a little too much enthusiasm, we'll have a Recovery Station** just outside the bar with a few helpful items to help you start your day – whether that is at 8am or 4pm. You're welcome.

We need volunteers to serve beer, fetch ice and tidy up. There is a sign-up sheet at the bar, and getting your time slots in early is always appreciated. We'll also be looking for help setting up and tearing down.***

*TBD - How can you even consider drinking when there are still bits of Convention to be built?

**Where's your Ghod[†] now!

***How can you even consider drinking when there's a whole Convention to dismantle?

[†]Or Ghoddess

CONSUIE

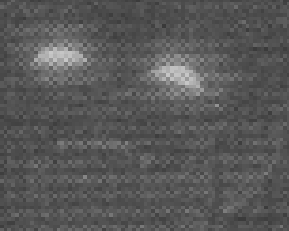
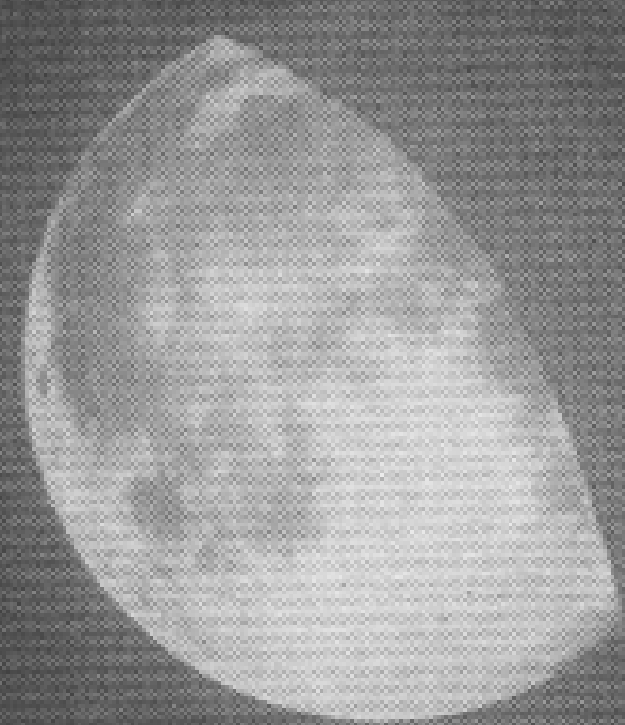
Room 216

The Consuite is the companion to the Bar. In honor of Author GoH Janny Wurts, we will be naming it *The Consuite*.

Minicon makes feeding you a priority. Where is the food? It's in Consuite. Room 216, 2nd floor cabana, next to the bar. While it's not 3 square meals a day, there is a constant supply of snacks & caffeine: coffee, tea, soda (pop), chips, chocolate, candy, even veggies. "Protein Events" happen at random times: PB & J, trail-mix & hard boiled eggs are always available.

We are open at noon on Friday and we don't close until late Sunday night. Additionally, in honor of our half-day, Thursday, we'll open at 8 PM (assuming setup work is done enough) and we close when we're too tired, much later Thursday PM.

Are you one of those great people who like to help out at a party? Volunteer in Consuite! We have quick jobs, or a capable member could run the show for an hour or two. We'd be ever so grateful, and you'd enjoy being involved. Just talk to Hershey, Stacey or Ann in Consuite.



A Celebration of
**Urban
 Fantasy**

and honoring
 the **20th**
 Anniversary
 of

GARGOYLES

CONVERGENCE

July
 3-6

A Midsummer
 Night's

2014

DREAM

at the **Double Tree** in Bloomington, MN
www.CONvergence-con.org

Join us

and our scheduled guests:

Amy Berg (writer/producer)

Emma Bull (writer/musician)

C. Robert Cargill (author/screenwriter)

Sarah Clemens (fantasy artist & illustrator)

Scott Lynch (author)

Matthew Ebel (musician)

and from **Gargoyles**:

Greg Weisman (writer/producer)

Frank Paur (producer/director)

Thom Adcox (voice of Lexington)

and **Marina Sirtis** (voice of Demona)



GAMING

GARDEN COURT (sort of by the pool)

Hours of Operation:

FRI 6:00 PM - MID
SAT 10:00 AM - MID
SUN 10:00 AM - 3:00 PM

New games are themed to provide examples for two great panels this year: 'The State of Art in Gaming' and 'Games Based on Movies and TV Shows'. Come see the panels and enjoy some great examples such as: *Battlestar Galactica*, *Star Wars LCG*, *Firefly the Board Game*, *Resident Evil Deckbuilder*, and *Eldar Signs*. These games are just a small sample of what we will have in our library. We also welcome you to bring your favorite game to share as well!*

Magic the Gathering is returning as well. While we aren't running any drafts this year, we are expanding our selection of event types to: Legacy and Commander, while adding two fan favorites: Archenemy and Quantum Leap (a variant created by our game head Matt McMillan). While not attending this year as a vendor, Level Up Games has been gracious enough to still supply us with prize support as well! Thank you Level Up!!!

We are bringing a Nintendo Wii for Smash Bros. as well as an X-Box 360 with a huge library of games. Jourdan (our resident Smash Bros. Master) will be on hand to help people have fun, as well

Policies for our area:

- 1) We are a family friendly convention - no 18+ games (example - Cards Against Humanity). If you want to play these games we respect your fun, but you should play them in the privacy of your hotel room.
- 2) Please respect the board games donated into the library. The owners and collectors REALLY enjoy having their games see the light of day again, and sharing them. We just need to make sure that we don't hurt them, lose components, and keep them in the general gaming area.
- 3) Have fun! We have found that there are a lot of people who have great ideas for gaming. We want to hear from you and more importantly GAME with you. Feel free to ask for assistance in any game in the library, or if you want to run a game that you brought as well. You are the reason we are here - we love to hang out and even just TALK about gaming.

Our list of Gaming Staff:

Matt McMillan - Gaming Head
Benno Barthel - Board Games
Paul Barthel - Board Game
Jason Horning - Magic Judge & Board Games
"DJ" Johnson - Magic Judge
Jourdan Vivier - Magic Judge & Video Gaming

* Clay needs points

Gaming Grid

FRI	
1:00 PM	
1:30 PM	
2:00 PM	
2:30 PM	
3:00 PM	
3:30 PM	
4:00 PM	
4:30 PM	
5:00 PM	
5:30 PM	
6:00 PM	MtG: Legacy
6:30 PM	
7:00 PM	
7:30 PM	
8:00 PM	
8:30 PM	Elder Signs
9:00 PM	
9:30 PM	MtG: Commander
10:00 PM	
10:30 PM	
11:00 PM	
11:30 PM	Star Wars LCG: Demo
12:00 AM	

SAT	
10:00 AM	
10:30 AM	
11:00 AM	
11:30 AM	
12:00 PM	
12:30 PM	
1:00 PM	MtG: Quantum Leap
1:30 PM	
2:00 PM	
2:30 PM	
3:00 PM	
3:30 PM	
4:00 PM	
4:30 PM	
5:00 PM	Red-Dragon Inn
5:30 PM	
6:00 PM	MtG: Legacy
6:30 PM	
7:00 PM	
7:30 PM	
8:00 PM	
8:30 PM	
9:00 PM	Battlestar Galactica
9:30 PM	
10:00 PM	
10:30 PM	
11:00 PM	MtG: Archenemy
11:30 PM	
12:00 AM	

SUN	
10:00 AM	MtG: Legacy
10:30 AM	
11:00 AM	
11:30 AM	
12:00 PM	
12:30 PM	
1:00 PM	Firefly: The Board Game
1:30 PM	
2:00 PM	

Rumpus Room

Ballroom East A

Thursday April 17th, 3:00-4:00

Stuffed Animal Zoo with Josh More & Bonnie Somdahl

Bring your own pets or use ours to create habitats and signs for our zoo, which will remain up through the entire convention.

Thursday April 17th, 4:30-5:30

Rampage with Richard Tatge

Be a monster and help destroy a city! Join Richard in the fun new board game Rampage that involves flicking, blowing and smashing down towers of tiles and meeples in order to become the chief monster.

Thursday April 17th, 6:00-7:00

King of Tokyo with Matt McMillan

Come and play this very fun award winning board game. Become a giant monster on a rampage to win points and be the last monster standing.

Friday April 18th, 2:30-3:00

Build an Instrument with Graham Leathers and Bonnie Somdahl

We will have materials available to construct a variety of musical instruments or perhaps just noise-makers.

Friday April 18th, 3:00-3:30

Musical Mayhem for Mini Minions with Becca & Graham Leathers and Decadent Dave

Also known as the children's concert. Come sing, dance and play along!

Friday April 18th, 4:00-4:30

Peep Jousting with Josh More and Bonnie Somdahl

Watch as peeps battle to the death*, make magic paint, see soap explode and other wonders that you can do with our microwave. (Warning do not try this at home!)

Friday April 18th, 4:30-5:00

Sugar Cube Castles with Ann Totusek

Build your own sweet construction or work with others to create something colossal! We can leave these up to be expanded on throughout the con.

Saturday April 19th, 10:00-10:30

Fun Noodle Light Sabers with Bonnie Somdahl

We will turn ordinary pool toys into extraordinary weapons.

Saturday April 19th, 10:30-11:00

Shrinky-Dink Charms with Andra St. Arnould, Becca Leathers and Bonnie Somdahl

If you've never played with shrink plastic you're in for a treat! We will be making plastic charms that you can attach to your badge. This may become an annual event with a new selection of designs each year. This year we are making air ships and dirigibles.

Saturday April 19th, 11:30-12:30

Games with Thorin Tatge

Have fun with Thorin and his selection of great games.

Saturday April 19th, 12:30-1:00

Bubbles with Richard Tatge

Our annual messy, slippery bubbly fun time. Come and blow bubbles with Richard's large selection of toys, or just have fun slip-sliding.

** For security purposes, hook hands must be peace corked*

Saturday April 19th, 1:00-1:30

Paper Spyglasses and Pirate Puppet Show with Laura Krentz and Bonnie Somdahl

First we'll construct spyglasses from paper tubes, and then we can spy on the puppet show. Fun for all!

Saturday April 19th, 1:30-2:00

Paper Bag Puppets with Laura Krentz, Becca Leathers and Bonnie Somdahl

Make your own puppets maybe even put on your own show.

Saturday April 19th, 2:30-3:30

Monsters and S'More Monsters with Josh More, Bonnie & Chas Somdahl

Make a candy monstrosity out of marshmallows, candy corn and gummy worms. Then if you're up for it, we will take them outside and put them to the torch.

Saturday April 19th, 4:00-5:00

Pom-Pom Pets and Catapults with Graham Leathers and Bonnie Somdahl

We'll make some sweet little pom-pom critters, then launch them from catapults that we'll construct out of cardboard boxes. Come for both or either activity.

Saturday April 19th, 5:30-6:30

Costume Workshop with Andra St. Arnauld and Bonnie Somdahl

Come and create a costume out of various materials we have available, or bring a costume you are working on to add to or re-vamp. Our seamstresses will be available. Then enter your creation in the costume contest.

Saturday April 19th, 5:00-5:30

Balloon Animals with Graham Leathers

Graham will be on hand to create a menagerie, or to make a funky crown, hat or sword to complete your costume.

Sunday April 20th, 10:00-11:00

Working Dogs with Erin McKee, Carole Vandal & Graham Leathers

Visit with and learn about how to approach and train a dog, learn about working dogs, and join in on a puppy love-fest.

Sunday April 20th, 11:30-12:00

Helium Airships with Graham Leathers and Bonnie Somdahl

We will inflate balloons and decorate them complete with gondolas for some high-flying fun!

Sunday April 20th, 12:00-12:30

Rubber Band Creations with Cecilia Lazarchic

Come and try out a rainbow loom and make your own snappy jewelry.

Sunday April 20th, 1:00-2:00

Tsuro with Matt McMillan

Tsuro is a fun, elegant game, easy to learn and incredibly fun to play.

Sunday April 20th, 2:30-3:00

Bottle Cap Ray Guns with Andra St. Arnauld, Graham Leathers and Bonnie Somdahl

Transform miscellaneous household objects into space-age weapons.

Sunday April 20th, 3:00-3:30

Drawing Aliens Game – Graham Leathers and Bonnie Somdahl

Take turns drawing pieces of aliens, fold over to hide and pass on for the next section to be drawn.

"We're all bozos on this bus!"

Like its twenty-one most recent predecessors, Minicon 49 will be served by the Bozo Bus Tribune, your at-con newsletter. The BBT, which will be left in piles on random surfaces throughout con space, will feature schedule updates, reviews, party listings, verbose and cryptic miscellany, and all the stuff that's not miscellany. There will be four issues, spanning approximately from Friday morning to noon Sunday.

The Bozo Bus Tribune welcomes contributions! If you have a news item, panel or party review, correction, personal ad, or anything else that you'd like published, come to the BBT Office and drop it in the Submissions Box. The BBT Office is located in the Normandale Room at the far end of the Grand Ballroom Foyer, next to the coat check. Pens and paper are provided, and most submissions find their way into an issue eventually. You can even volunteer to be a reporter if you like! Your editor will give you a badge, memo pad and pencil and send you hunting.

MEDALLION HUNT

Wouldn't You Like to Know

Minicon 49 will feature the Ninth Annual Minicon Medallion Hunt! This is a treasure hunt for adults and children in which participants use clues to track down a variety of 1973 pennies hidden throughout the hotel. Clues are printed in the Bozo Bus Tribune and may take the form of verbal riddles, mathematical puzzles, trivial conundrums, mixed metaphors, confounding ciphers, or some admixture of the above. Prizes include but are not limited to Dealer Dollars, redeemable at the Art Show and Dealers Room and beautiful in their own right. Additionally, the story of each "medallion" will be told in the BBT - or for those found after the final issue goes to press, at Closing Ceremonies. Full rules will also be printed in the BBT.

Dining in Minneapolis Has Never Been Better

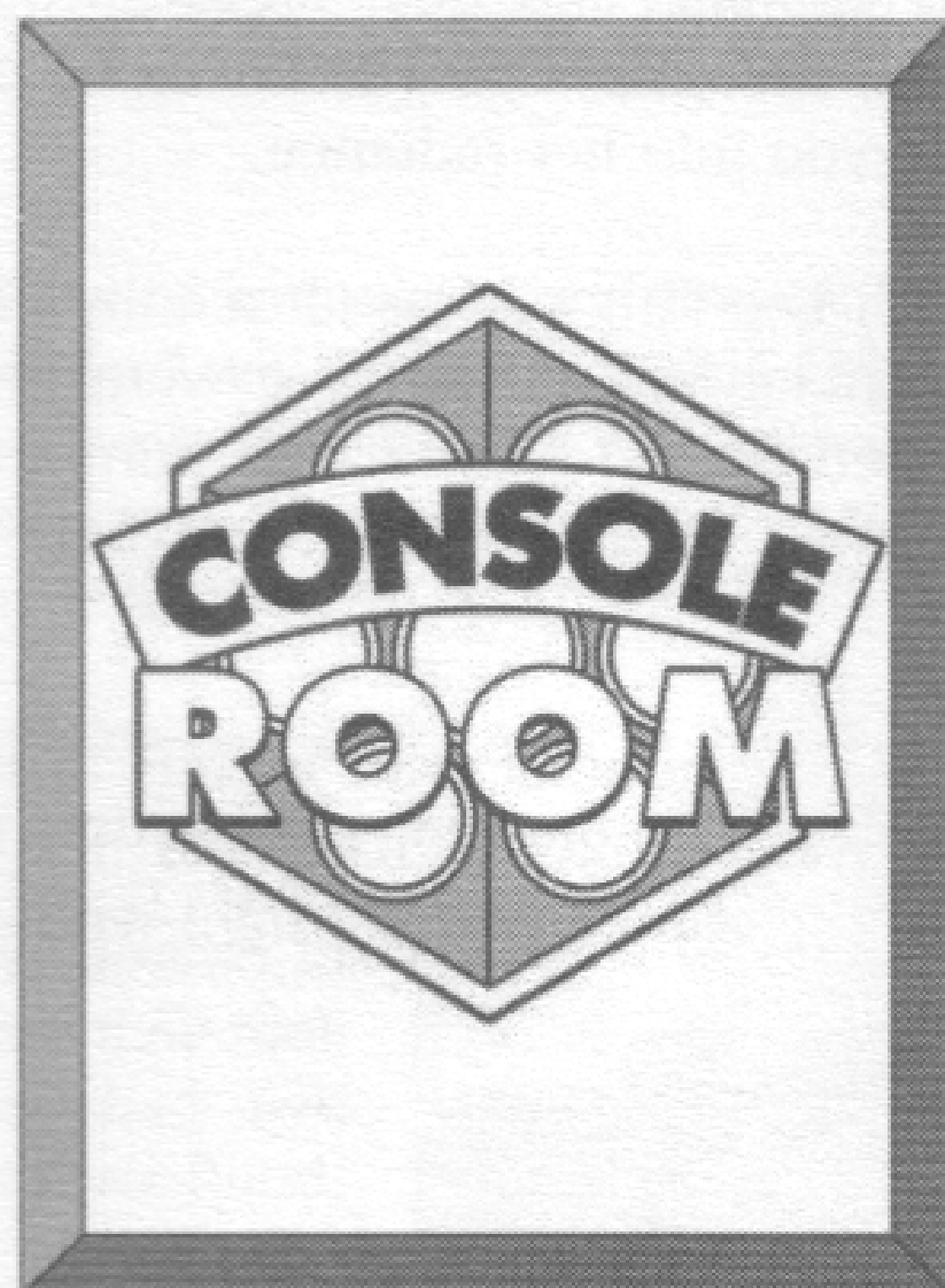
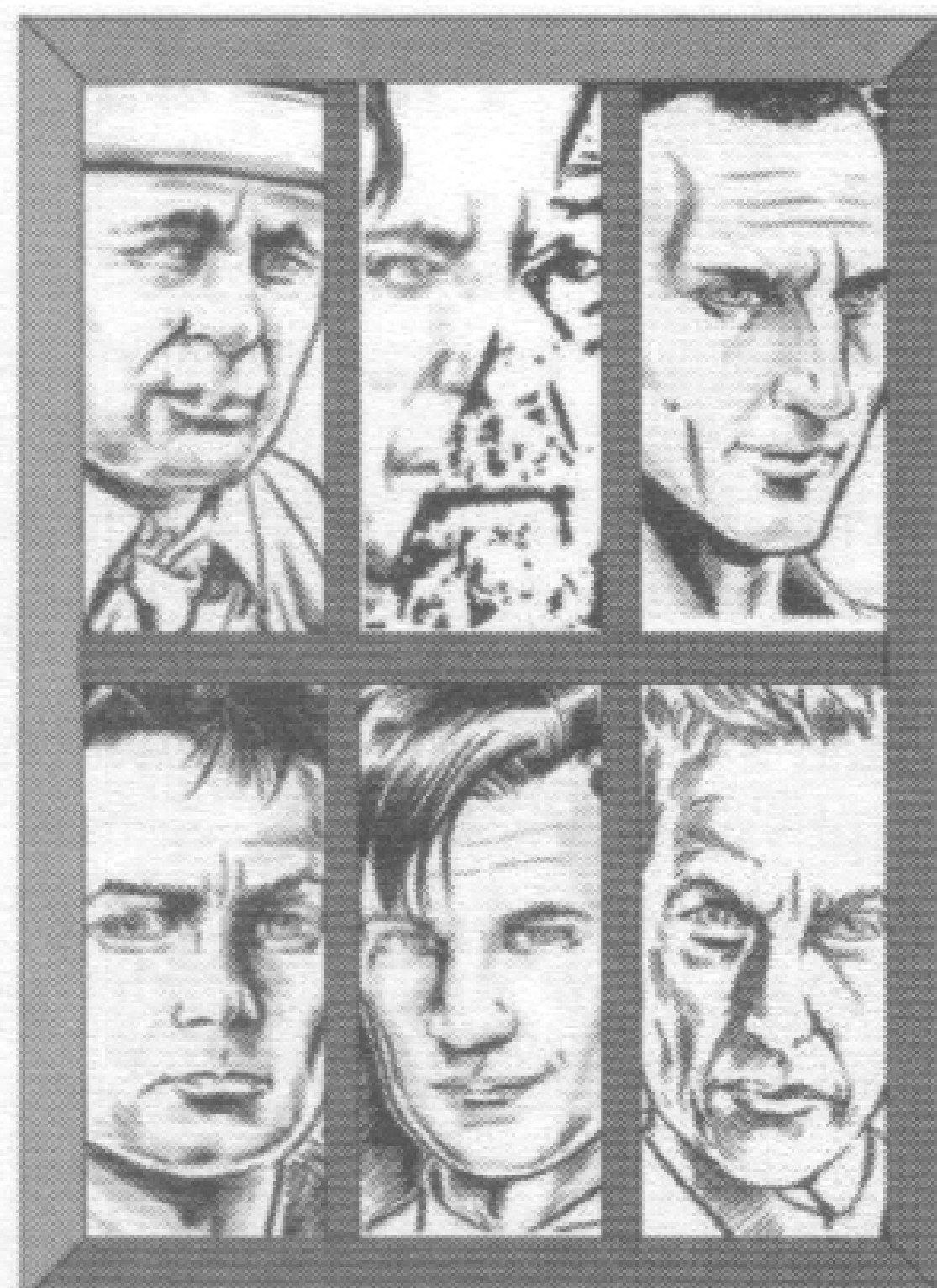


With an imaginative menu, Crescent Kitchen and Bar, our chic Minneapolis restaurant features a fresh, local and seasonal menu with an emphasis on delicious American down-to-earth and traditional comfort foods using local farm-grown ingredients and straightforward preparations.

Featuring regional American fare comprised of familiar comfort foods, updated and refined for the modern diner's palate, focusing on shareable small plates, which encourages groups to socialize in a convivial atmosphere. The perfect option for dining in Minneapolis, eating at the Crescent Kitchen is an experience you won't want to miss.

In addition to great food, our restaurant offers 16 craft beer selections on tap along with a selection of over 80 different small batch bourbons and scotches. Select a signature cocktail or choose a wine from vineyards around the world.

In the morning, don't forget to start your day off right with a cup of hot coffee from Starbucks (another local favorite) or a breakfast item at the Daily Brew, serving light fare on the lobby level. Sit down with a snack or grab something to go before your big meeting. At night, enjoy your favorite brew in a quiet area by the fireplace.



The TARDIS is landing in the Twin Cities!

Online registration and information can be found on our website at:

<http://www.console-room.com>

Use the promo code MINICON to get \$5.00 off the online registration price.

If you have any questions, please e-mail us at
registration@console-room.mpls.cx

Guests of Honor:

Sophie "Ace" Aldred and Deborah "Victoria" Watling

Author Guests

Arnold Blumberg

Graeme Burk

Lars Pearson

Robert Smith?

In Memory of Lost Friends

Ericka Ann Johnson

August 6, 1960 - January 11, 2014

This winter Minn-Stf lost two much-loved members. The first passing was of Ericka Johnson, who had been homebound for many years, but still kept in touch with many people and was a presence in their lives

The word I heard most often at Ericka's memorial was "inspiration"—what she was to so many. Oh, she wasn't some saintly ideal suffering her many physical problems in silence. She could be raucous and bawdy and cranky and stubborn. Her clothes were colorful, her zest for life large. The inspiration was that she kept on keeping on through it all, always helping someone else when she could, how she could. Her insight and empathy were boundless, her advice sound, her caring obvious. The world is better for her having been in it.

—Carol Kennedy

When I think of Ericka, "strength" and "joy" are the words that come to me. She was there at the most difficult times taking on tasks without hesitation or complaint. There was no ego involved, or pride. She went about things with a kind of joy that was supporting and drew you into her radiance.

Late in 1994 my husband, Lee Pelton, was terminally ill. I had used every bit of energy caring for him, both of us trying to fend off the inevitable. Ericka knew that there were necessary things that had to be done. She took care of them, made arrangements, and propped me up when I was slumping into a heap. I was inspired by her strength and her ability to be happy in the face of the most difficult tasks. She was a natural healer in the way that so many people wish to be, but lack the natural talent.

While I've lived overseas, my contact with friends in the U.S. has been limited to emails and social media. I knew that Ericka's life had become increasingly difficult and her health was fragile. When word reached me that she would not be around much longer I was saddened that her light would leave this world. She was a bright, shining beacon, and that is the person I will always remember.

—Giovanna Fregni

Ericka acquired things, all her life. Getting rid of things was hard. Once long ago when I helped Peter and Ericka move, in a discard pile were a big handful of ribbons and a red nylon jewelry roll. I took both home. The jewelry roll was the simplest sort of thing, unembellished and cheap. And it lived in my top dresser drawer with my other junk until lo and behold! One day I acquired both travel and jewelry, and there it was, waiting for me. I still use it nearly every time I take a trip. I always think of Ericka when I do. Thanks, Ericka.

I took that handful of ribbons and affixed them to a hanger and kept it in my closet. Over the years, I used the pieces for small projects or whatever one uses ribbon for. It became light pull-cords many times. I used to think of her every time I turned on or off one of the lights. Thanks, Ericka.

I spent a little time being pissed off at her about her health, a long long long time ago. Because if she had breathing problems and asthma, and all that, why in the hell did she have pets?? Not that I had that conversation with her, nor with anyone. But eventually I got a handle on it. The pets didn't make her breathing problems worse. That's been an interesting and complicated lesson for me in many ways, and for a long time. Thanks, Ericka.

—Karen Cooper

Blue Petal (a.k.a. Louis Fallert)

Louis Fallert was born in Nebraska, then moved to Tullahoma, Tennessee, with his family in 1951. He died in Duluth on February 16, 2014. He grew up in Tullahoma, attended schools there through junior high, and was active in Boy Scouts. However, he finished high school at the Web School in Bell Buckle, Tennessee. He was awarded a Readers' Digest merit scholarship to Macalester College in St. Paul and lived the remainder of his life in Minnesota. *Macalester* at that time was full of people who became the foundations of local Minneapolis/Minn-Stf fandom, such as Linda Lounsbury, Ken Fletcher, and Nate Bucklin.

He was an early member of Minn-Stf and created the first local APA, Lou's APA, in 1968, and renamed it Blue's APA after he changed his fannish name to Blue Petal (from a character in Vaughn Bode's cartoons.) This APA lasted seven issues before disappearing, but when Minneapa became a local social and communication source he joined that.

Blue created the out-of-cycle Minicon that wasn't a "real" Minicon but rather the first Fallcon. He chaired (under both names) Minicon 5, held in October 1971. Programming consisted mostly of parties and food breaks with insertions of an artist panel, announcements, art awards, and discussions. A late-night Hugo Gernsback Memorial Jug Band rehearsed on Saturday night.

Two Minicons later (Minicon 7) Blue co-chaired with Louie Spooner. Larry Niven and Fuzzy Pink were Pro Gohs and Rusty Hevelin was Fan Goh. A full schedule of basic convention items were held, including films, panels, art show, book dealer/hucksters, AND a banquet. Aussiecon 1 hosted a bidding film, and there was a Star Trek slide show—but as always parties were promoted often and in several locations. The program book is full of slightly snide but funny references. Well worth reviewing (on the Minn-Stf web site.)

Blue was a mainstay of the Minn-Stf music; he played, sang, and composed and was part of the social circle of song and laughter. He was also a gamesmaster. He created the dungeon called "Castle Keep," which was related to D&D, but invented and run as a system following his own impressions and joy. His dungeon runs become very popular in Minneapolis in 1974, and Craig van Grastek wrote a set of standard rules that he ran in Minneapa and took to Worldcon in DC that year. At that point people pointed out that D&D existed. In 1974 there were nine Minneapolis dungeon campaigns traced to Blue Petal's Castle Keep.

Blue worked for the City of St. Paul for many years, working as a zookeeper, a parks attendant, and a snowplow driver. He purchased a house in the fannish ghetto in South Minneapolis in Phillips neighborhood. However, due to issues with neighbors (crime, trash, harassment) he gave it up and moved upstate to Bruno. He married Grace Meyer (who considered him her best friend); they took Ground Hog Day from February 1981 as their anniversary. He had two stepchildren who miss him deeply, Sascha Meyer-Ruud and Jessie Meyer-Ruud, and two step-grandchildren, Evan and Bennett.

After his retirement from the City of St. Paul in 2000, Blue returned to college at UW-Superior in 2001, graduating with a B.S. degree in 2010, with a major in political science and minor in history. (He was hoping to attain the necessary language and other credits in order to also get a B.A.) He also did a great deal of genealogy research, and loved helping people find pertinent information about their family histories. Also he enjoyed thrift-store shopping (always looking for more books), mowing grass at their home in Bruno to create a park-like setting, and dining in restaurants (especially Asian).

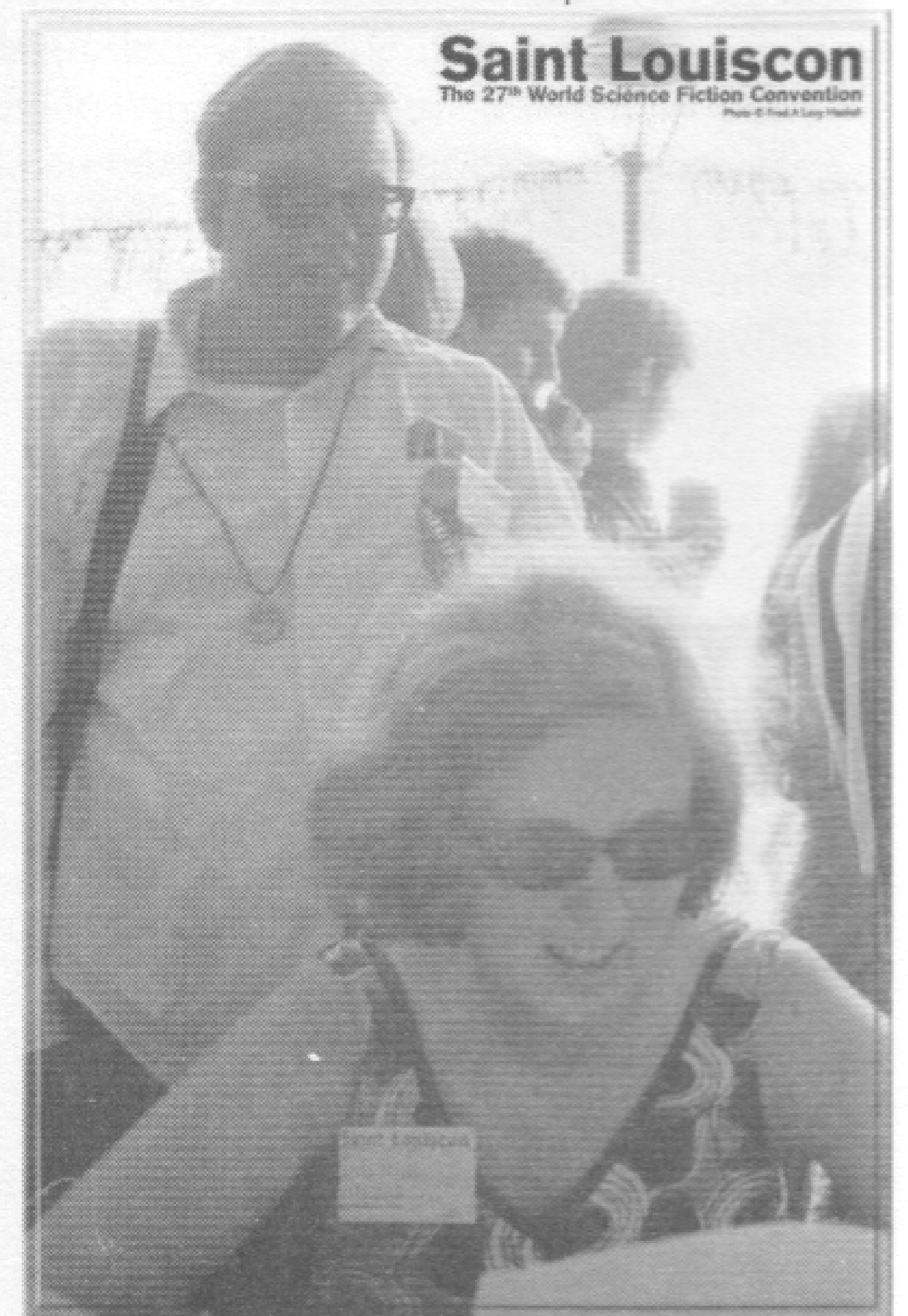
Blue reappeared in fannish circles outside the Twin Cities. I met him as far south as Madison, and I expect he made it to Winnipeg as well. I hadn't realized how I had missed him until I saw him again. He was a rock, one of my anchors in fandom, and many other fans' as well.

—Joyce Scrivner with help from Sascha Meyer Ruud

When I first met him in the late 1970s, Blue wore dark glasses most of the time and took on a rather gruff persona. Behind that was a kind and gentle man, very intelligent, with a dry sense of humor. He worked as a zookeeper at the Como Zoo then, and he introduced me to the gorillas.

Blue once told me that all he really wanted out of life was a wife, a house, and children. Thanks to his Grace, he got all those things. I think it was summed up in the tagline of a song he wrote: "I've learned that love can heal."

—Carol Kennedy



WHAT is MnStf?

The Minnesota Science Fiction Society, variously abbreviated MnStf, Minn-STF, MN-STF, is the nonprofit that brings you Minicon. Each year, the MNStF board of directors approves Joel as the next Minicon chair and looks after the continuing needs of the convention.

MnStf also usually runs a small relaxicon in the fall. The name of our fall con changes for no particular reason on no particular schedule. It is generally held in early October, or maybe another time.

Besides running cons, Minnstf's major activity is holding two "meeting" each month (these are much like parties, but with roll call and several tens of seconds of very important business), generally at members' homes. You may find the idea of showing up at a new person's home intimidating, but don't worry, we're expecting you; we believe you agreed to bring chips. MnSTF meetings generally involve good conversation, food, quite possibly games, and on rare intervals, actual business. Meeting locations are published in MnstF's monthly newsletter, the Einblatt, available at mnstf.org/einblatt. You can also sign up for our events and discussion mailing lists at mnstf.org. Nearly annually, we hold two very special "meetings": the picnic and the pool party.

The pool party is held in the winter, usually at the DoubleTree; check the Einblatt for details. Think February or March. The general idea is to show up, eat, and talk - like a con that lasts for one night and doesn't cost anything.

The summer Mnstf picnic is generally held in July at Minnehaha Park, Picnic Area #2, Minneapolis. Usually the picnic will begin around 12:00 pm, and continue until 8:00 pm. Snacks and beverages will be provided. There will be a grill going throughout the day, but we ask that you bring your own grilling items. As is customary at Mnstf meetings games will be played, watched, or avoided, as you prefer. Besides table and board games, expect to see outdoor games such as croquet, bocce ball and frisbee. (We are right next to the horseshoe pit, so if you have a pair of horseshoes and like to play, bring them). Dogs and children are welcome; leash laws apply to the former. The link shows a map of the Minnehaha Park and surrounding streets. The picnic area is located between Nawadaha Blvd and Godfrey Pkwy.

http://www.minneapolisiparks.org/documents/permits/park_maps/Minnehaha_Park.pdf

How, you may ask, does one become a member of MnStF? Easy: If you come to any meeting/party and write your name down in the sign-in book, you are a member for life. If you sign in to seven meetings in a year, you become a voting member for that year and can help choose the Minn-Stf board.

Silly FOOTNOTES

You may have noticed silly footnotes. See, some of us had this idea; every time our theme phrase *Pirates & Airships** appeared, we would attach a silly footnote. You may have noticed this on our website. The thing is, we kind of failed to tell people to use the phrase when they wrote stuff for the program book. And so, *Pirates & Airships*** pretty much never appears herein. Yet, we had laid in this stock of silly footnotes. So we used them anyway, largely at random; it was probably a bad idea***.

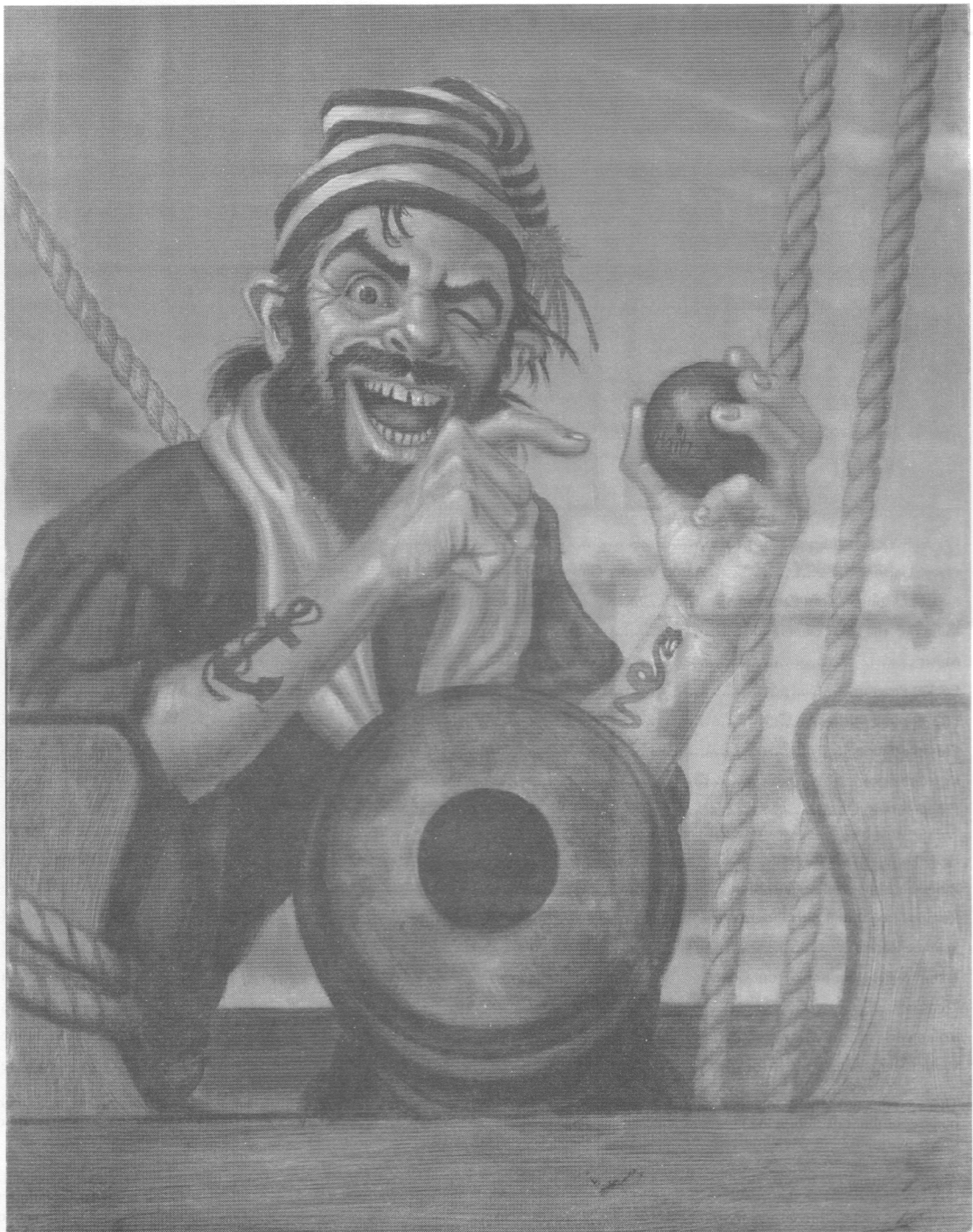
While we are on the subject of our failures, certainly you have noticed the generally poor quality of this program book. Things went wrong. Then more things went wrong. Then I had a hard drive failure, lost everything, and had to redo the entire program book from scratch, in one very long day. I'm very tired now.****

* *Airships not included.*

** *No parrots in the envelope.*

*** *Real pirates never blame the rum. Even when they should.*

**** *there is a lunar eclipse going on right now, just outside; I'm too busy to go look at it. Yet yonder it hangs, like a giant cannonball in the sky. (apologies to Robin Williams)*



CONVENTION COMMITTEE AND CREDITS

Chair	Joel Phillips
Sub-Chair	Matt Strait
Art Show	Alec Phillips
At-con Registration	Carol Kennedy
Badges & Registration Forms	Bill Christ
Bar	Susan Philbrook (head), Brian Lundgren
Bozo Bus Tribute & Medallion Hunt	Thorin Tatge
Ceremonies	DavE Romm, Toni Brust
Cinema Obscura	Michael Kingsley
CTHNN Committee	Betsy Lundsten, Rachel Kronick, Kevin G Austin
Consuite	Hershey Lima, Ann Totusek
Costuming	Amy Mills
Dealers' Room	Lisa Freitag
Electronic progress report delivery	David Dyer-Bennet
Gaming	Matt McMillan
Garden Court Shenanigans	Mark Richards
Green Room	Karen Cooper
Guest Liaison	Aaron Vander Giessen (for Catherynne M Valente), Felicia Herman (for Janny Wurts and Don Maitz)
Hotel Liaison & Room Parties	Matt Weiser
Minicon: The Next Generation	Delia Ihinger
Music	Becca Leathers, Chas Somdahl
Pocket Program	Rachel Kronick
PR2 Printing Mistress	Andra St. Arnauld
Pre-registration	Clay Harris
Program Book	Keith Malgren, who prefers to pretend he isn't to blame for this fiasco, but is
Programming	Emily Stewart (head), Eric Heideman, Kelly Strait Rachel Kronick, Sharon Kahn and Lisa Sanders
Progress Reports and Flyers	Matt Strait, Kelly Strait
Ride-share/car-pool organization	Laramie Sasseville
Rumpus Room and Kids Programming	Bonnie Somdahl
Science Room	Ben Huset
T-shirt & Program Book Front Cover	Pat Scaramuzza
Treasurer	Beth Phillips
Volunteers	Eric Forste
Webmaster	Joe Pregracke

These credits are largely intended to help you find people you might need during the convention. These people and others make many other contributions during the course of the year, too numerous to list here. Our convention website provides a fuller list, as well as much other information, at www.mnstr.org/minicon49/

Abject apologies to the photographers, whose appropriate credits I neglected, through sheer sloth and ignorance, to track down until it was too late. I also apologize to those I have failed to credit and/or all of the other mistakes I have doubtless made herein. Our failure to credit those who deserve much better from us should not be taken as a sign of our lack of appreciation; trust me: this is the convention that once left the bio for our Special Guest of Honor out of the program book. I promise to make a different set of mistakes in future.

